

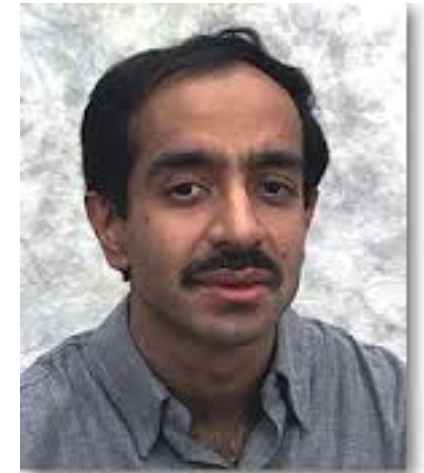
# An attempt to simplify security arguments for hash- based signatures

Andreas Hülsing  
Eindhoven University of Technology

Oxford Post-Quantum Cryptography Workshop 2019

# The quantum threat


- **Shor's algorithm** breaks RSA, (EC)DSA, (EC)DH,...
- **Grover's algorithm** asymptotically reduces complexity of brute-force search attacks by a square-root factor.



# Why care today

- EU launched a one billion Euro project on quantum technologies
- Similar range is spent in China
- US administration passed a bill on spending \$1.275 billion US dollar on quantum computing research
- Google, IBM, Microsoft, Alibaba, and others run their own research programs.

**Bloomberg**



Technology

## Forget the Trade War. China Wants to Win Computing Arms Race

By [Susan Decker](#) and [Christopher Yasiejko](#)  
 9. April 2018, 01:00 MESZ Updated on 9. April 2018, 16:50 MESZ

- ▶ Next wave could transform everything from medicine to crops
- ▶ China is racing with U.S. companies for the quantum tech lead

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**In this article**

IBM	117.19 USD	▼ -1.38 -1.16%
INTC	46.54 USD	▼ -0.49 -1.04%

As the U.S. and China threaten to impose tariffs on goods from aluminum to wine, the two nations are waging a separate economic battle that could determine who owns the next wave of computing.

Chinese universities and U.S. technology companies, such as International Business Machines Corp. and Microsoft Corp., are racing to develop quantum computers, a type of processing that's forecast to be so powerful it can transform how drug-makers, agriculture companies and auto manufacturers discover compounds and materials.

Quantum computing uses the movement of subatomic particles to process data in amounts that modern computers can't handle. Mostly theoretical now, the technology is expected to be able to perform calculations that

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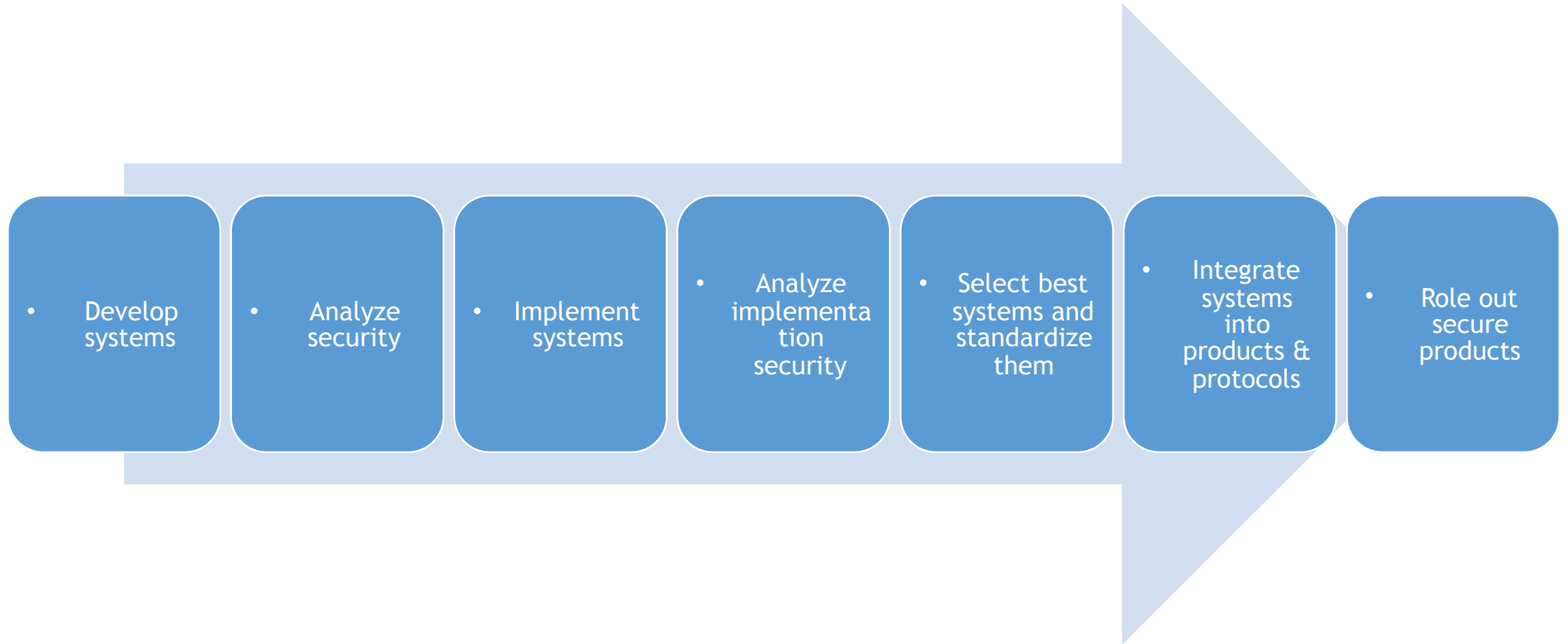
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It's a question of risk  
assessment

# Real world cryptography development **TU/e**



Who would store all encrypted data traffic?  
That must be expensive!



Who would store all encrypted data traffic?  
That must be expensive!



*Defending Our Nation.*



*Securing The Citizens.*

Who would store all encrypted data traffic?  
That must be expensive!

TU/e



*Defending Our Nation.*



*Securing The Citizens.*



# Long-lived systems

- Development time easily 10+ years
- Lifetime easily 10+ years
- At least make sure you got a secure update channel!



# Hash-based signatures

[Lam79,Mer89]

- No new hardness assumptions

- Provably (post-quantum) secure if (post-quantum) secure hash function is used

- Basic concept extremely easy

- Stateful

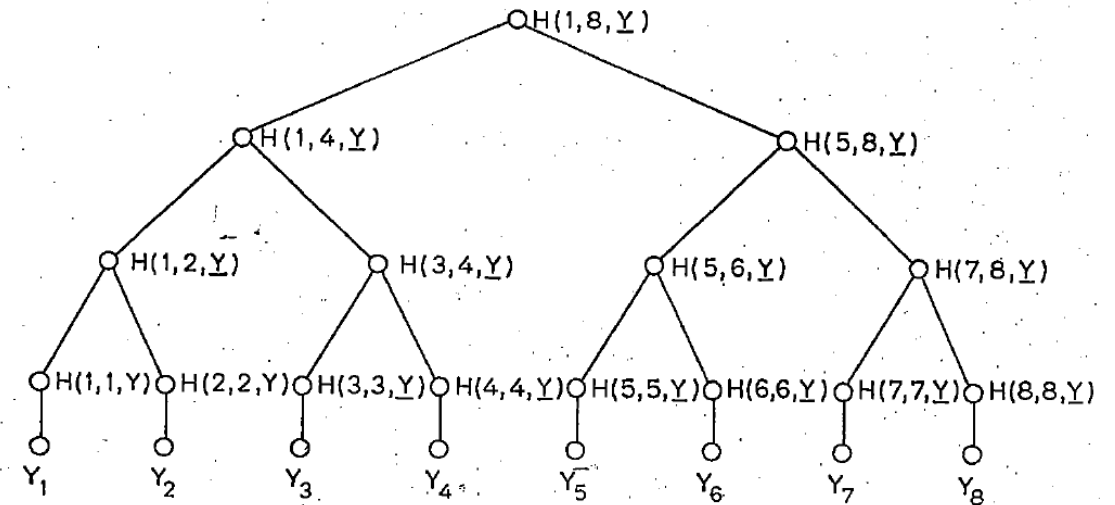
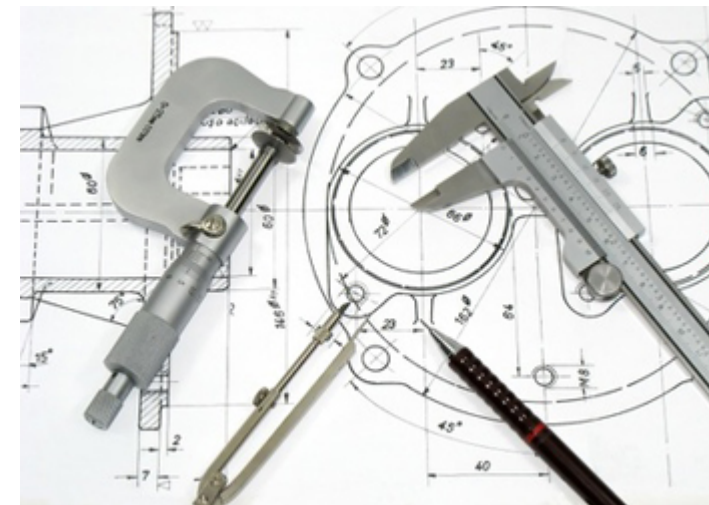


FIG 1  
AN AUTHENTICATION TREE WITH N = 8.

# Basic construction



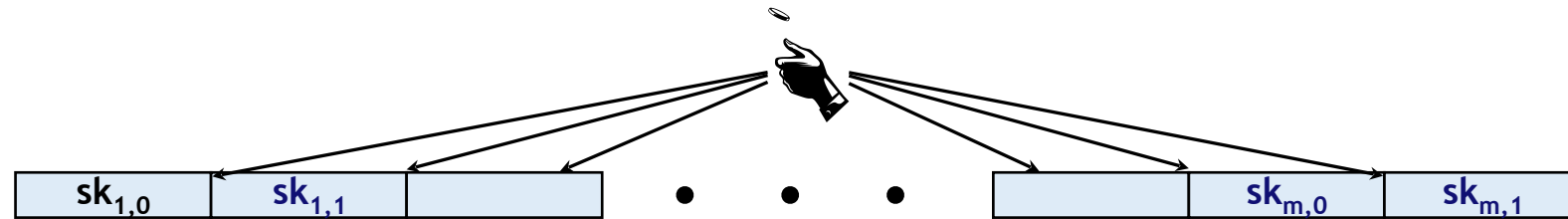
# Lamport OTS [Lam79]

Message  $M = b_1, \dots, b_m$ , OWF  $H$  \* =  $n$  bit

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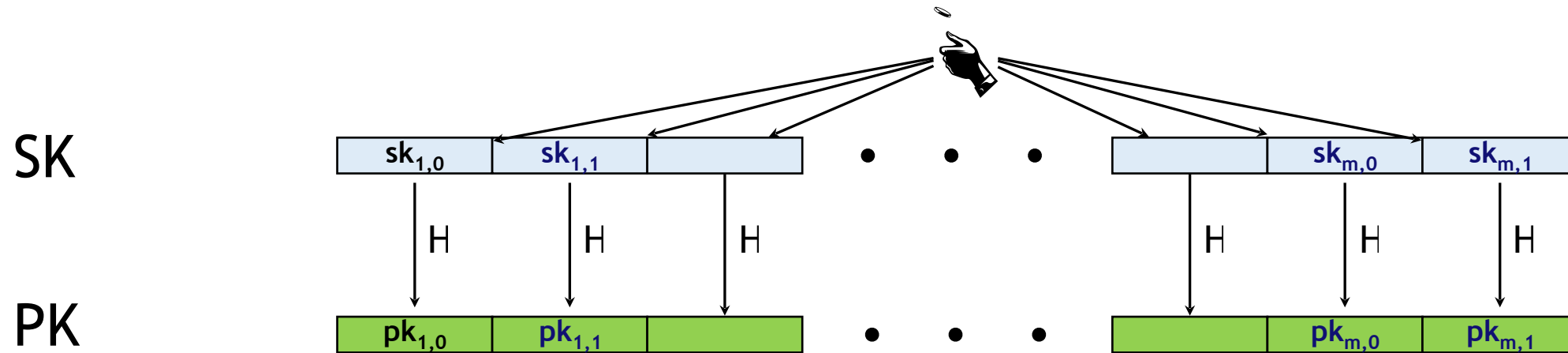
Message  $M = b_1, \dots, b_m$ , OWF  $H$  \* =  $n$  bit

SK



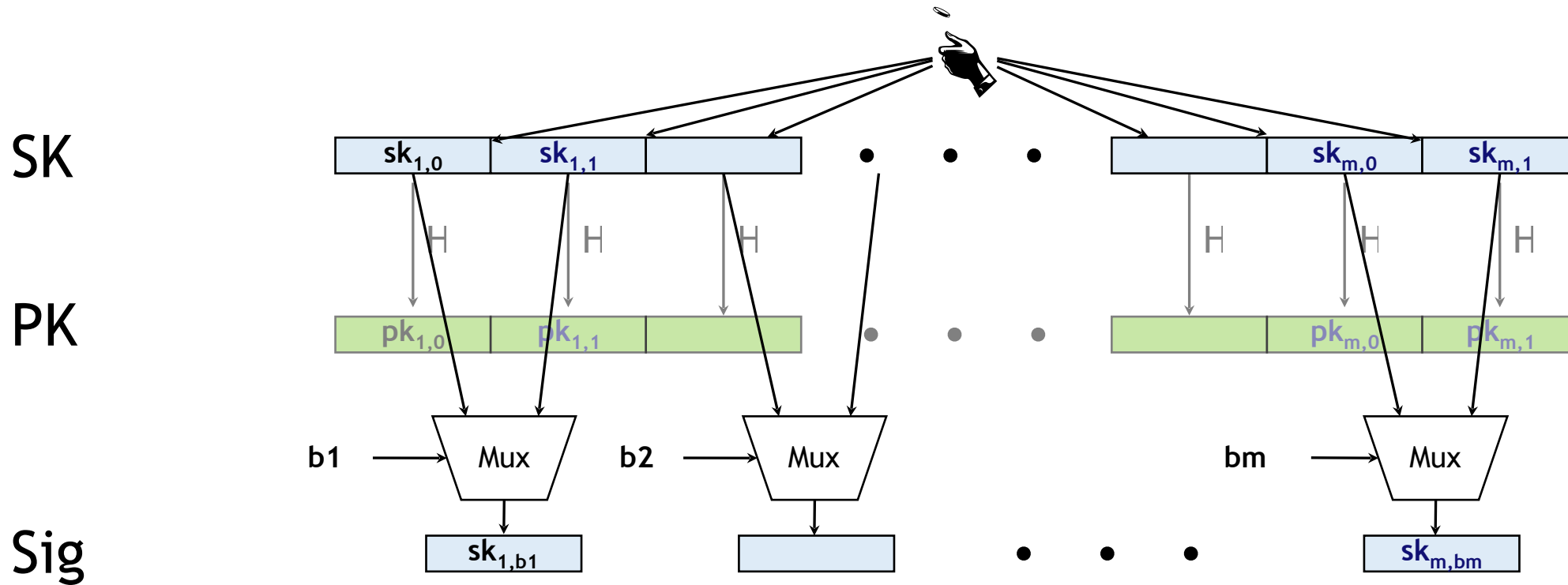
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# Merkle's Hash-based Signatures

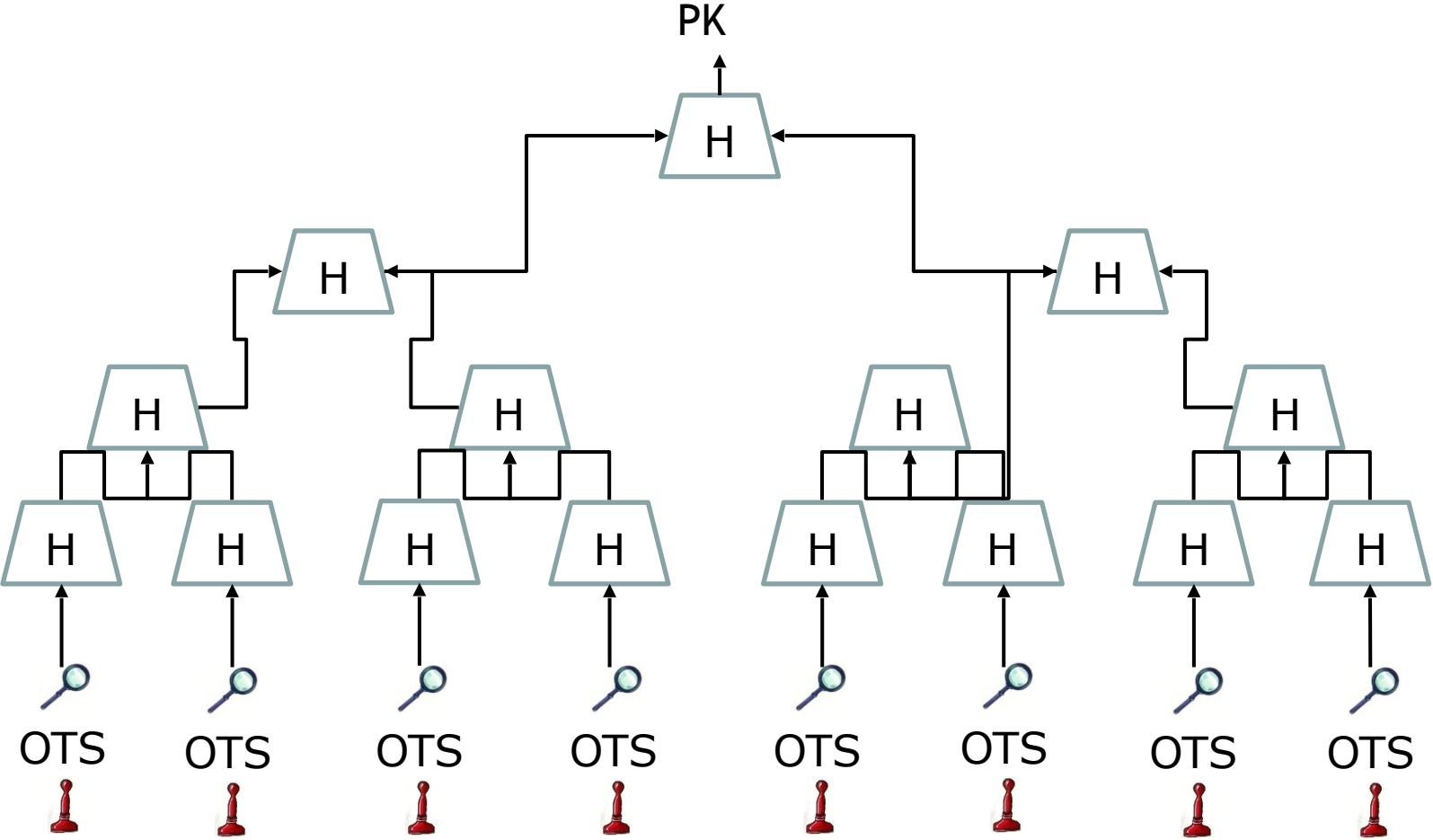


OTS

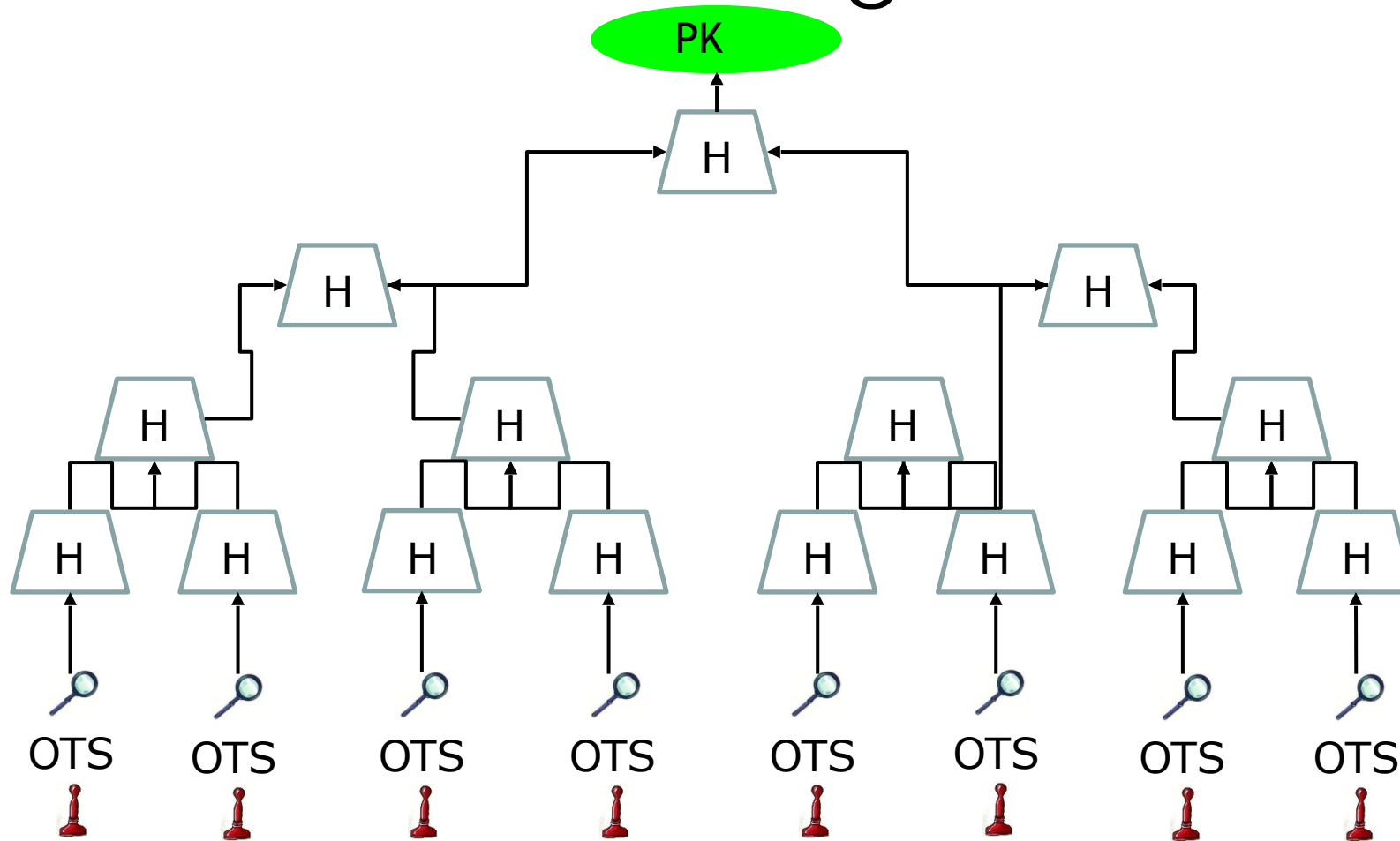




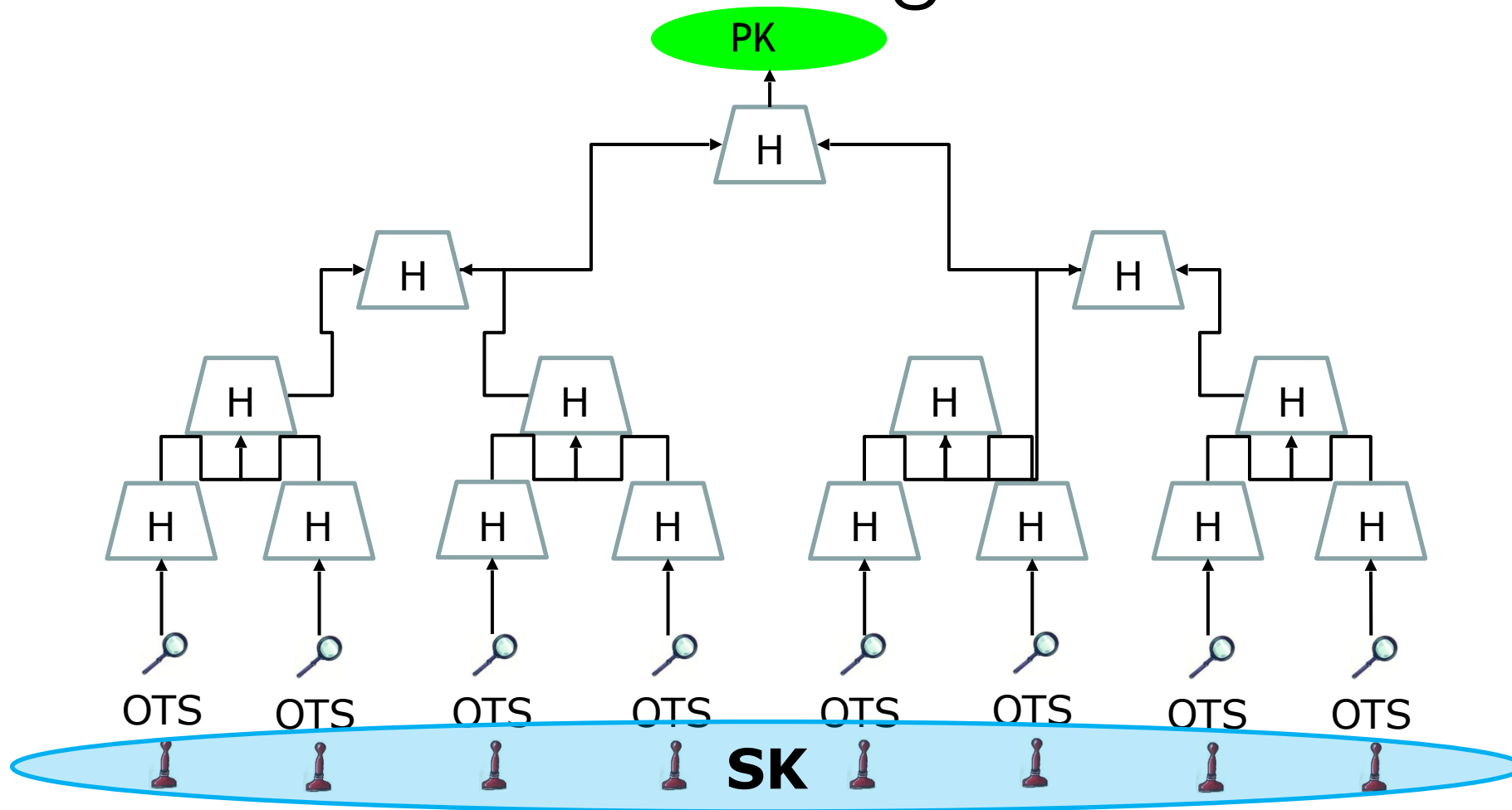
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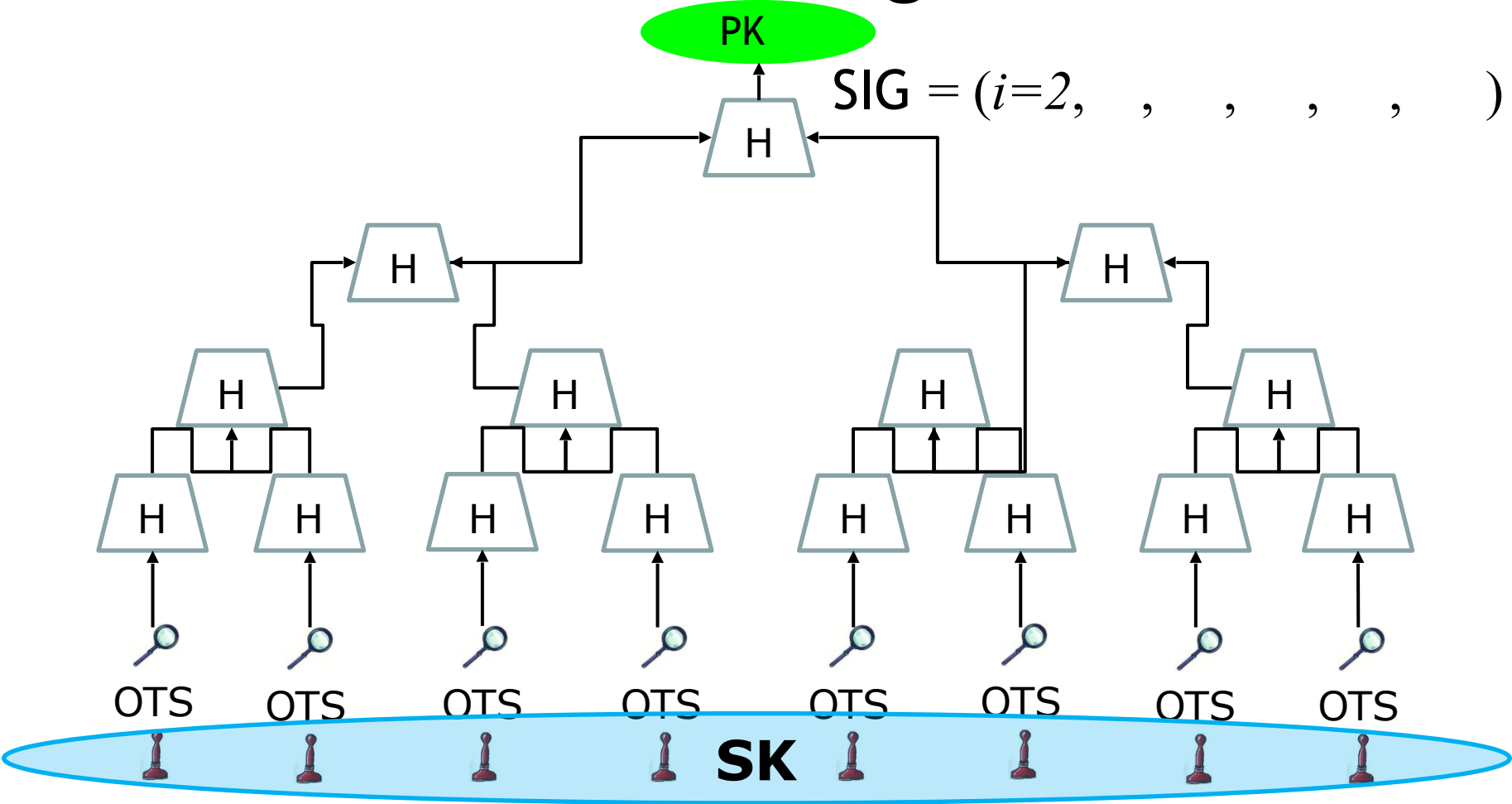
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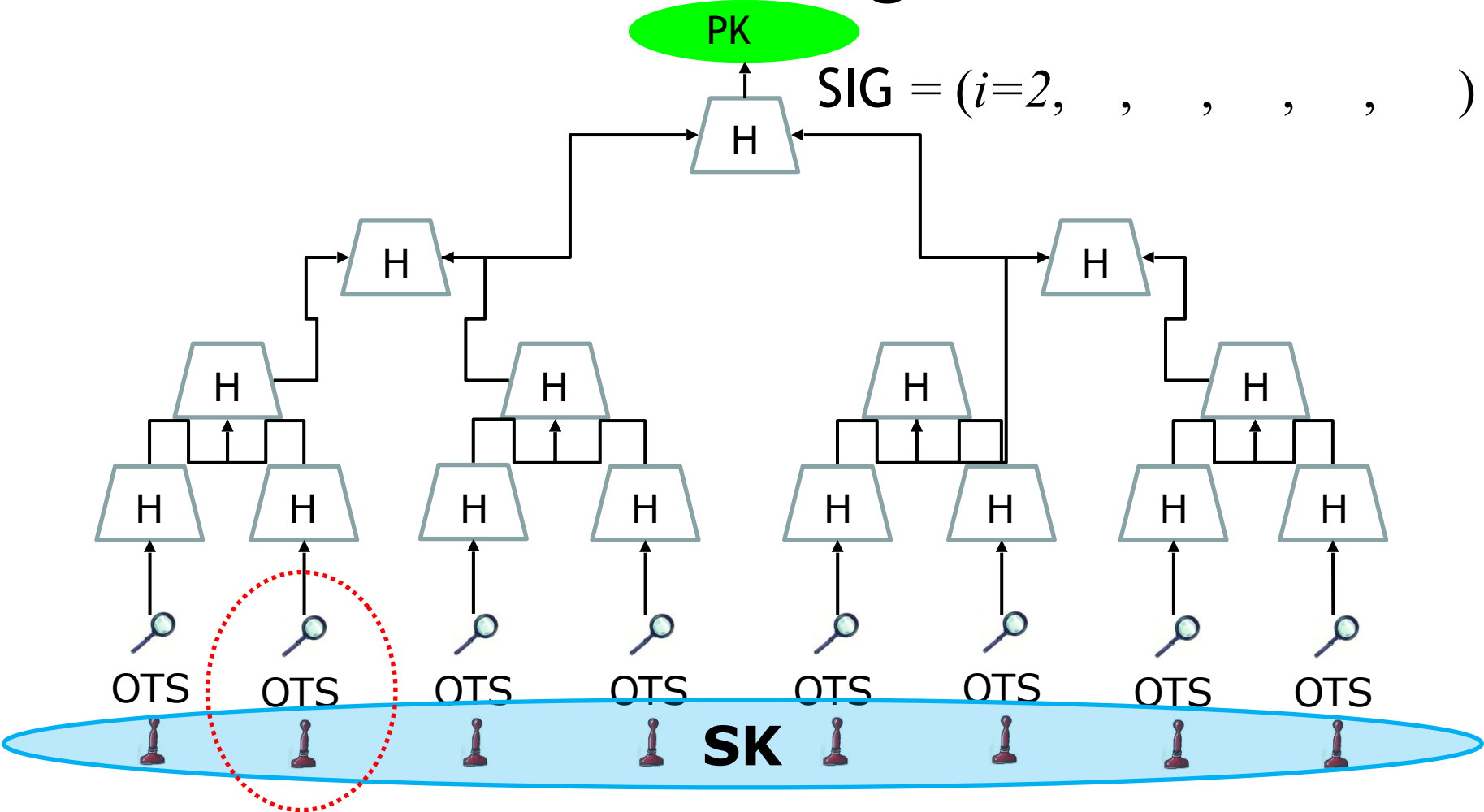
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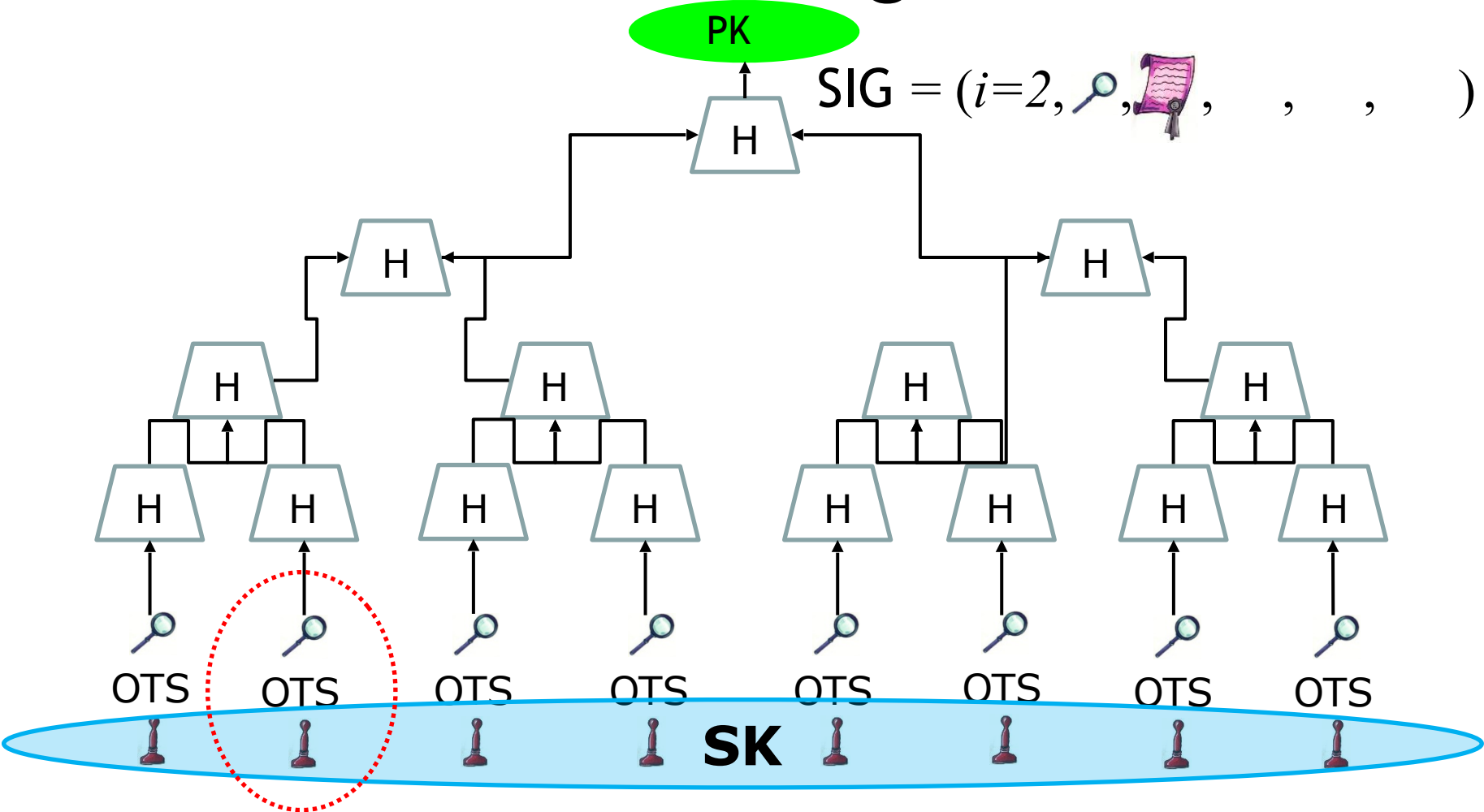
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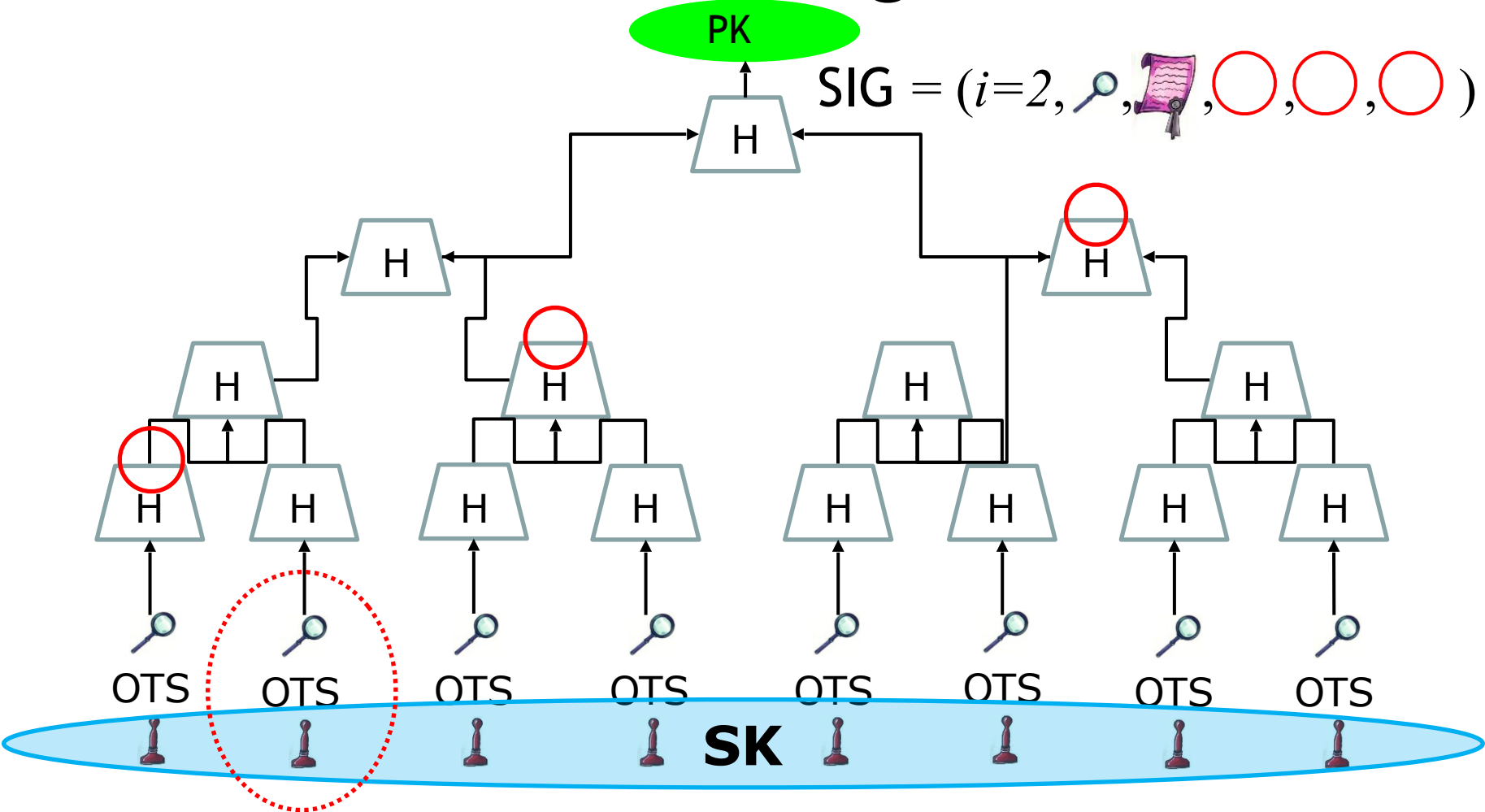
# Merkle's Hash-based Signatures



# Merkle's Hash-based Signatures



# Merkle's Hash-based Signatures



# Winternitz-OTS



# Lamport-OTS in MSS

SIG = ( $i=2$ , , , , , )



# Lamport-OTS in MSS

SIG = ( $i=2$ , 🔍, 📜, ○, ○, ○)

Verification:

1. Verify 📜
2. Verify authenticity c 🔍

**We can do better!**

# WOTS in MSS

SIG = ( $i=2$ , 🔍, 📜, ○, ○, ○)

# WOTS in MSS

SIG = ( $i=2$ , ~~X~~, , , , )

# WOTS in MSS

$$\text{SIG} = (i=2, \text{X}, \text{📜}, \text{○}, \text{○}, \text{○})$$

Verification:

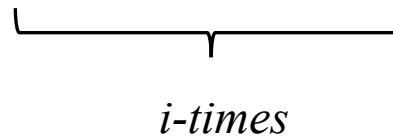
1. Compute 🔍 from 📜
2. Verify authenticity 🔍

Steps 1 + 2 together verify 📜

# Function chains

Hash function

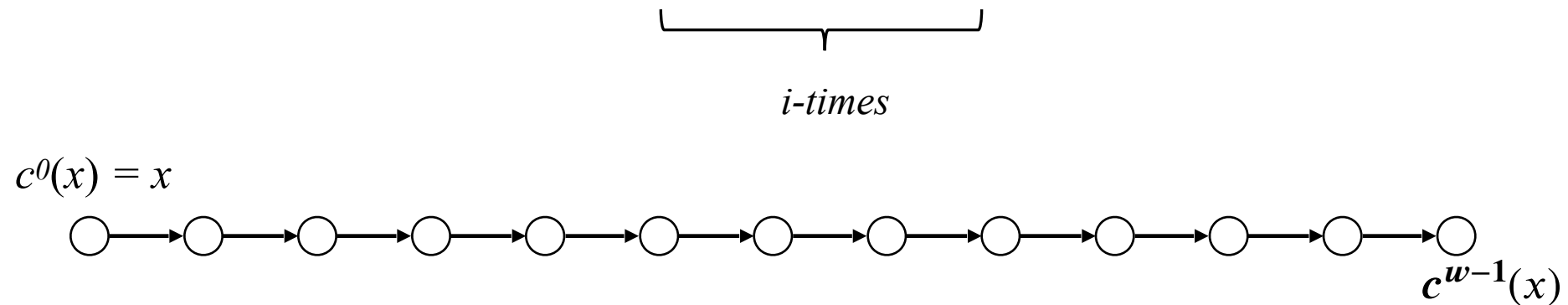
Parameter  
Chain:



# Function chains

Hash function

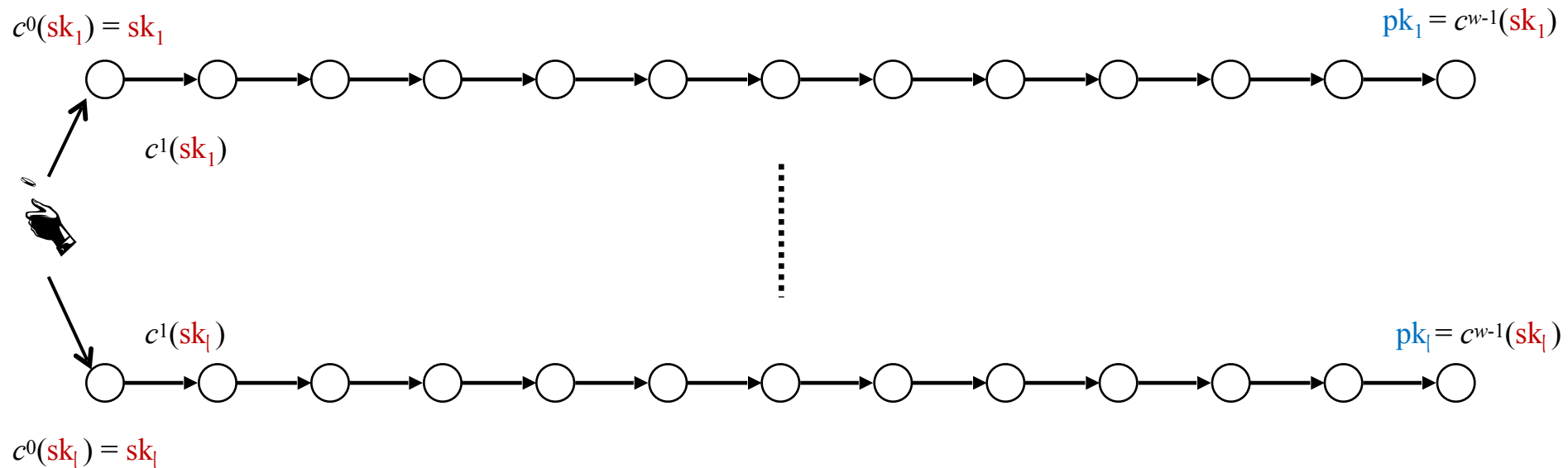
Parameter  
Chain:



# WOTS

Winternitz parameter  $w$  (usually a power of 2), security parameter  $n$ , message length  $m$ , hash function

**Key Generation:** Compute , sample





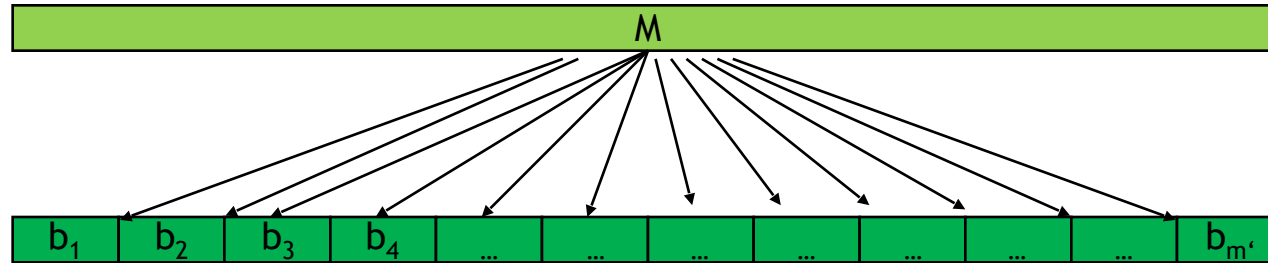
# WOTS Signature generation



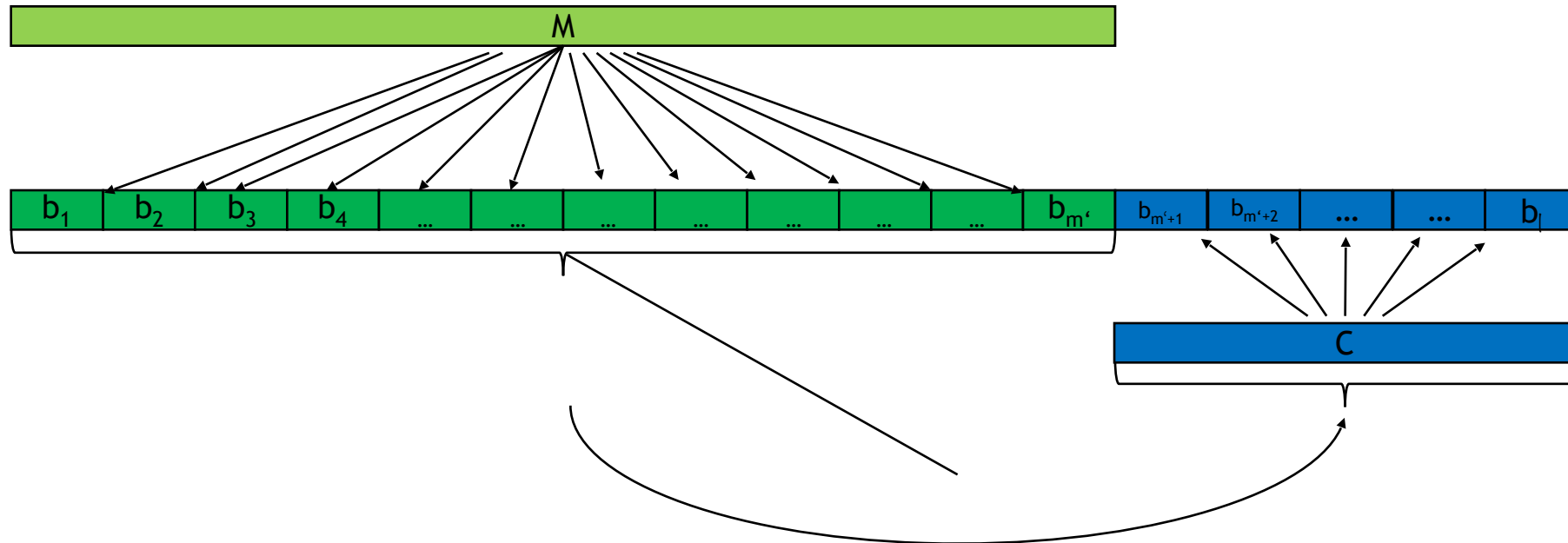
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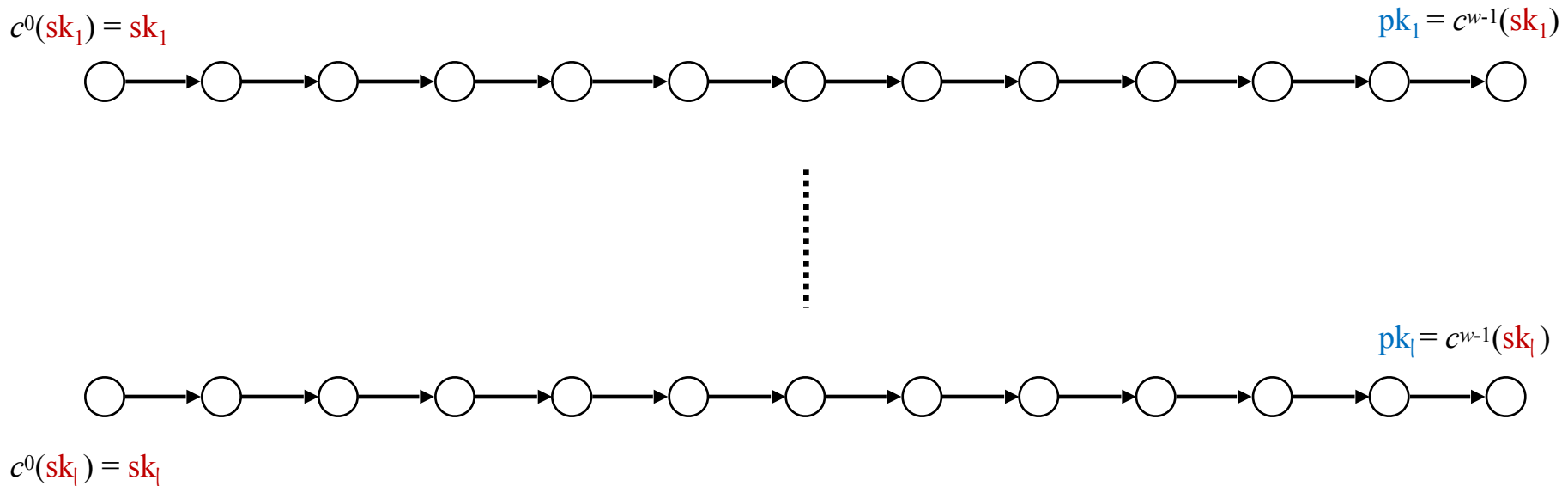
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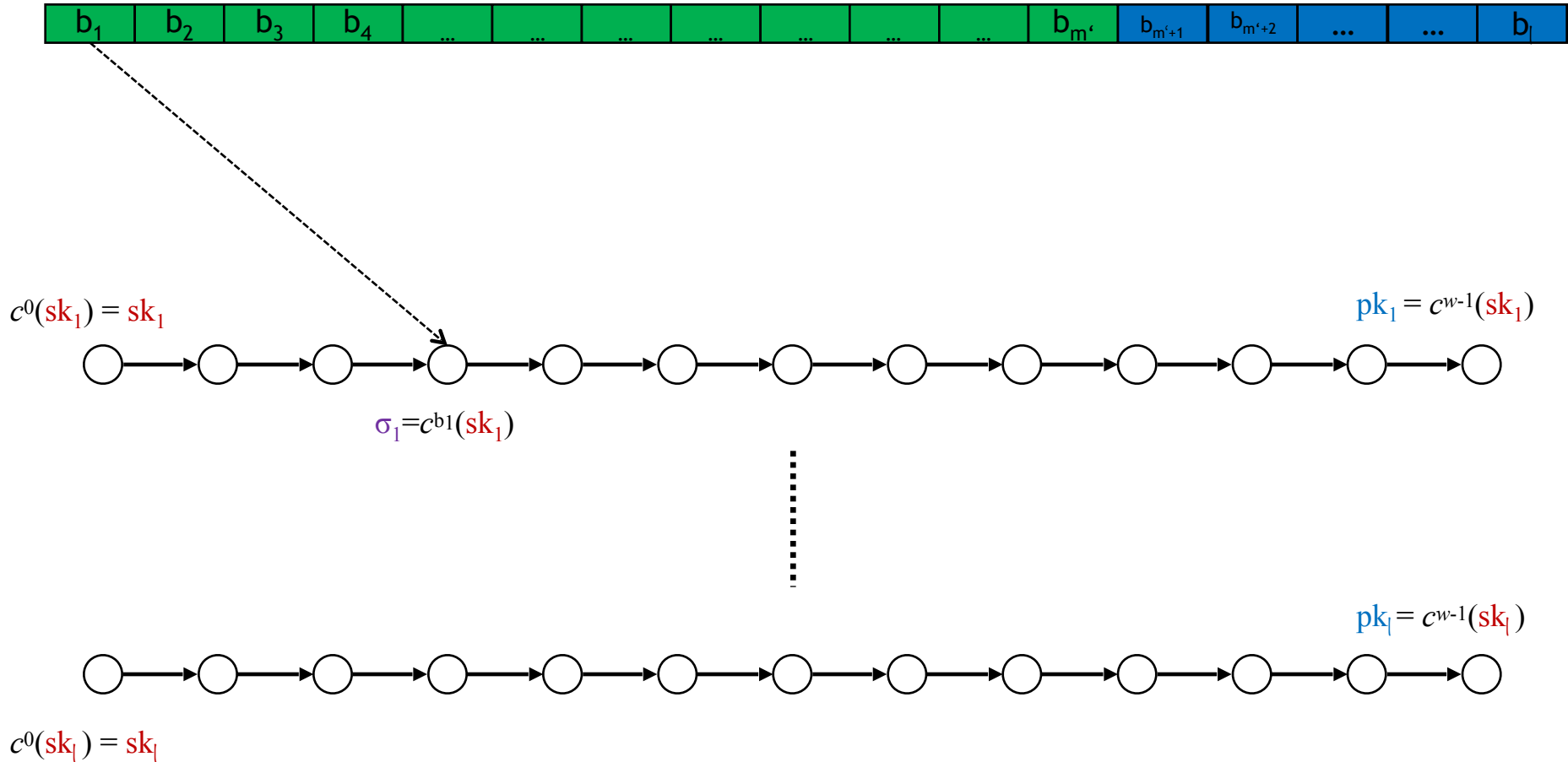
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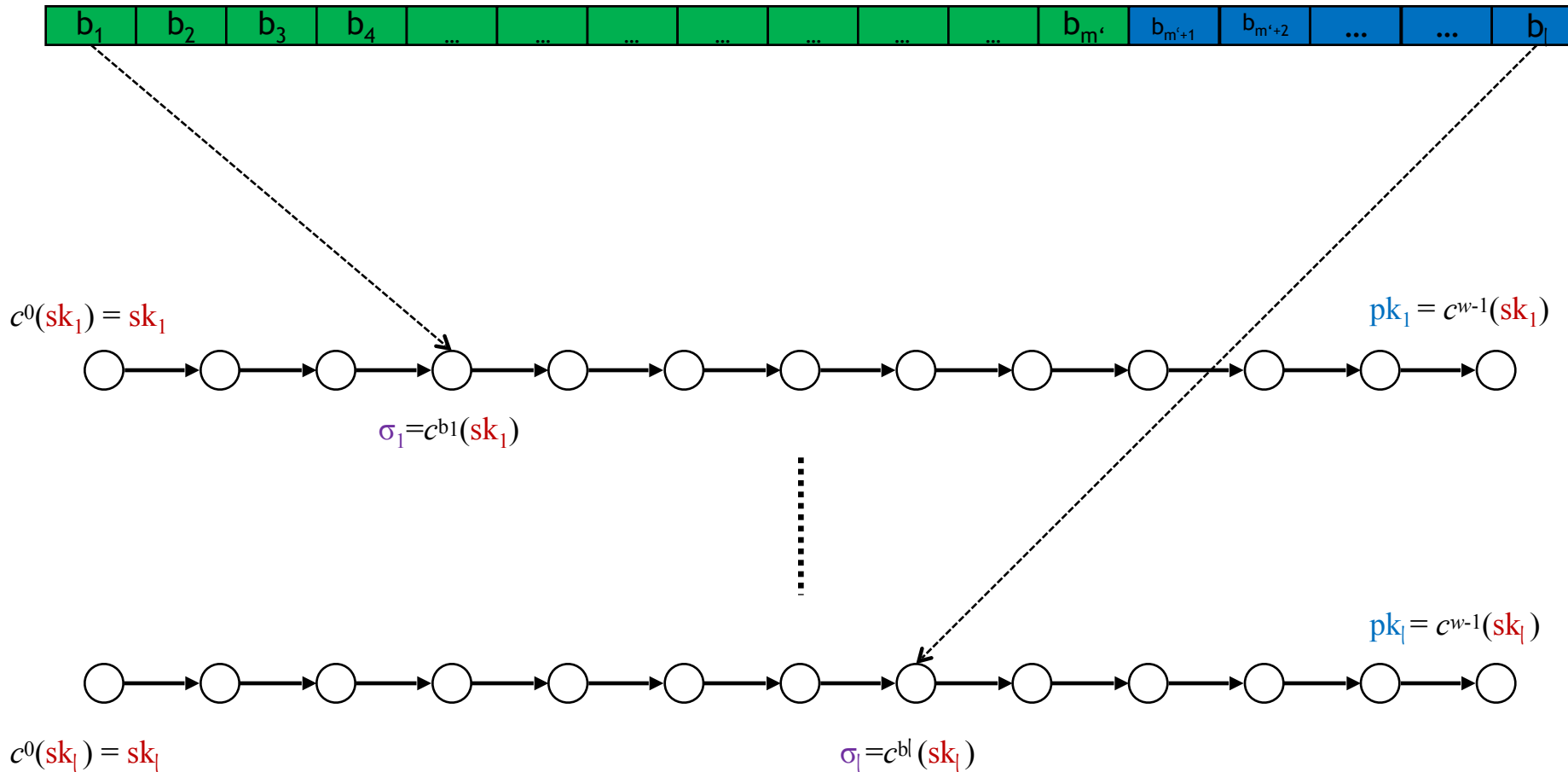
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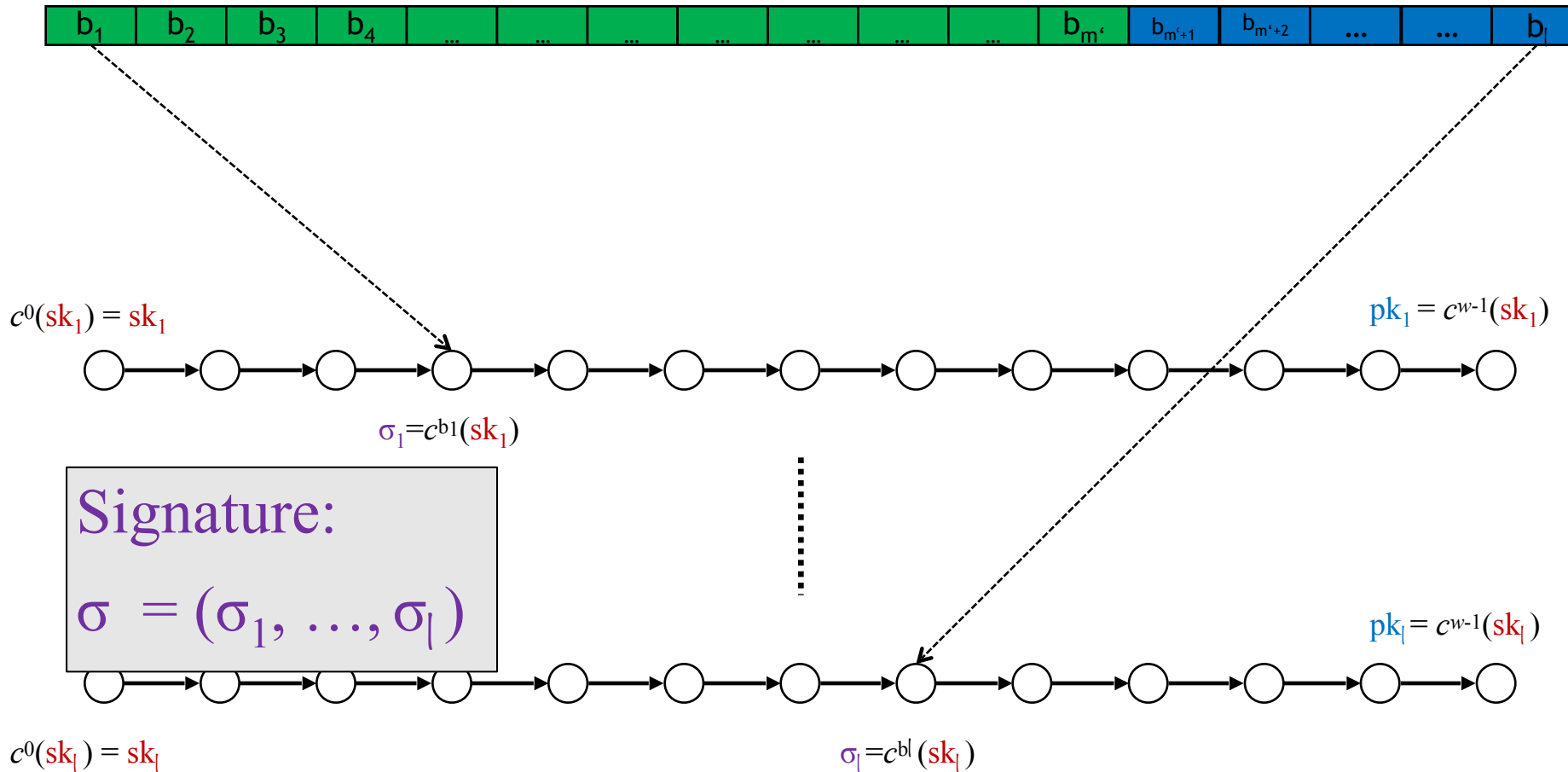
# WOTS Signature generation



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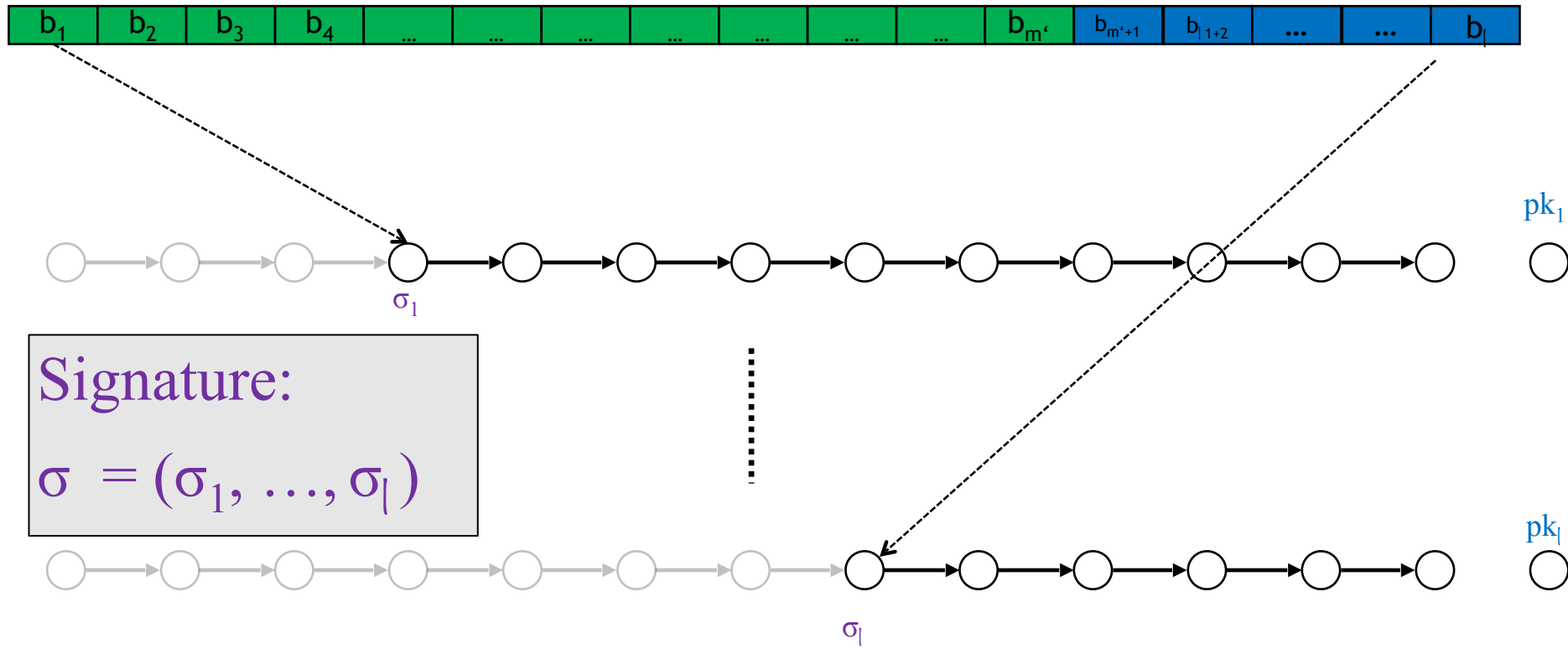
# WOTS Signature generation





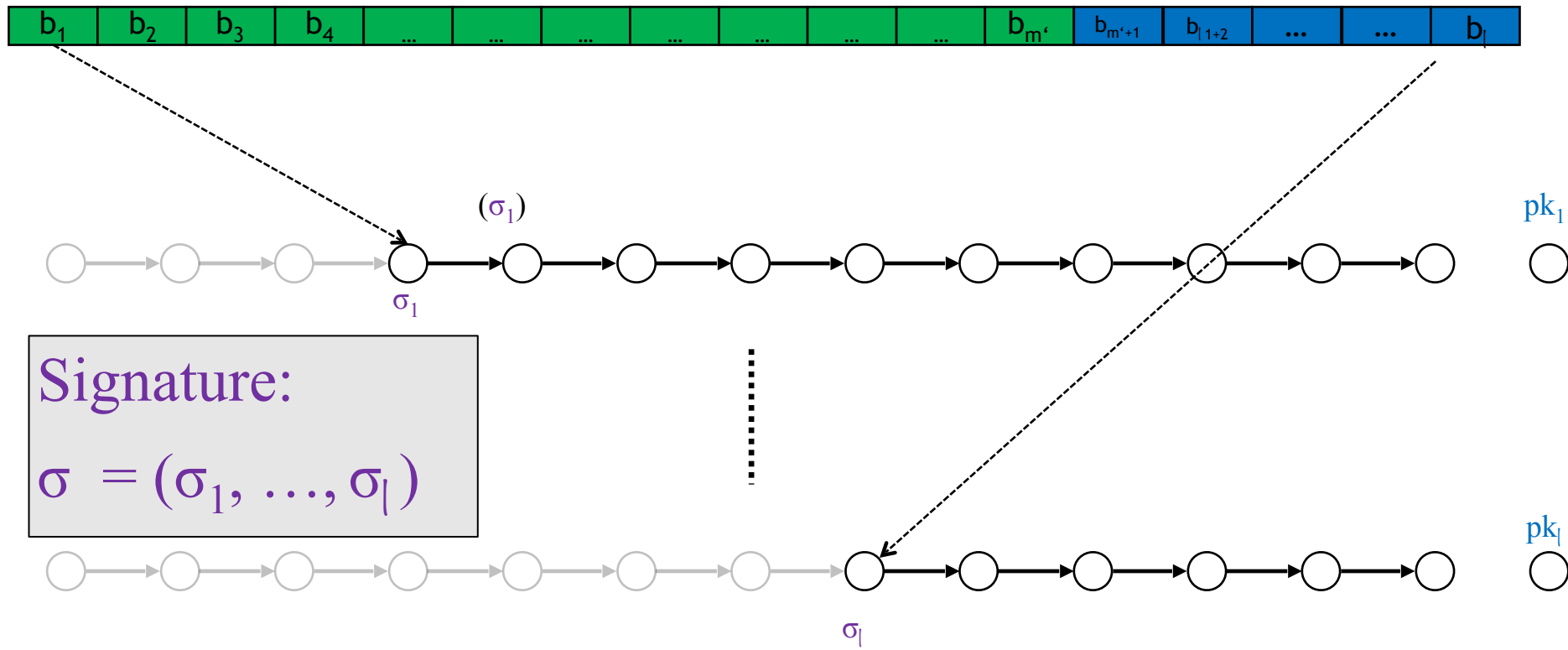
# WOTS Signature Verification

Verifier knows:  $M, w$



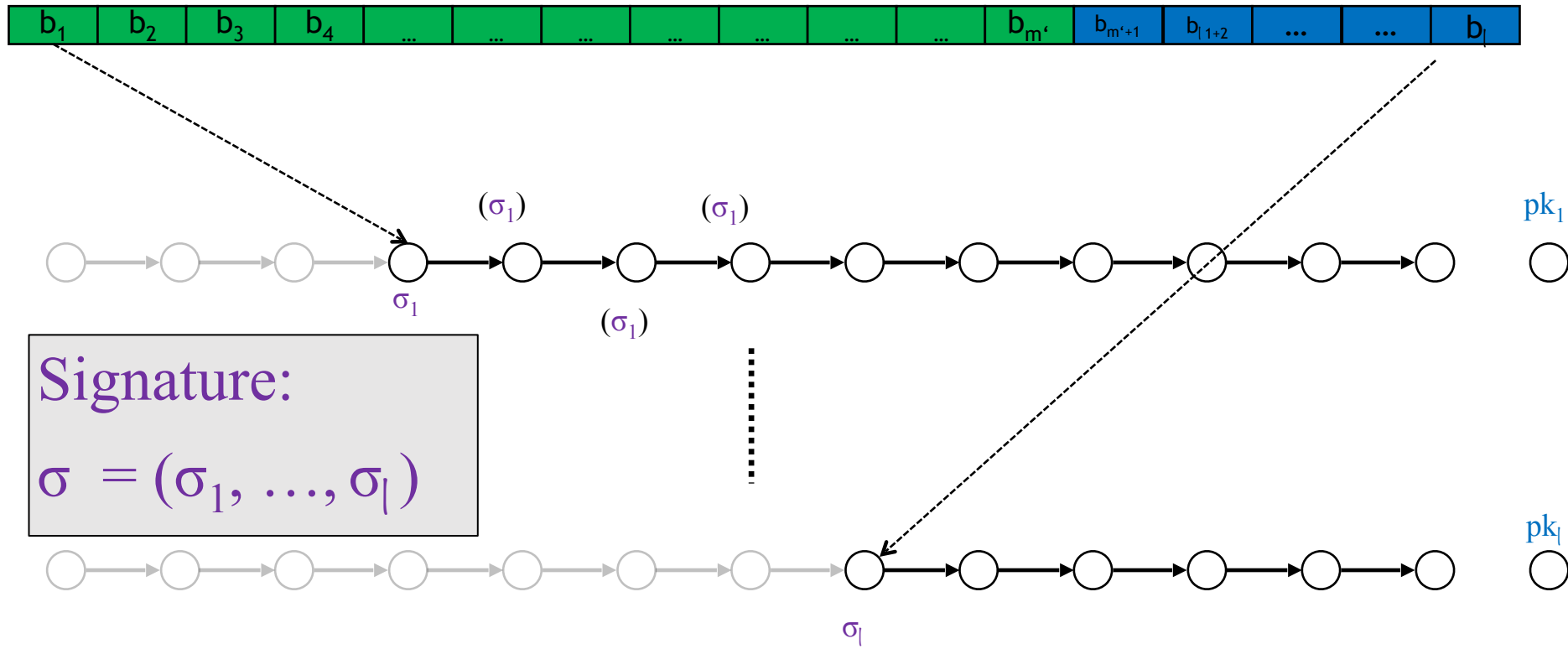
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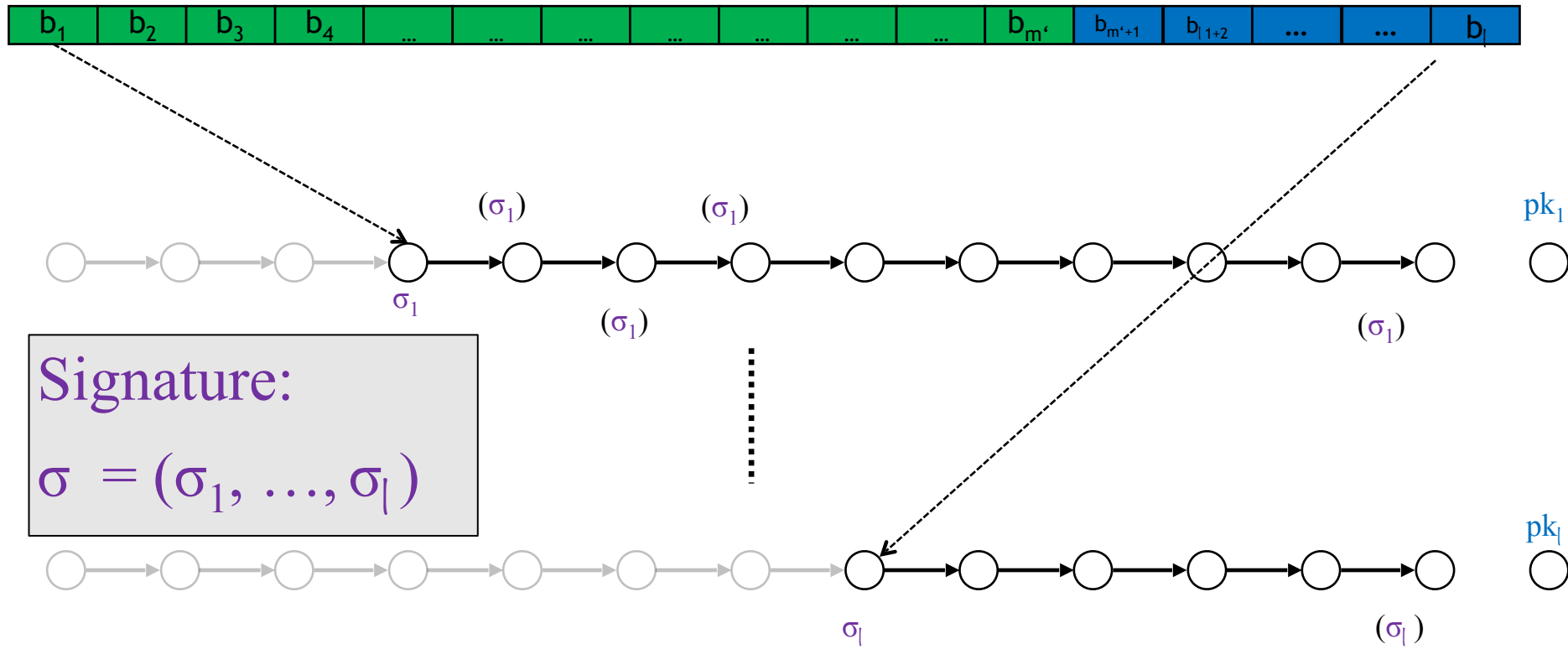
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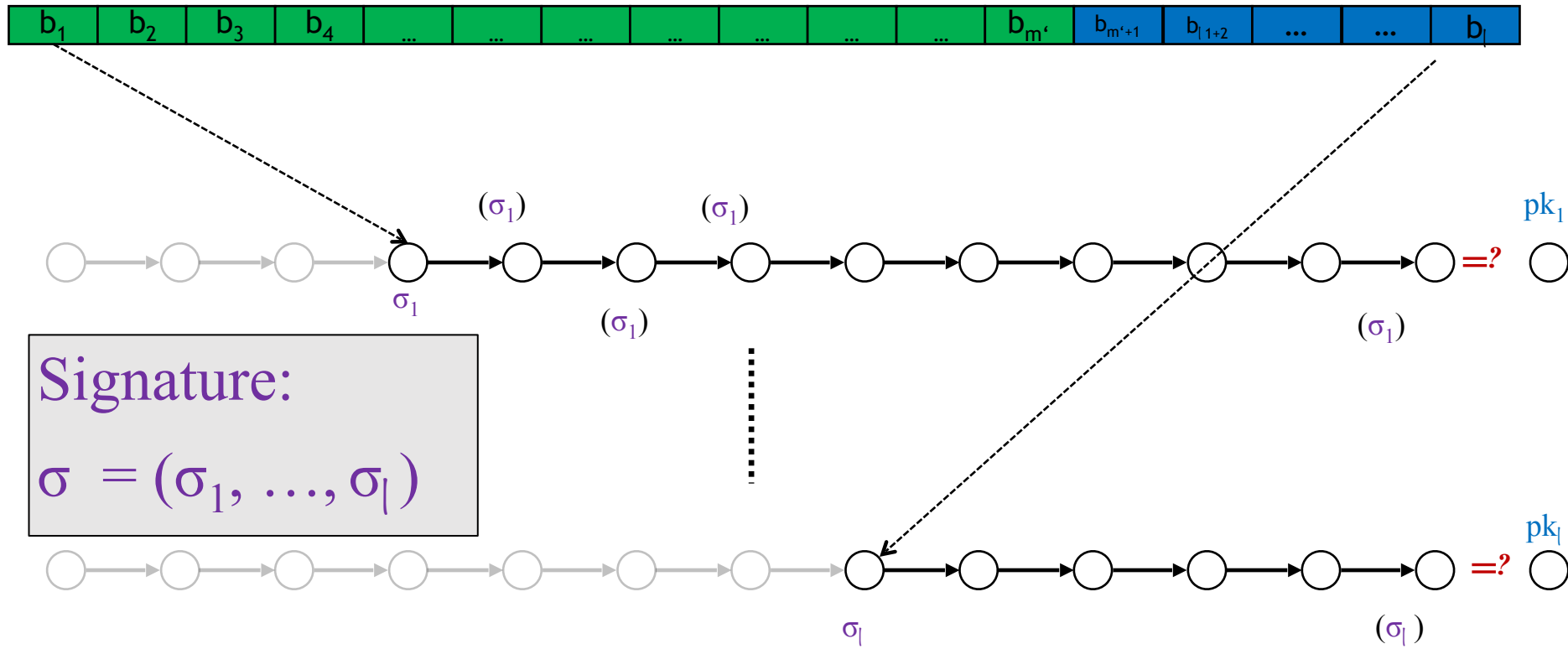
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# Multi-Tree MSS

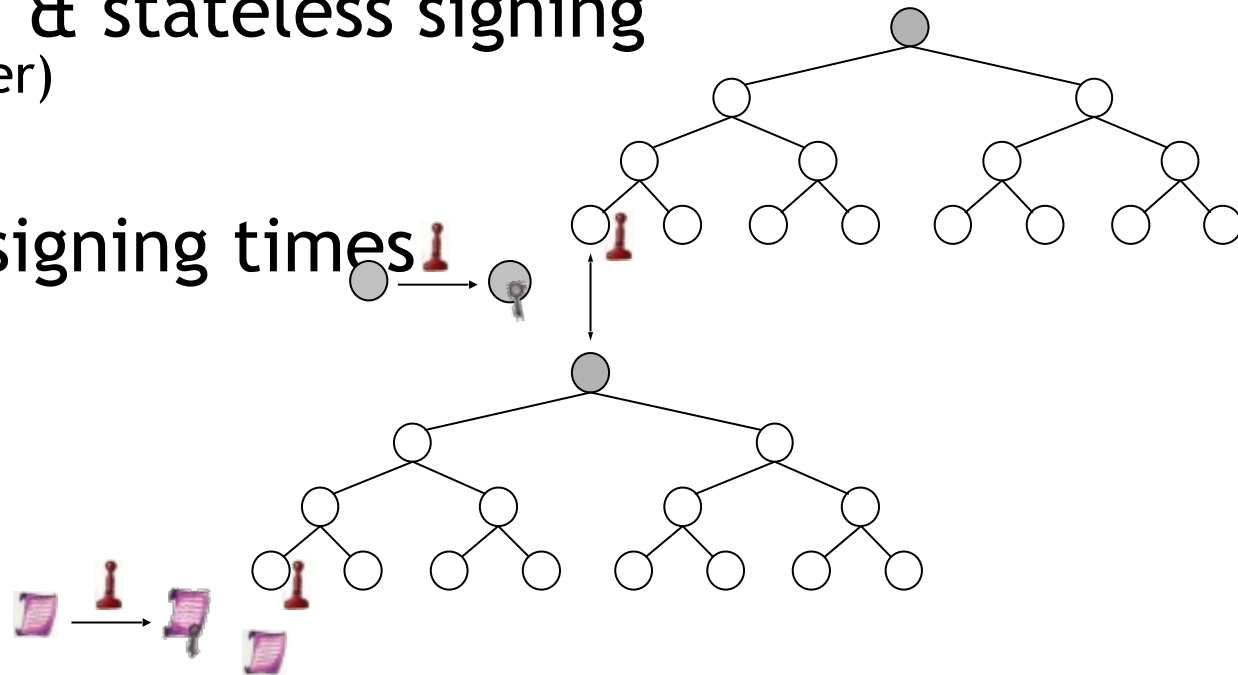
# Multi-Tree MSS / Hypertree

Uses multiple layers of trees to reduce key generation time

-> Key state generation & stateless signing  
 (= Building one tree on each layer)

-> Worst-case stateful signing times

-> Increases signature size by  $d-1$  one-time signatures



# SPHINCS



# Stateless hash-based signatures

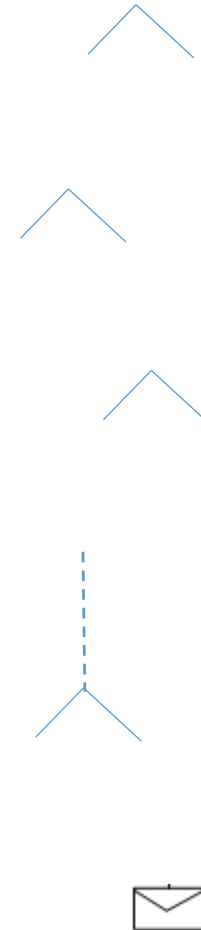
[NY89, Gol87, Gol04]

Goldreich's approach [Gol04]:

Security parameter

Use binary tree as in Merkle, but...

- ...for security
  - pick index  $i$  at random;
  - requires huge tree to avoid index collisions (e.g., height ).
- ...for efficiency:
  - use binary certification tree of OTS key pairs (= Hypertree with
  - all OTS secret keys are generated pseudorandomly.



# Stateless hash-based signatures

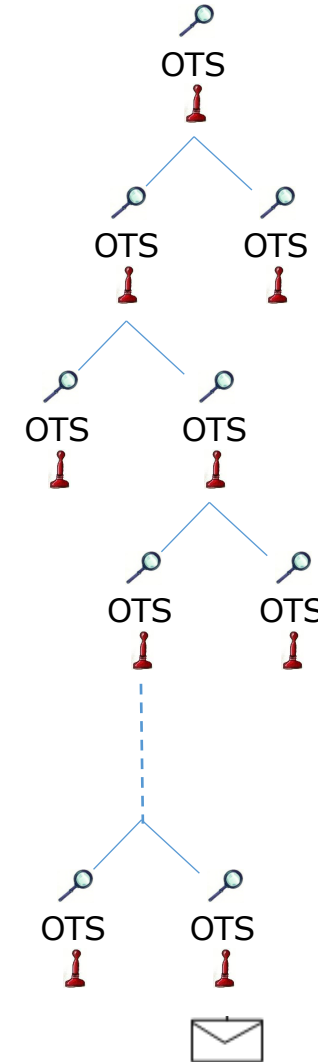
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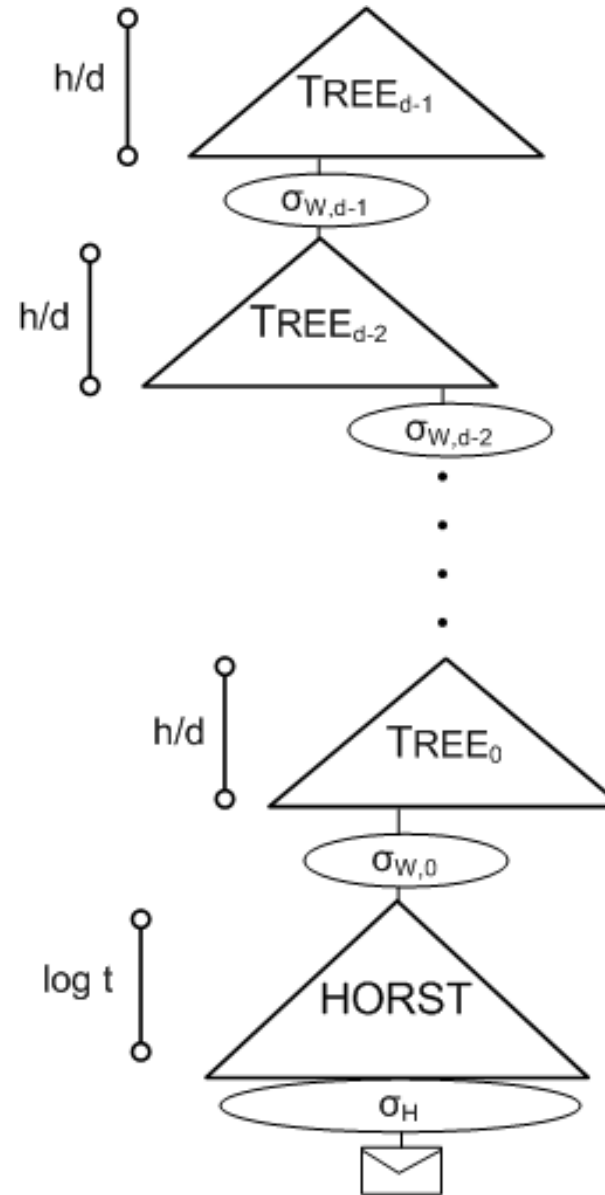
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- ...for efficiency:
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# SPHINCS [BHH+15]

- Select index pseudo-randomly
- Use a few-time signature key-pair on leaves to sign messages
  - Few index collisions allowed
  - Allows to reduce tree height
- Use hypertree: Use  $d \ll h$ .



# Security arguments

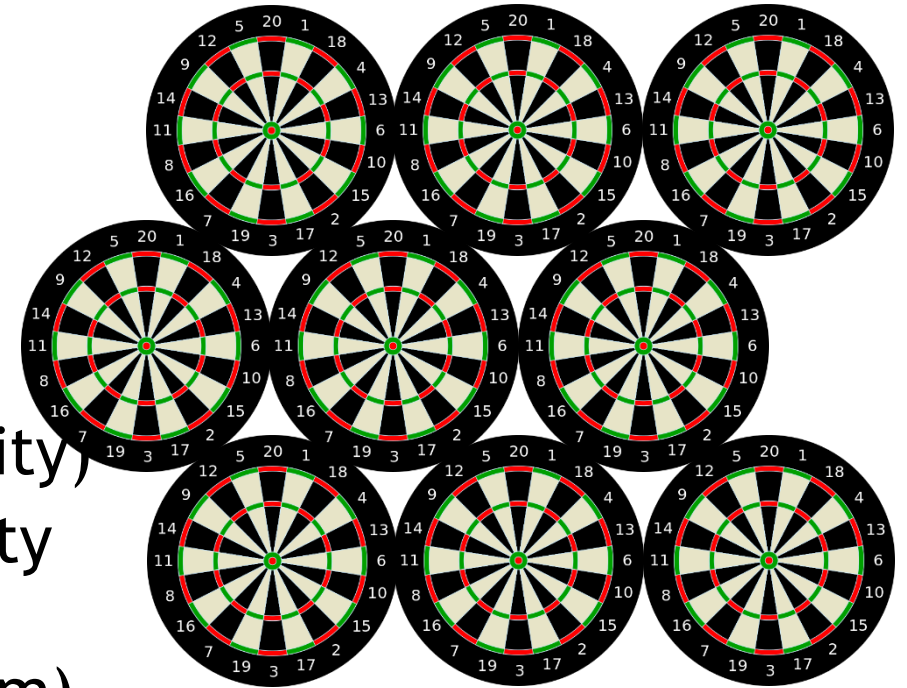
# Requirements

Reductions should lead to

- collision-resilience,
  - multi-target attack protection,
  - tight security reductions,
- and allow for
- easy verification, and
  - maintainability.

# Multi-target attacks

- WOTS & Lamport need hash function to be one-way
- Hypertree of total height 60 with WOTS (w=16) leads images.
- Inverting one of them allows existential forgery (at least massively reduces complexity)
- q-query brute-force succeeds with probability conventional and quantum
- We loose 66 bits of security! (33 bits quantum)



# Multi-target attacks: Mitigation

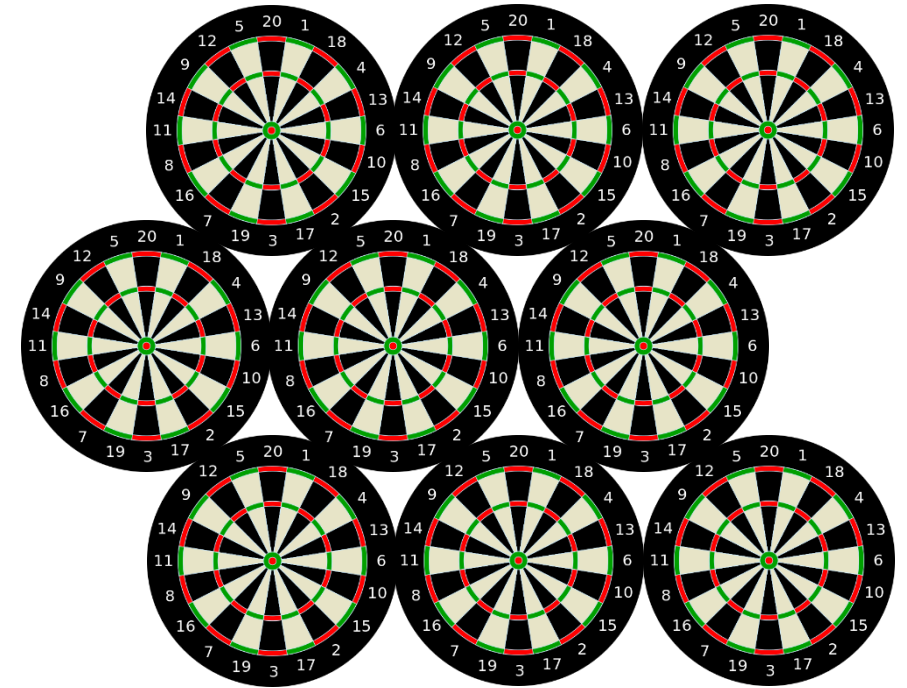
- Mitigation: Separate targets [HRS16]
- Common approach:
  - In addition to hash function description and „input“ take
    - Hash „Address“ (uniqueness in key pair)
    - Hash „key“ used for all hashes of one key pair (uniqueness among key pairs)
- Tweakable Hash Function:

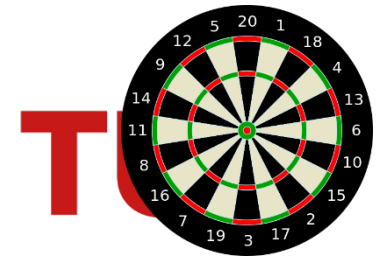
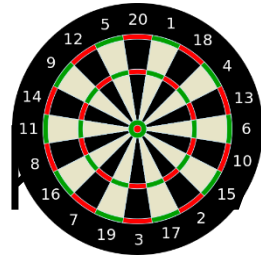
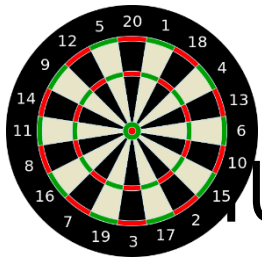
P: Public parameters (one per key pair)

T: Tweak (one per hash call)

M: Message

MD: Message Digest





# Multi-target attack mitigation

- Mitigation: Separate targets [HRS16]

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- In addition to hash function description and „input“ take
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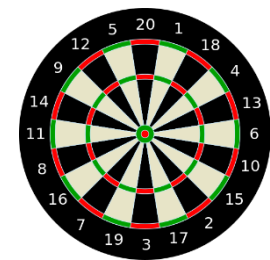
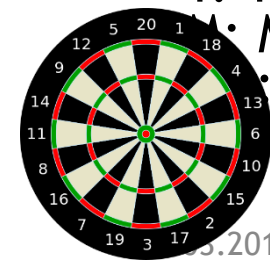
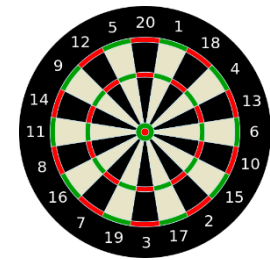
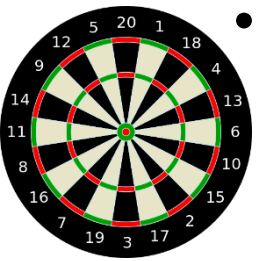
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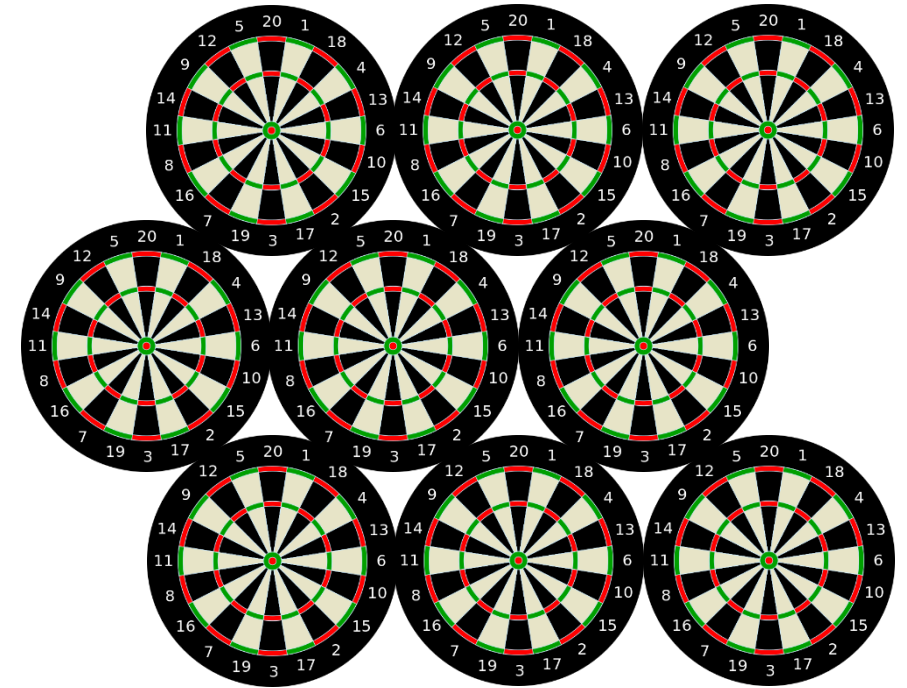
D: Message Digest





# Multi-target attacks: Mitigation

- Mitigation: Separate targets [HRS16]
- Common approach:
  - In addition to hash function description and „input“ take
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# New intermediate abstraction: Tweakable Hash Function



- Tweakable Hash Function:

P: Public parameters (one per key pair)

T: Tweak (one per hash call)

M: Message

MD: Message Digest

- Security in two steps:

1. Prove security of SPHINCS(+), XMSS, LMS,..... using tweakable hash functions
2. Prove tweakable hash function security

So what properties do we need?

# Single-function multi-target collision resistance for distinct tweaks



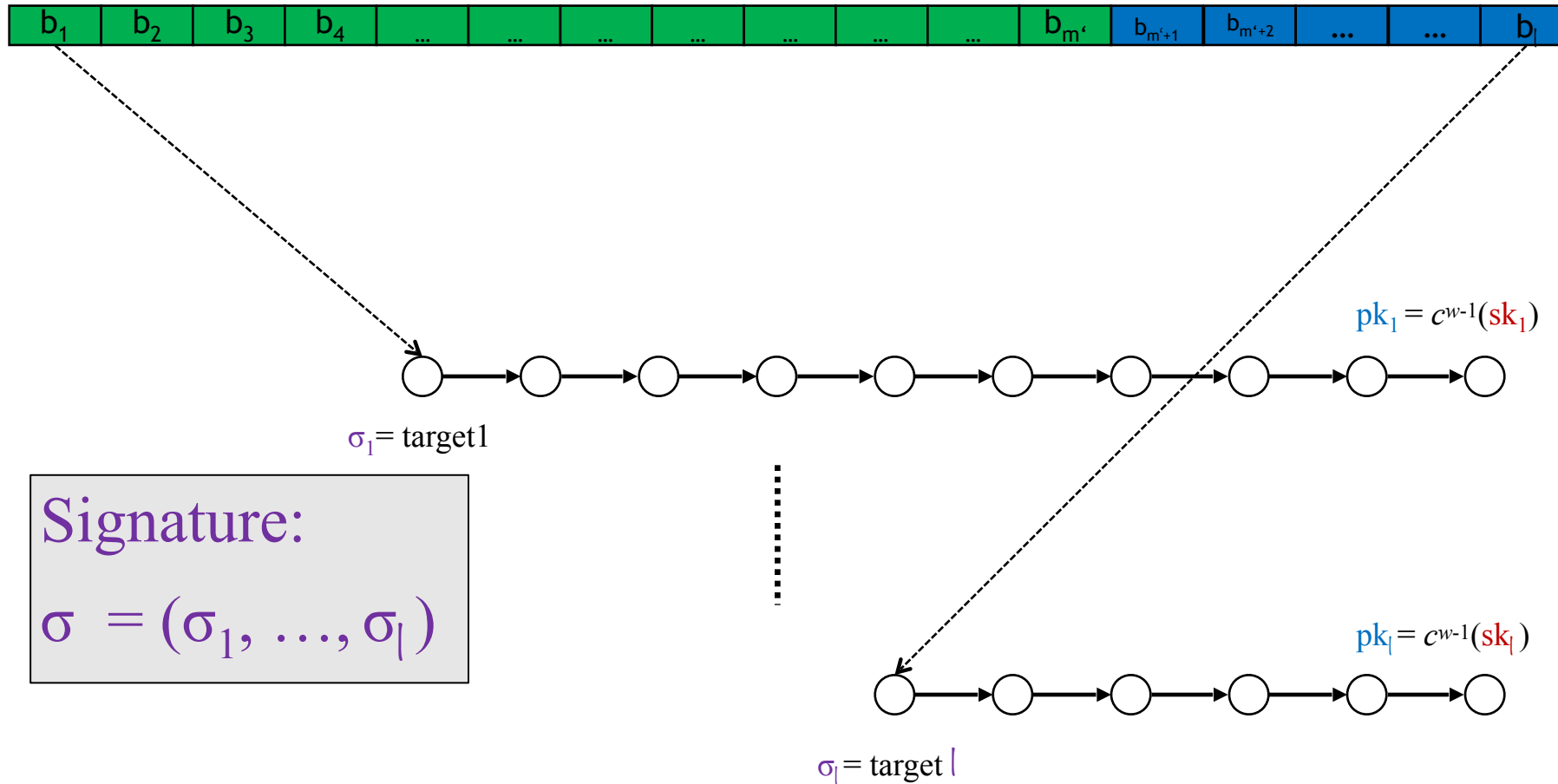
- Intuition:
  - Adversary gets black box access to  $f$  for random  $P$ .
  - Adversary can adaptively query with restriction to use each tweak only once.
  - Adversary receives  $P$  and has to find second-preimage for one of its previous queries (such that  $P$  and  $T$  are the same).
- This is what the hashing in [HRS16] already tightly achieves!
  - Generating pseudorandom bitmasks & function keys from  $P$  and  $T$ .

# Decisional second-preimage resistance

- (actually: Single-function multi-target decisional second preimage resistance for distinct tweaks)
- [HRS16] required statistical property: Every message input has to have a sibling (colliding value) under for the length-preserving case ( $|M| = |MD|$ ).
- Reason: Want reduction using SPR instead of OW.

# WOTS reduction from PRE

(assume adversary that always inverts one of the signature query elements)



# Decisional second-preimage resistance

- (actually: Single-function multi-target decisional second preimage resistance for distinct tweaks)
- HRS16 required statistical property: Every message input has to have a sibling (colliding value) under  $f$  for the length-preserving case ( $|M| = |MD|$ ).
- Reason: Want reduction using SPR instead of OW.
  - WOTS reduction fails if guess was incorrect (Recall, in SPHINCS we have to make  $2^k$  guesses)
  - When reducing SPR, we know full chain -> no guesses
- WOTS reduction gives us Inverter with non-negligible success probability

# SPR PRE for length-preserving functions

- Reduction idea: Return
  - If  $x$  has sibling, reduction loss
- Canonical counter example: Identity function
- What about random functions?
  - About  $1/2$  of inputs has no second preimage
  - Unbounded adversary might only return preimage if it is a singleton
- Reduction works if  $A$  cannot tell singletons from values with siblings...
  - ... better than guessing.
- This is formalized in DSPR.

# DSPR

**Definition 3 (SPexists).** *The second-preimage-exists predicate  $\text{SPexists}(\mathsf{H})$  for a hash function  $\mathsf{H}$  is the function  $P : \mathcal{X} \rightarrow \{0, 1\}$  defined as follows:*

$$P(x) \stackrel{\text{def}}{=} \begin{cases} 1 & \text{if } |\mathsf{H}^{-1}(\mathsf{H}(x))| \geq 2 \\ 0 & \text{otherwise.} \end{cases}$$

**Definition 4 (SPprob).** *The second-preimage-exists probability  $\text{SPprob}(\mathsf{H})$  for a hash function  $\mathsf{H}$  is  $\Pr[x \leftarrow_R \mathcal{X} : P(x) = 1]$ , where  $P = \text{SPexists}(\mathsf{H})$ .*

**Definition 5 (DSPR).** *The advantage of an algorithm  $\mathcal{A}$  against the decisional second-preimage resistance of a hash function  $\mathsf{H}$  is*

$$\text{Adv}_{\mathsf{H}}^{\text{DSPR}}(\mathcal{A}) \stackrel{\text{def}}{=} \max \{0, \Pr[x \leftarrow_R \mathcal{X}; b \leftarrow \mathcal{A}(x) : P(x) = b] - p\}$$

*where  $P = \text{SPexists}(\mathsf{H})$  and  $p = \text{SPprob}(\mathsf{H})$ .*



# DSPR

- Result: **DSPR + SPR PRE**

More:

- Best generic attack we found needs a high probability second-preimage finder (probability  $SP_{\text{prob}}$ ).
- Quantum query complexity is the same as for SPR
- Strongly compressing random functions have  $SP_{\text{prob}}$  negligibly close to 1  
    DSPR advantage can only be negligible.

# Instantiating the tweakable hash (for SHA2)

## SPHINCS+-robust (XMSS)

- $K = \text{SHA2}(\text{pad}(P) \ T)$ ,  
 $BM = \text{SHA2}(\text{pad}(P) \ T+1)$ ,  
 $MD = \text{SHA2}(\text{pad}(K) \ M \ BM)$
- Standard model proof if  $K$  &  $BM$  were random,
- (Q)ROM proof when generating  $K$  &  $BM$  as above (modeling those SHA2 invocations as RO)
- Tight proof

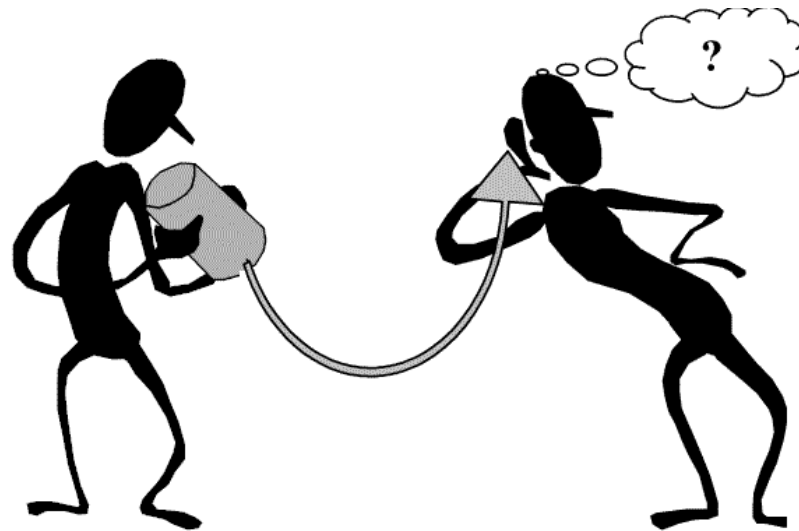
## SPHINCS+- simple (LMS)

- $MD = \text{SHA2}(P \ T \ M)$
- QROM proof assuming SHA2 is QRO
- Tight proofs conjectured (LMS has tight proof)

# Instantiating the tweakable hash

- SPHINCS<sup>+</sup>-simple is factor 3 faster
- SPHINCS<sup>+</sup>-simple makes somewhat stronger assumptions about the security properties of the used hash function
- More research on direct constructions needed

Thank you!  
Questions?



For references, literature & longer lectures see <https://huelsing.net>

# SPHINCS+

Joint work with Daniel J. Bernstein, Christoph Dobraunig, Maria Eichlseder, Scott Fluhrer, Stefan-Lukas Gazdag, Panos Kampanakis, Stefan Kölbl, Tanja Lange, Martin M. Lauridsen, Florian Mendel, Ruben Niederhagen, Christian Rechberger, Joost Rijneveld, Peter Schwabe

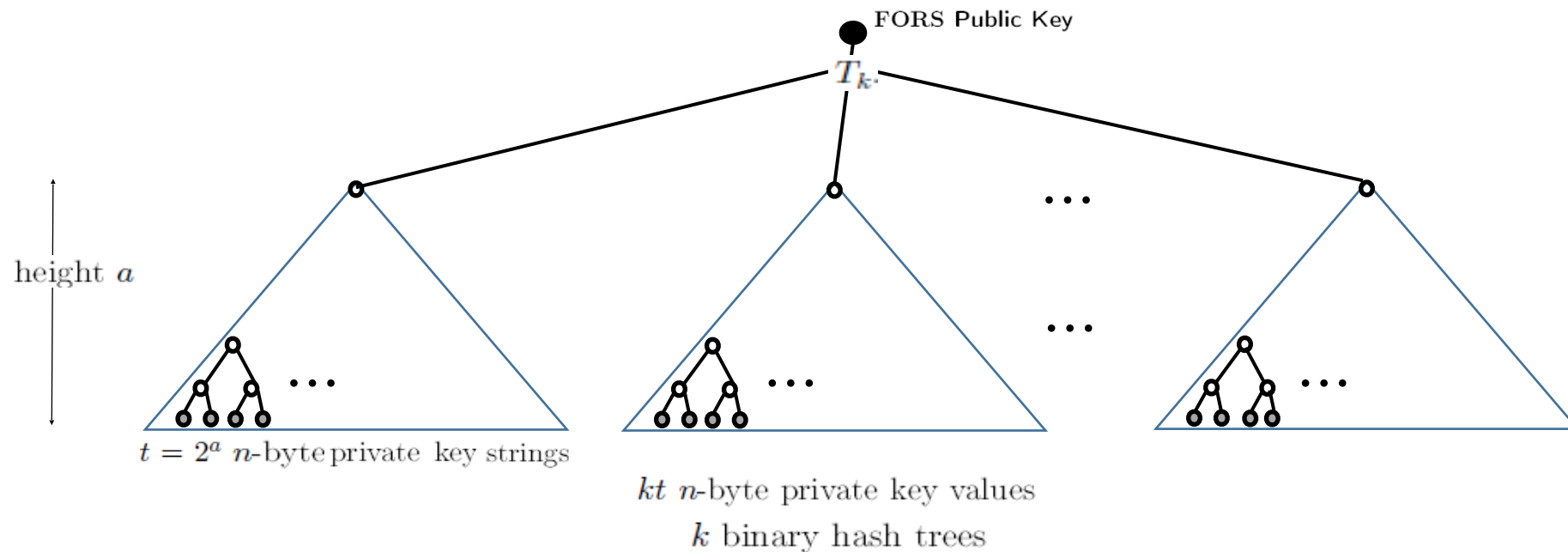
# SPHINCS+ (our NIST submission)



- Strengthened security gives smaller signatures
- Collision- and multi-target attack resilient (XMSS tweakable hash)
- Fixed length signatures
- Small keys, medium size signatures (lv 3: 17kB)
- Sizes can be much smaller if q\_sign gets reduced
- **The conservative choice**

# FORS (Forest of random subsets)

- Parameters  $t$ ,  $a = \log t$ ,  $k$  such that  $ka = m$



# Verifiable index selection (and optionally non-deterministic randomness)



- SPHINCS:

- SPHINCS<sup>+</sup>:






# Verifiable index selection

## Improves FORS security

- SPHINCS: Attacks can target „weakest“ HORST key pair
- SPHINCS+: Every hash query also selects FORS key pair
  - Leads to notion of interleaved target subset resilience

# Instantiations (after second round tweaks)

- SPHINCS<sup>+</sup>-SHAKE256-robust
- SPHINCS<sup>+</sup>-SHAKE256-simple NEW!
- SPHINCS<sup>+</sup>-SHA-256-robust
- SPHINCS<sup>+</sup>-SHA-256-simple NEW!
- SPHINCS<sup>+</sup>-Haraka-robust
- SPHINCS<sup>+</sup>-Haraka-simple NEW!

# Instantiations (small vs fast)

	$n$	$h$	$d$	$\log(t)$	$k$	$w$	bitsec	sec level	sig bytes
SPHINCS <sup>+</sup> -128s	16	64	8	15	10	16	133	<b>1</b>	8 080
SPHINCS <sup>+</sup> -128f	16	60	20	9	30	16	128	<b>1</b>	16 976
SPHINCS <sup>+</sup> -192s	24	64	8	16	14	16	196	<b>3</b>	17 064
SPHINCS <sup>+</sup> -192f	24	66	22	8	33	16	194	<b>3</b>	35 664
SPHINCS <sup>+</sup> -256s	32	64	8	14	22	16	255	<b>5</b>	29 792
SPHINCS <sup>+</sup> -256f	32	68	17	10	30	16	254	<b>5</b>	49 216

# Comparison to SPHINCS-128 at same security level

	Signing median cycles	Verifying median cycles	Signature bytes
<b>SPHINCS+</b> (n = 24, h = 55, d = 11, b = 8, k = 30, w = 16)	67 017 940	1 911 684	21 288
<b>SPHINCS+</b> (n = 24, h = 51, d = 17, b = 9, k = 30, w = 16)	40 117 282	2 724 094	29 256
<b>SPHINCS-128</b> (n=32, h=60, d=12, t=2 <sup>16</sup> , k=32, w = 16)	51 636 372	1 451 004	41 000

# Hash-based Signatures in NIST „Competition“



- SPHINCS+
  - FORS as few-time signature
  - XMSS-T tweakable hash
- Gravity-SPHINCS (R.I.P.)
  - PORS as few-time signature
  - Requires collision-resistance -> no tweakable hash
- (PICNIC)