

## *Rank Metric in the Head*

### **RYDE**

*N. Aragon, M. Bardet, L. Bidoux,  
J.-J. Chi-Domínguez, V. Dyseryn,  
T. Feneuil, P. Gaborit, A. Joux,  
M. Rivain, J.-P. Tillich, A. Vincotte*

### **MIRA**

*N. Aragon, M. Bardet, L. Bidoux,  
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*2nd Oxford Post-Quantum Cryptography Summit*

*September 4, 2023, University of Oxford (UK)*

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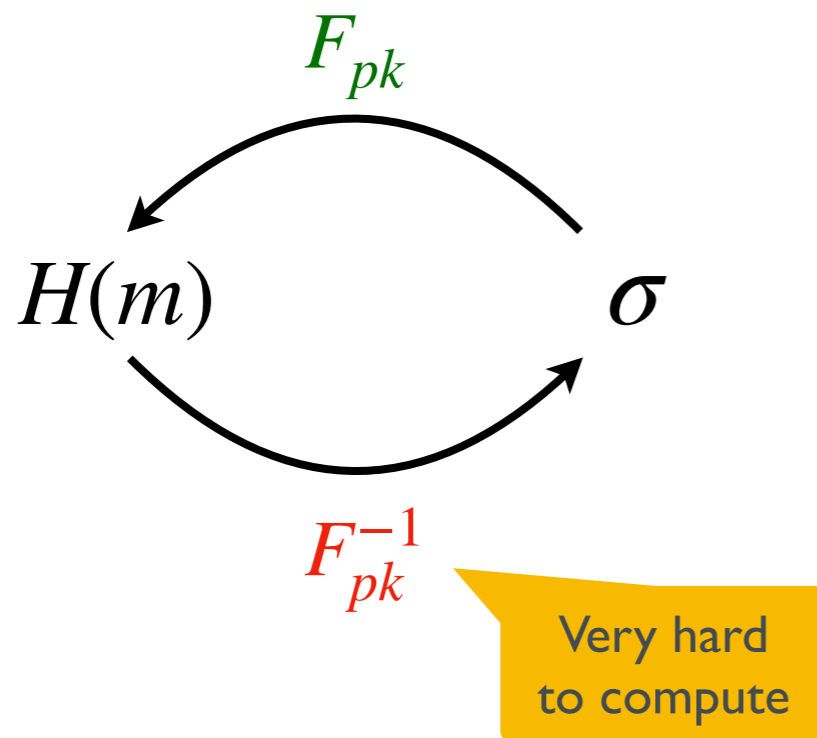
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- Introduction
- MPC-in-the-Head: general principle
- Optimisations + Hypercube technique
- From MPC-in-the-Head to signatures
- Performances

# Introduction

# How to build signature schemes?

## Hash & Sign

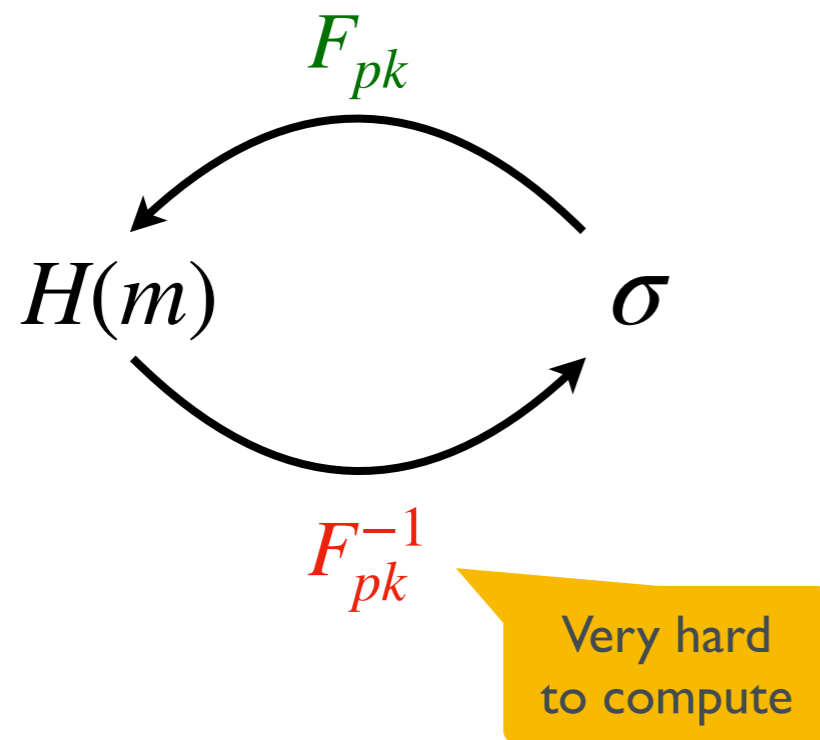


- Short signatures
- “Trapdoor” in the public key



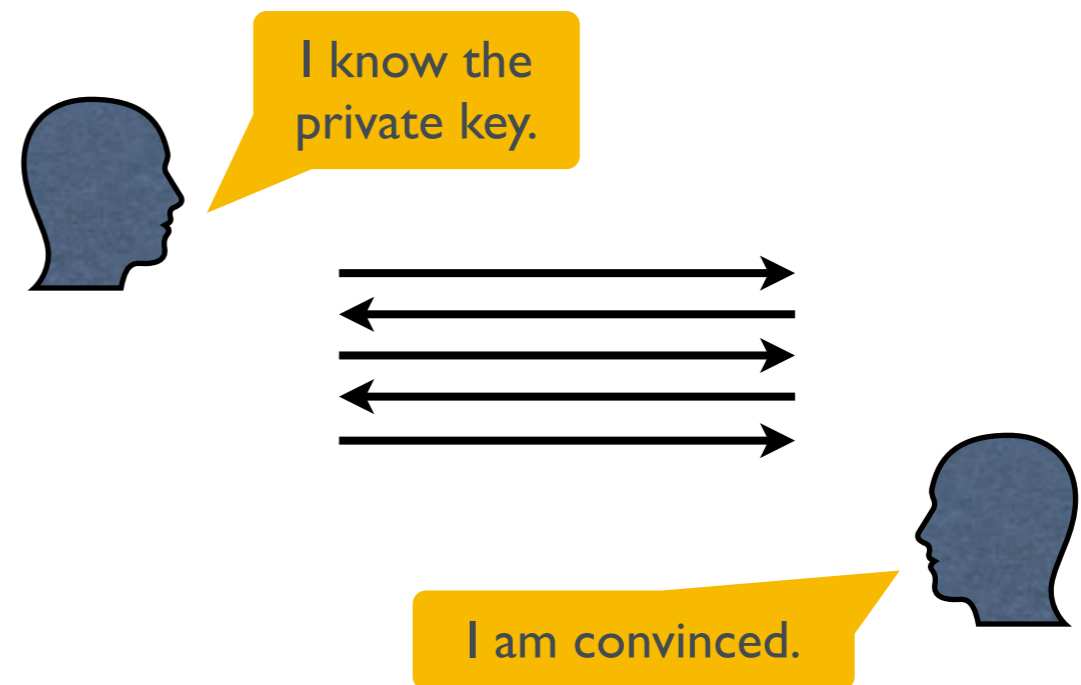
# How to build signature schemes?

## Hash & Sign



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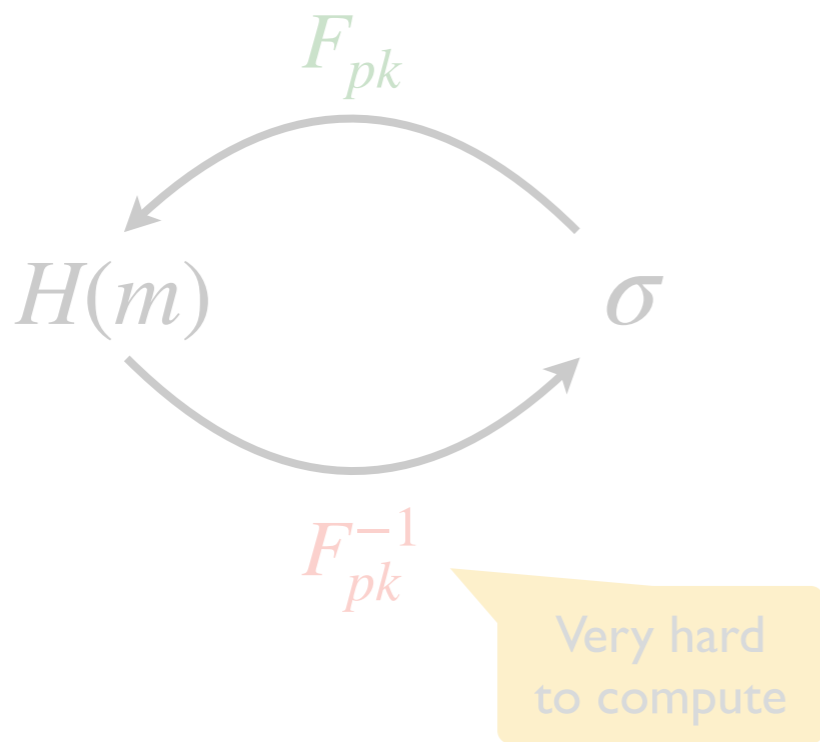
## From a zero-knowledge proof



- Large(r) signatures
- Short public key

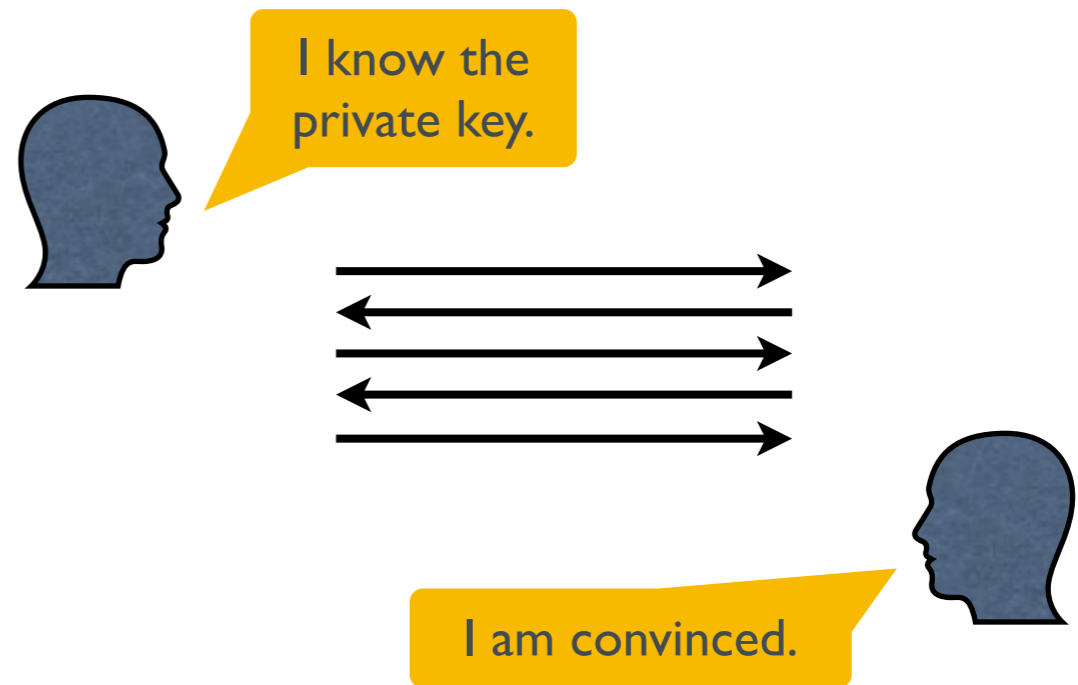
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## Hash & Sign



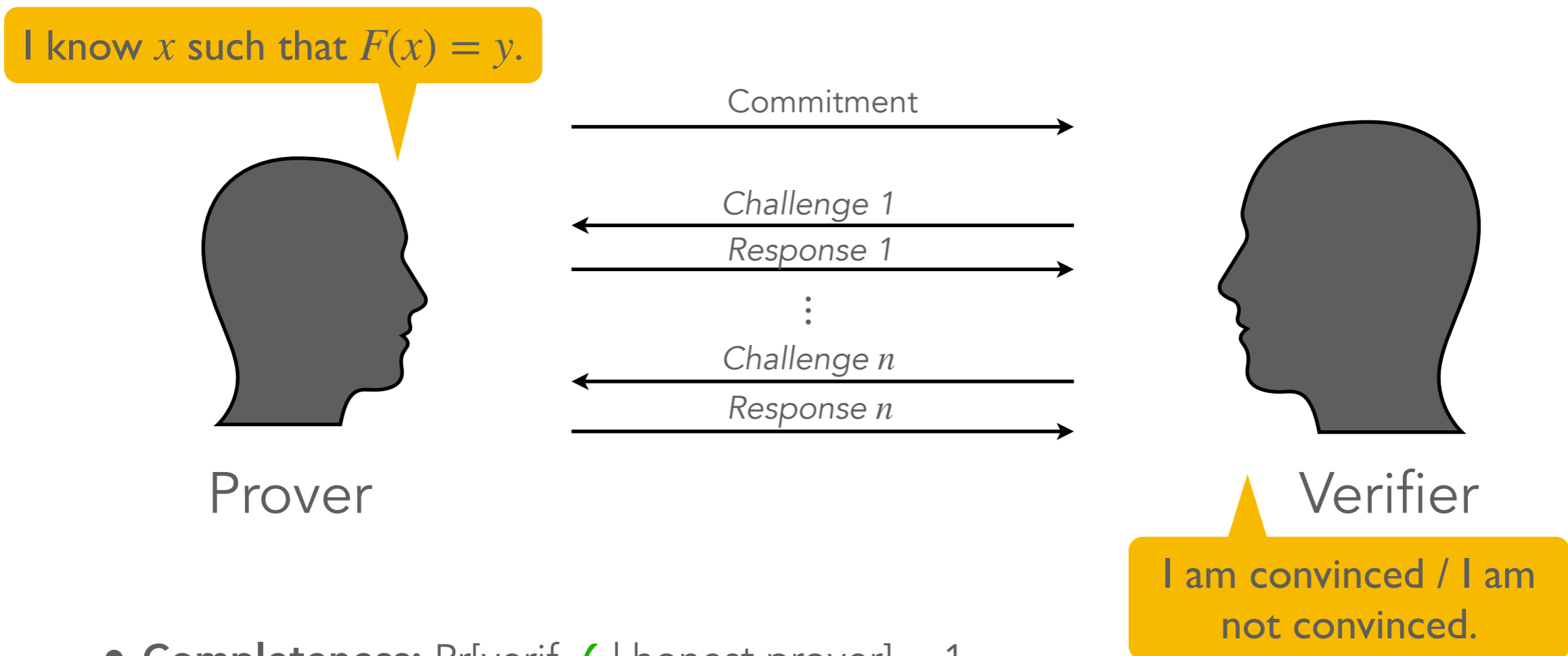
- Short signatures
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## From a zero-knowledge proof



- Large(r) signatures
- Short public key

# Proof of knowledge



- **Completeness:**  $\Pr[\text{verif } \checkmark \mid \text{honest prover}] = 1$
- **Soundness:**  $\Pr[\text{verif } \checkmark \mid \text{malicious prover}] \leq \epsilon$  (e.g.  $2^{-128}$ )
- **Zero-knowledge:** verifier learns nothing on  $x$

# MPC in the Head

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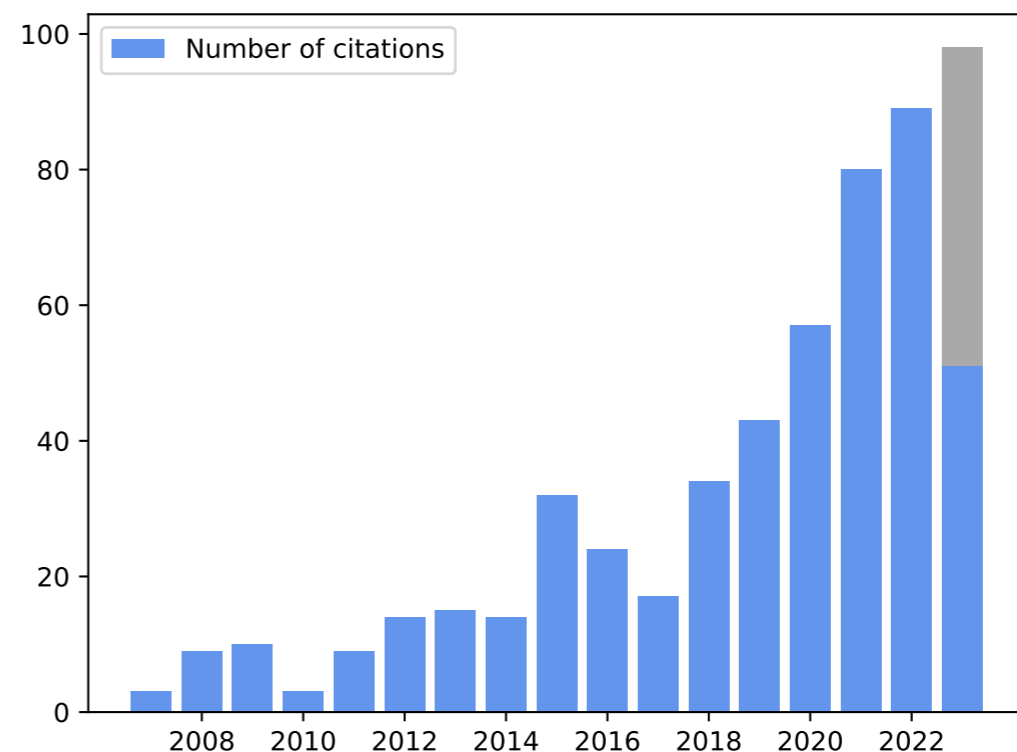
- **[IKOS07]** Yuval Ishai, Eyal Kushilevitz, Rafail Ostrovsky, Amit Sahai: "Zero-knowledge from secure multiparty computation" (STOC 2007)
- Turn an MPC protocol into a zero knowledge proof of knowledge
- **Generic:** can be applied to any cryptographic problem

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Figure: Number of citations to [IKOS07] by year

Source: Google Scholar

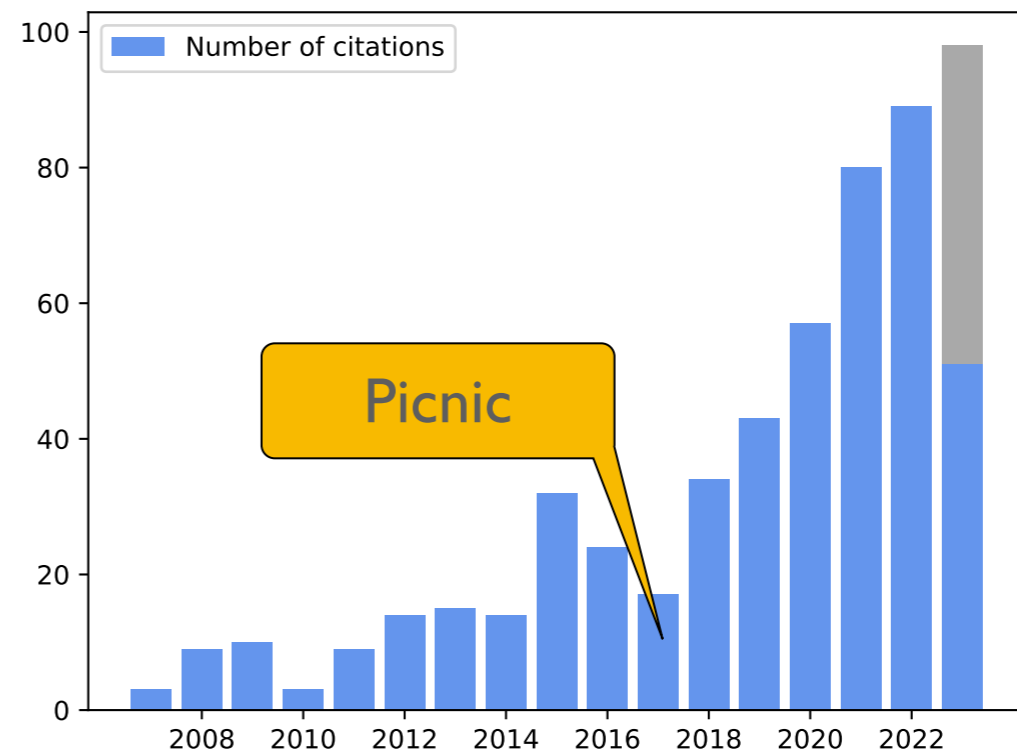


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- Turn an MPC protocol into a zero knowledge proof of knowledge
- **Generic:** can be applied to any cryptographic problem
- Convenient to build (candidate) **post-quantum signature** schemes
- **Picnic:** submission to NIST (2017)
- First round of recent NIST call: 8 MPCitH schemes / 40 submissions

*AIMer*

*MQOM*

*Biscuit*

*PERK*

*MIRA*

*RYDE*

*MiRitH*

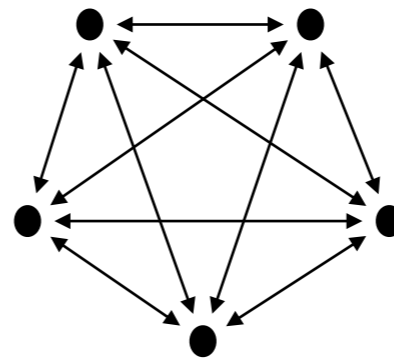
*SDitH*

One-way function

$$F : x \mapsto y$$

E.g. AES, MQ system,  
Syndrome decoding

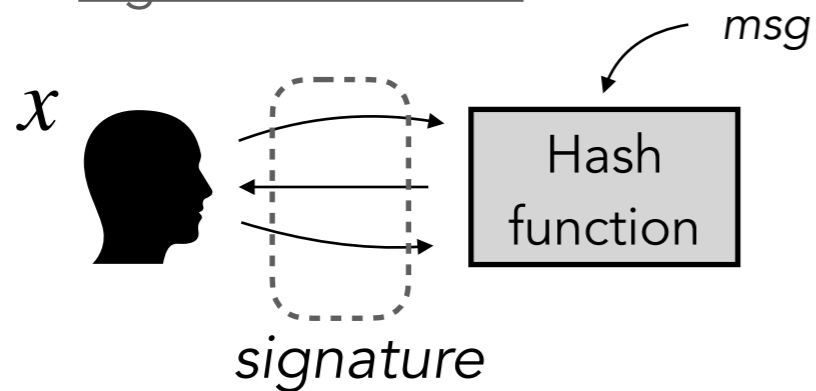
Multiparty computation (MPC)



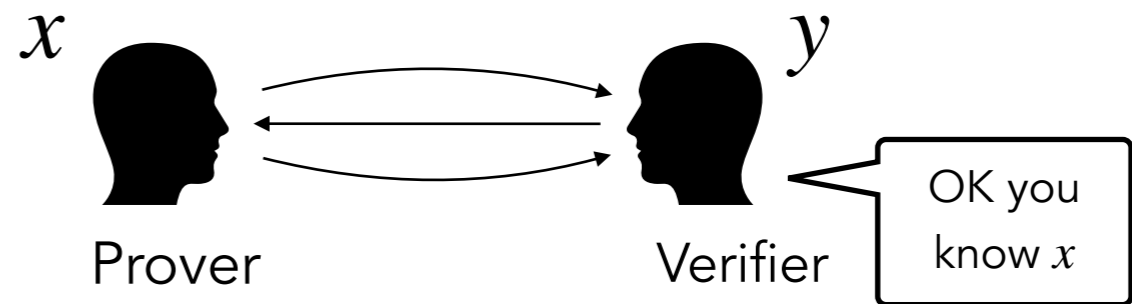
Input sharing  $[[x]]$   
Joint evaluation of:

$$g(x) = \begin{cases} \text{Accept} & \text{if } F(x) = y \\ \text{Reject} & \text{if } F(x) \neq y \end{cases}$$

Signature scheme



Zero-knowledge proof



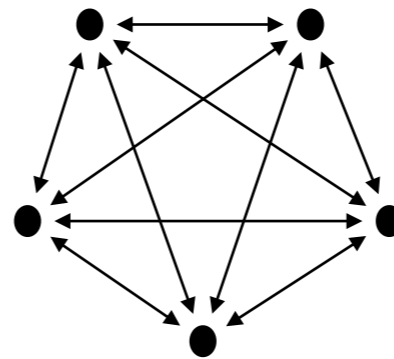


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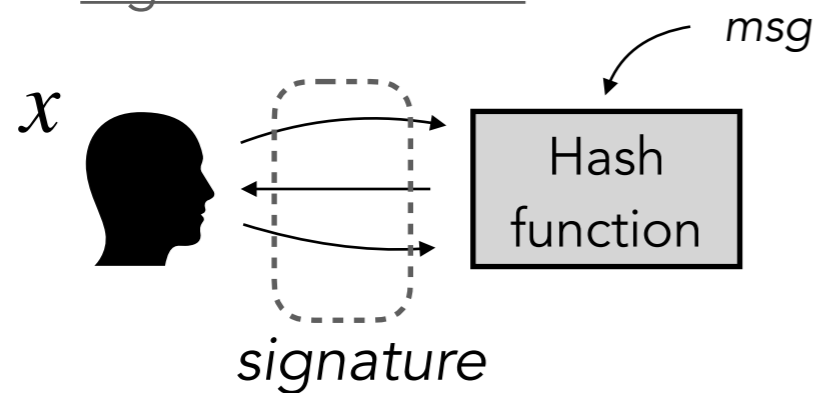
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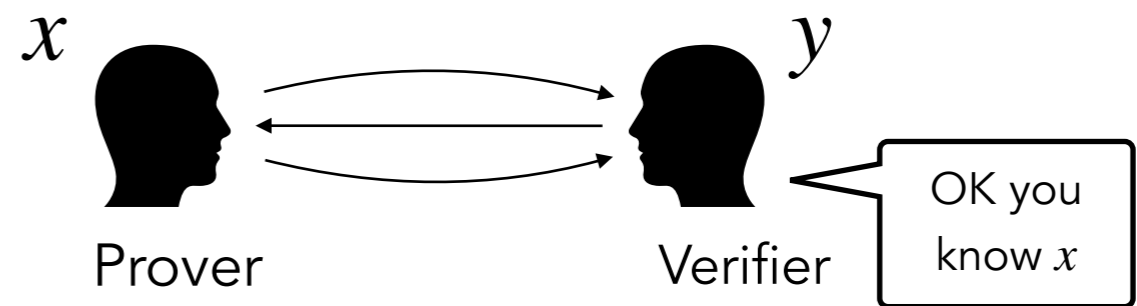
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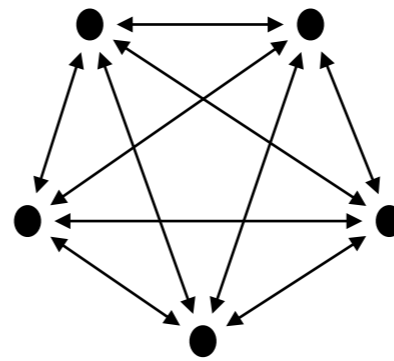
$$[[x]] = ([[x]]_1, \dots, [[x]]_N) \quad \text{s.t.} \quad x = [[x]]_1 + \dots + [[x]]_N$$

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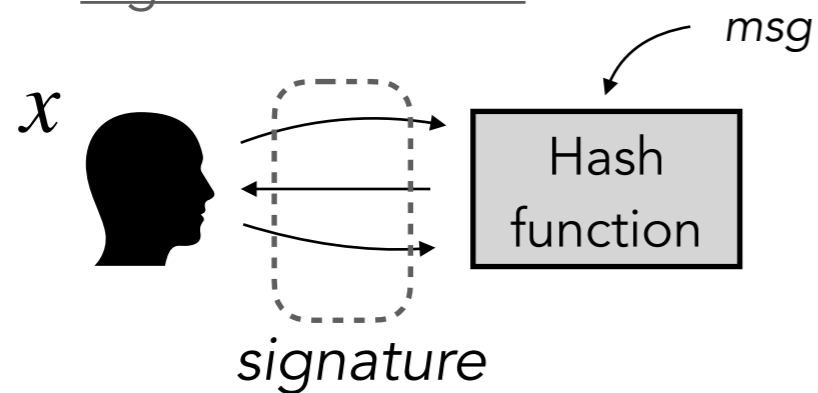
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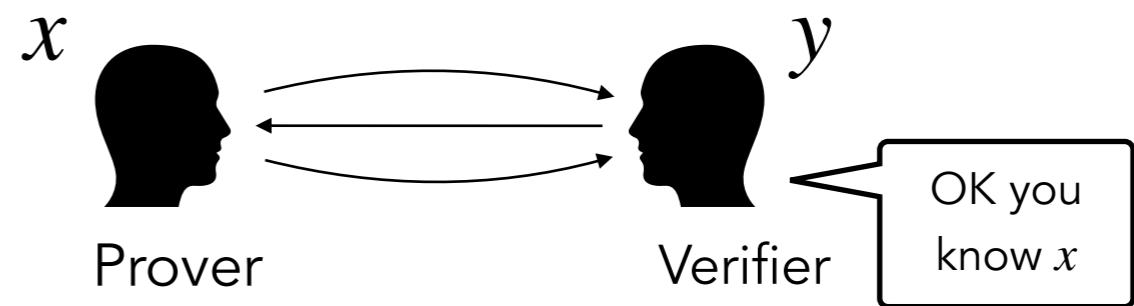
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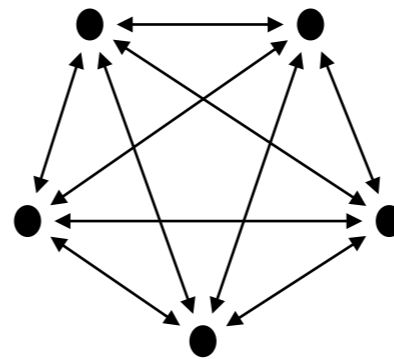


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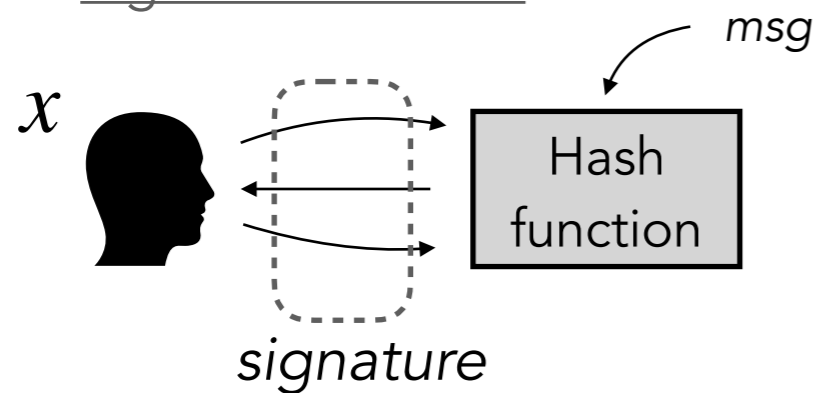
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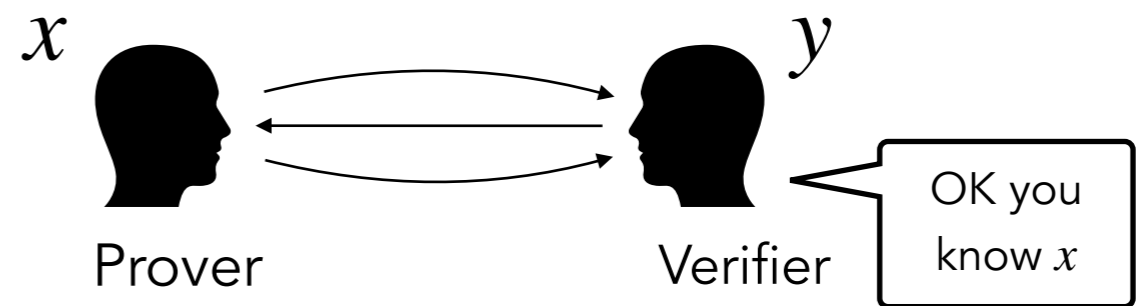
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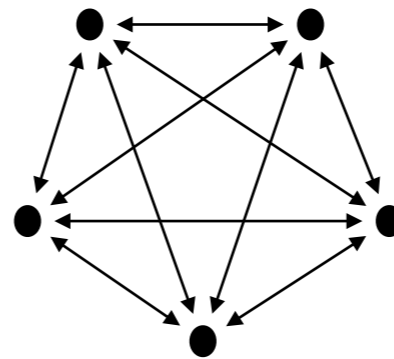


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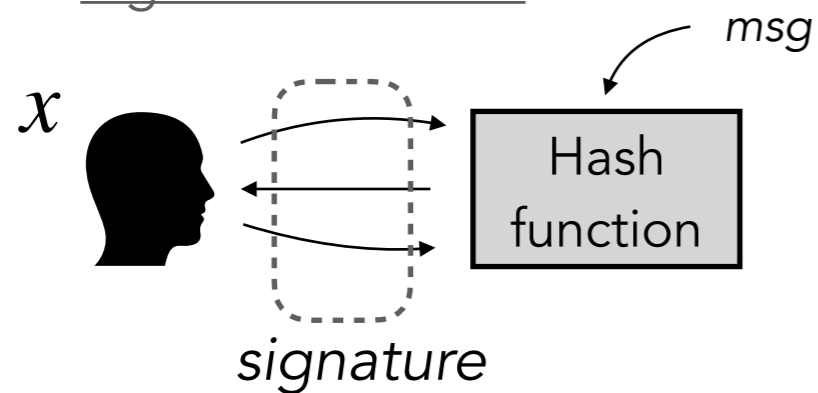
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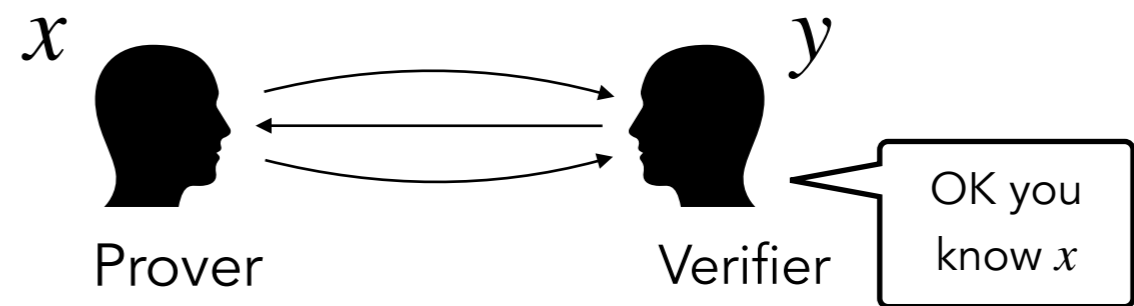
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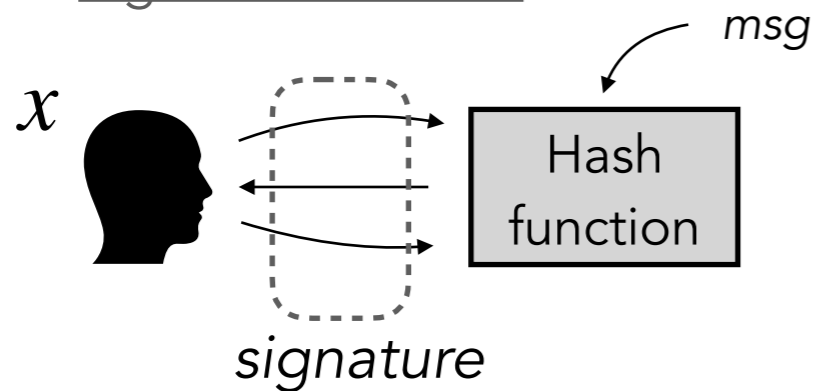


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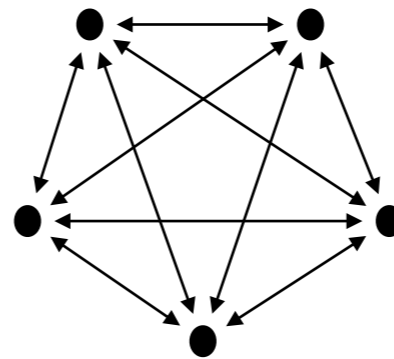
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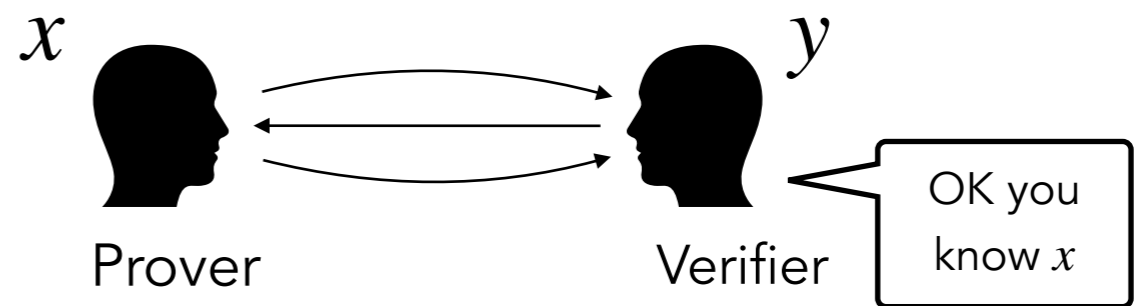


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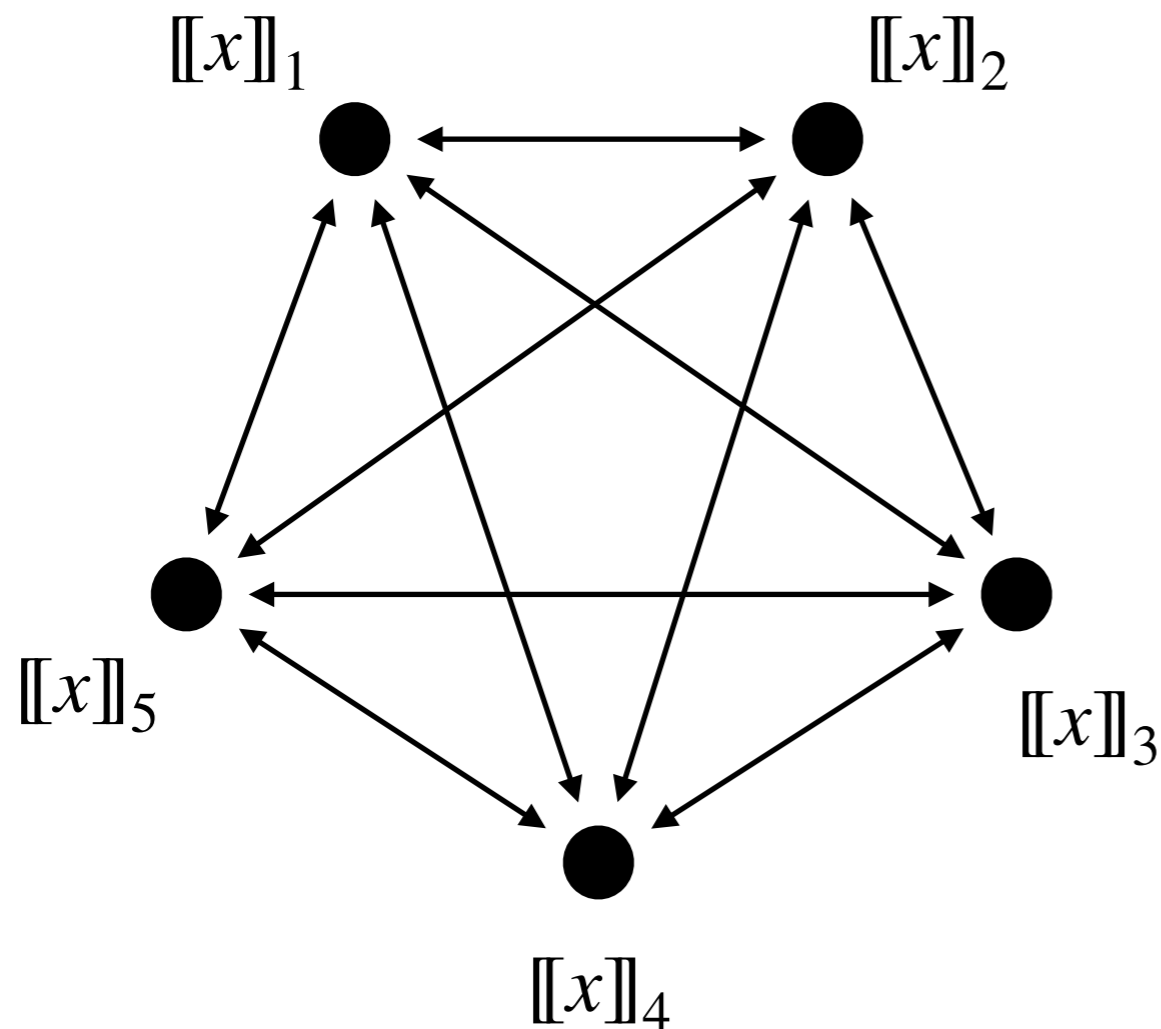
***MPC-in-the-Head transform***

Zero-knowledge proof



# MPCitH: general principle

# MPC model



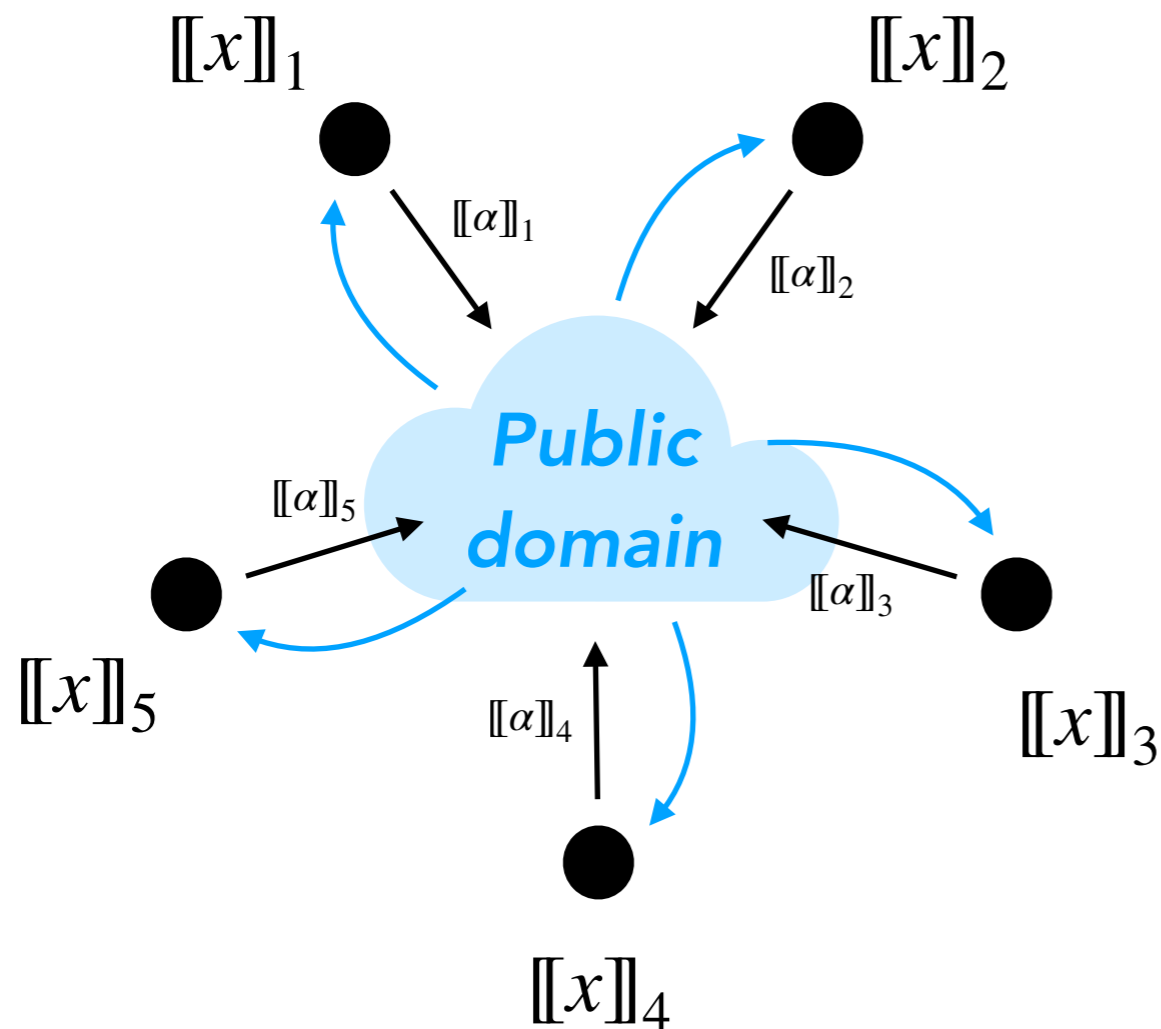
$$x = [[x]]_1 + [[x]]_2 + \dots + [[x]]_N$$

- **Jointly compute**

$$g(x) = \begin{cases} \text{Accept} & \text{if } F(x) = y \\ \text{Reject} & \text{if } F(x) \neq y \end{cases}$$

- $(N - 1)$  **private**: the views of any  $N - 1$  parties provide no information on  $x$
- **Semi-honest model**: assuming that the parties follow the steps of the protocol

# MPC model



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- **Semi-honest model**: assuming that the parties follow the steps of the protocol
- **Broadcast model**
  - ▶ Parties locally compute on their shares  $[[x]] \mapsto [[\alpha]]$
  - ▶ Parties broadcast  $[[\alpha]]$  and recompute  $\alpha$
  - ▶ Parties start again (now knowing  $\alpha$ )



# MPCitH transform

---

Prover

Verifier

# MPCitH transform

- ① Generate and commit shares  
 $[[x]] = ([[x]]_1, \dots, [[x]]_N)$

$\text{Com}^{\rho_1}([[x]]_1)$   
...  
 $\text{Com}^{\rho_N}([[x]]_N)$

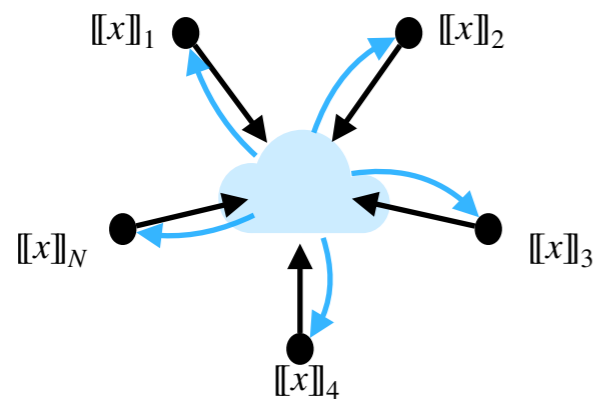
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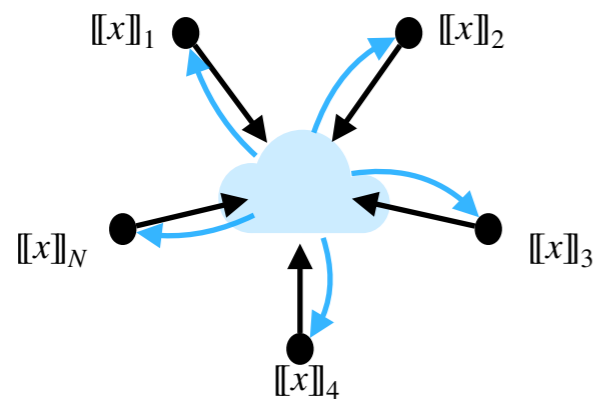
send broadcast  
 $[[a]]_1, \dots, [[a]]_N$

Verifier

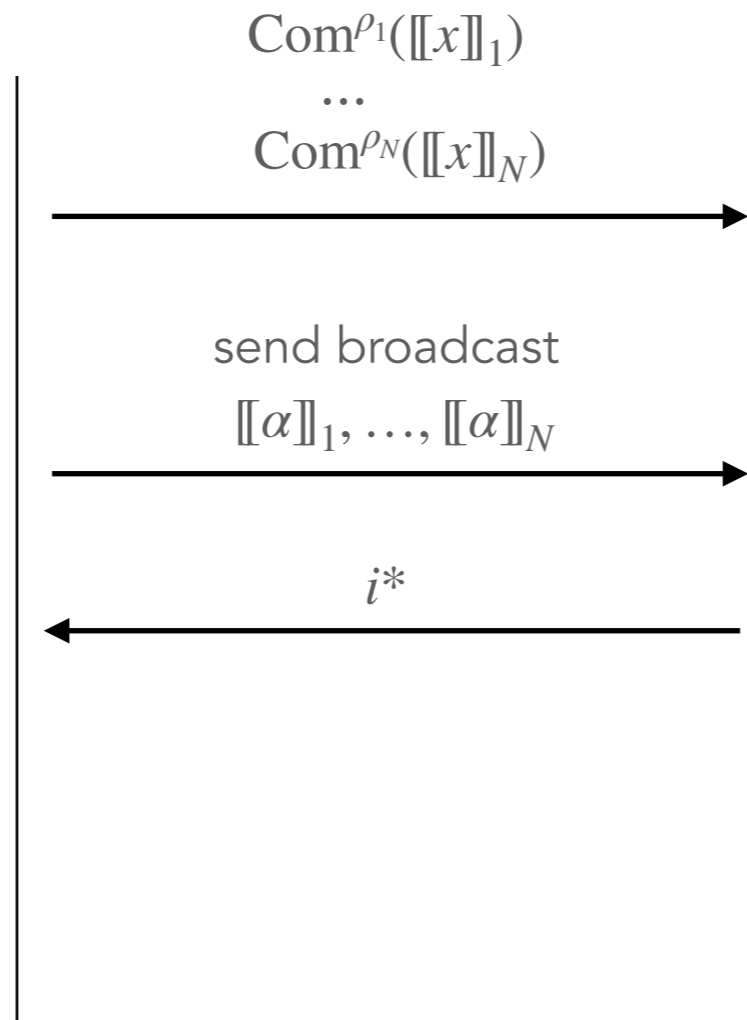
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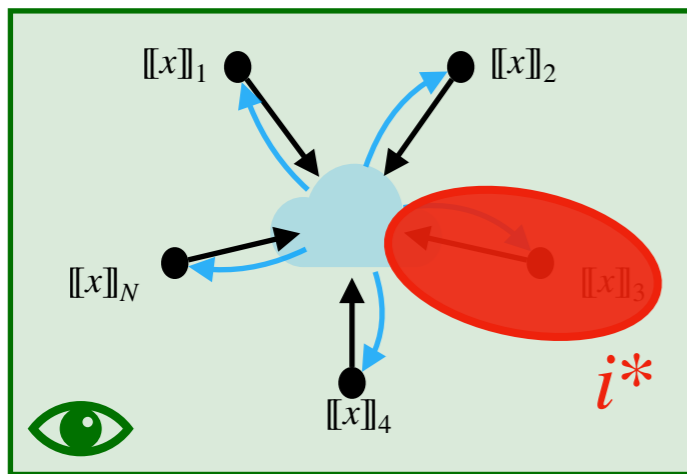
- ③ Choose a random party  
 $i^* \leftarrow^{\$} \{1, \dots, N\}$

Verifier

# MPCitH transform

① Generate and commit shares  
 $[[x]] = ([[x]]_1, \dots, [[x]]_N)$

② Run MPC in their head



④ Open parties  $\{1, \dots, N\} \setminus \{i^*\}$

Prover

$\text{Com}^{\rho_1}([[x]]_1)$   
...  
 $\text{Com}^{\rho_N}([[x]]_N)$

send broadcast  
 $[[\alpha]]_1, \dots, [[\alpha]]_N$

$i^*$

$([[x]]_i, \rho_i)_{i \neq i^*}$

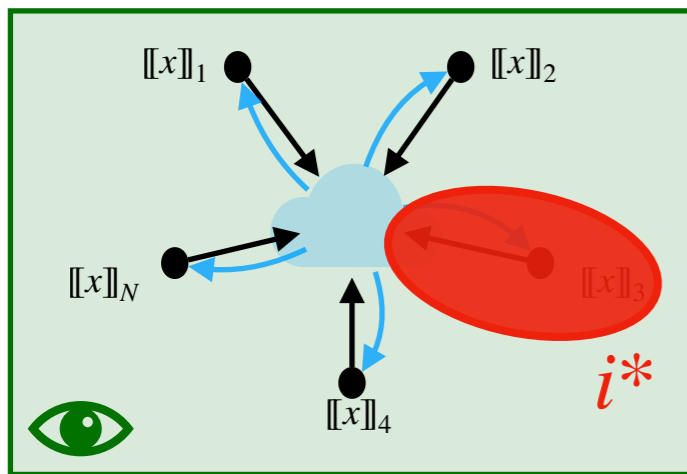
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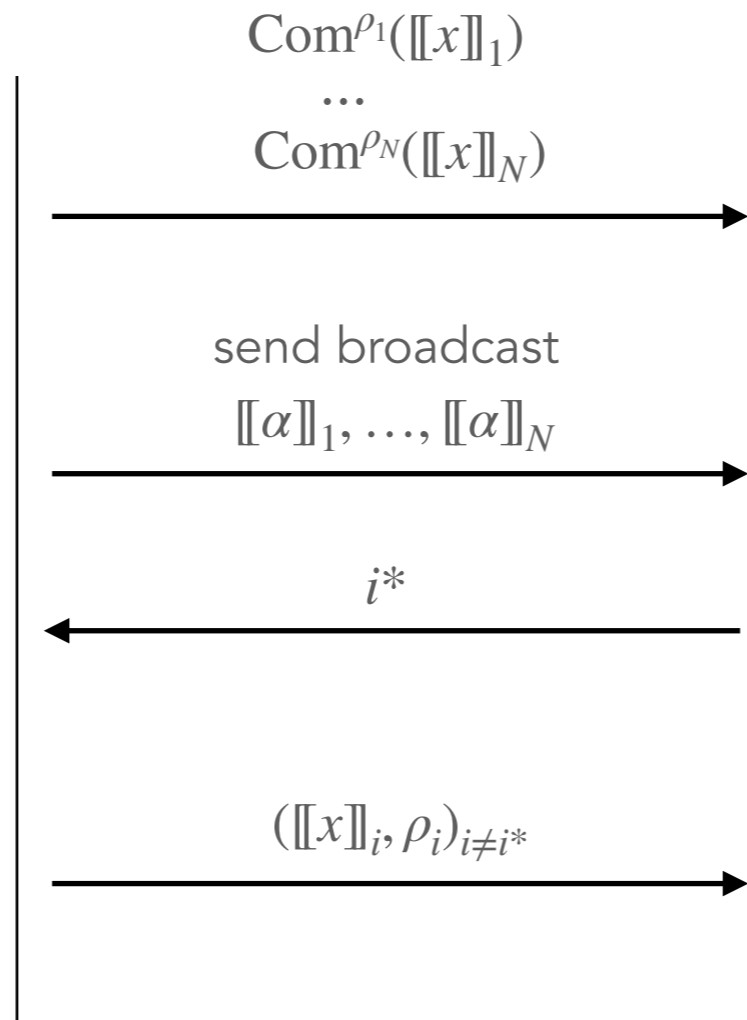
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⑤ Check  $\forall i \neq i^*$   
 - Commitments  $\text{Com}^{\rho_i}([[x]]_i)$   
 - MPC computation  $[[\alpha]]_i = \varphi([[x]]_i)$   
 Check  $\tilde{g}(y, \alpha) = \text{Accept}$

Verifier

# MPCitH transform

- ① Generate and commit shares

$$[[x]] = ([[x]]_1, \dots, [[x]]_N)$$

*We have  $F(x) \neq y$  where*

$$x := [[x]]_1 + \dots + [[x]]_N$$

$\text{Com}^{\rho_1}([[x]]_1)$

$\dots$

$\text{Com}^{\rho_N}([[x]]_N)$



**Malicious Prover**

Verifier

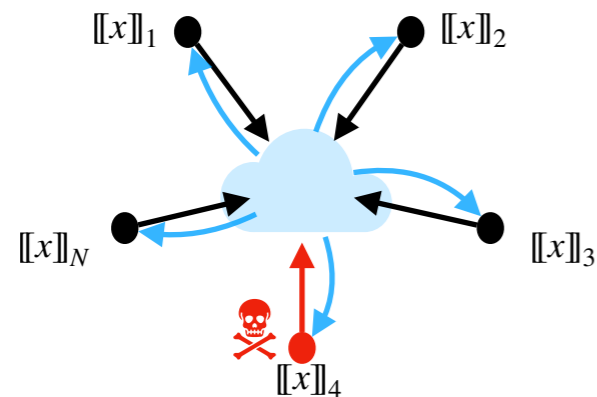
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send broadcast

$[[\alpha]]_1, \dots, [[\alpha]]_N$

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Verifier



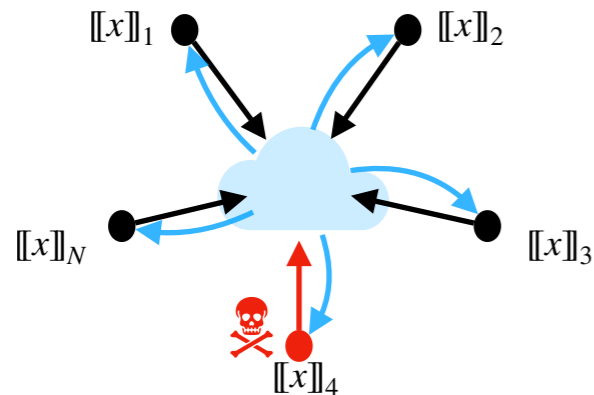
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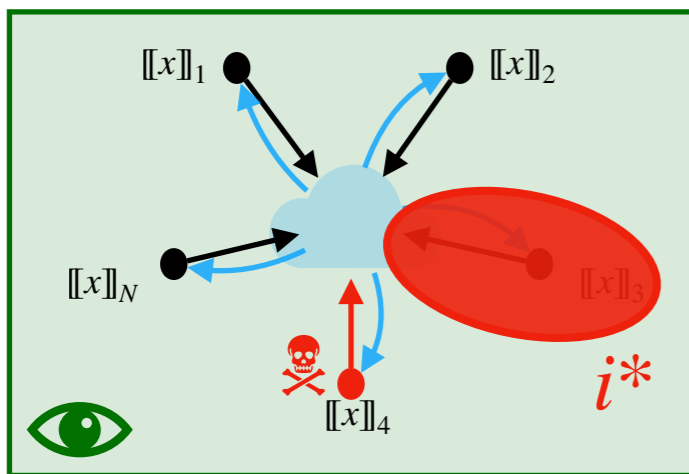
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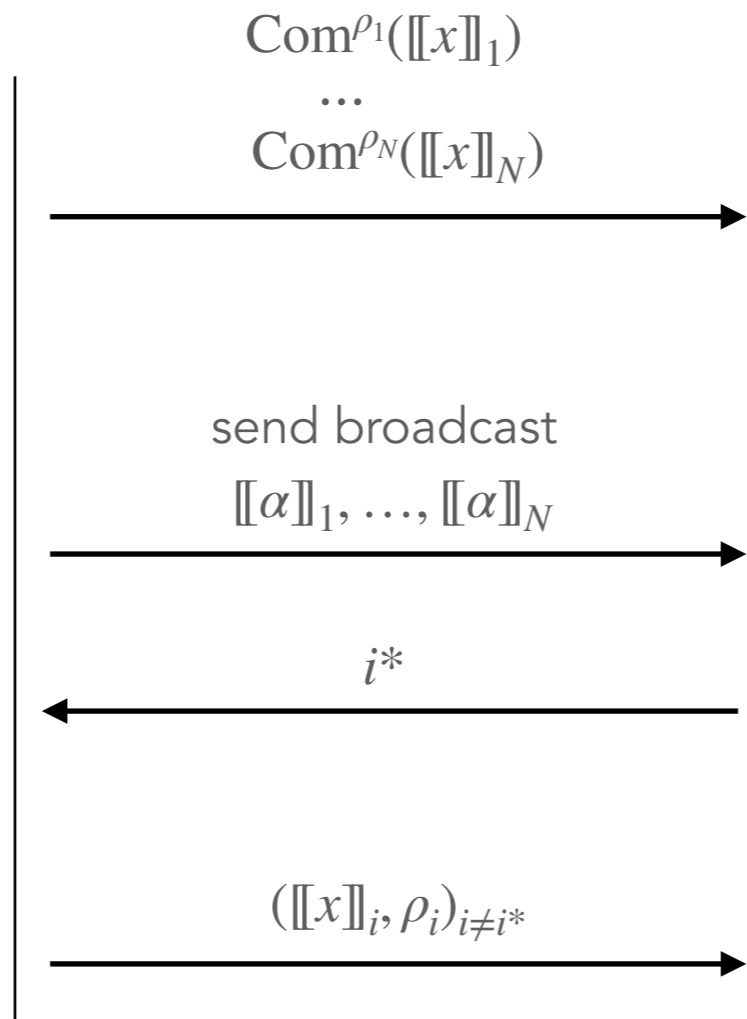
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④ Open parties  $\{1, \dots, N\} \setminus \{i^*\}$



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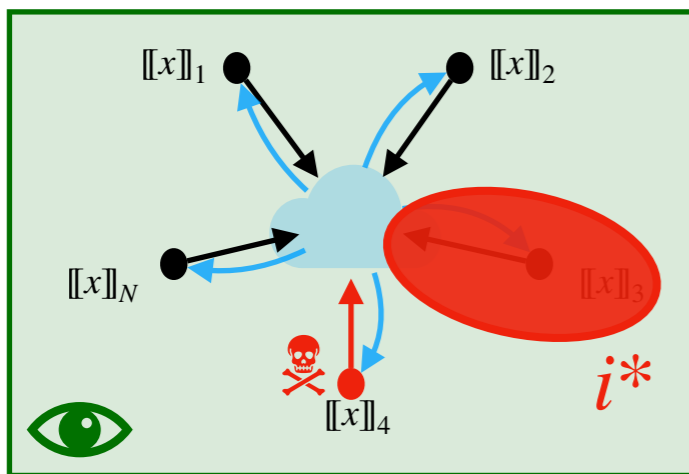
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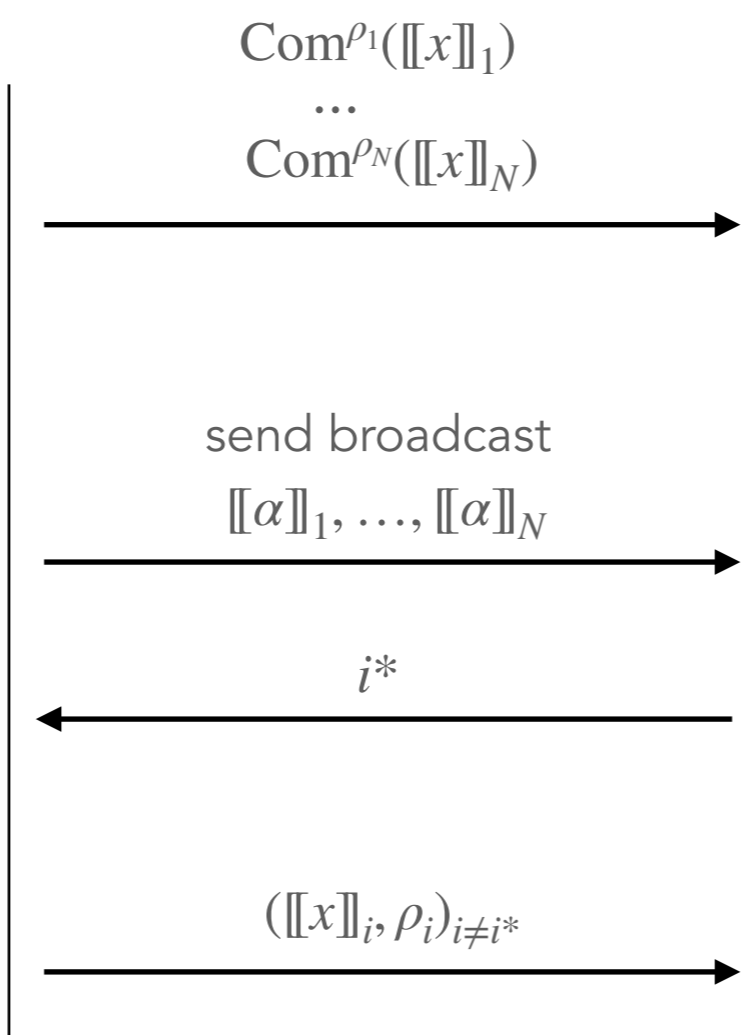
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Malicious Prover

Verifier

**✗ Cheating detected!**

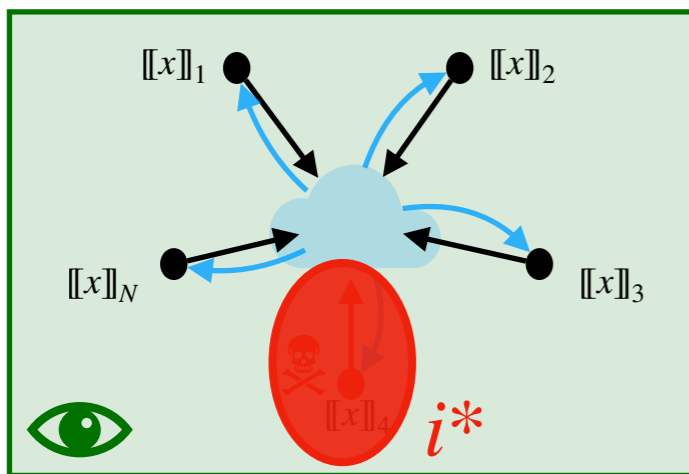
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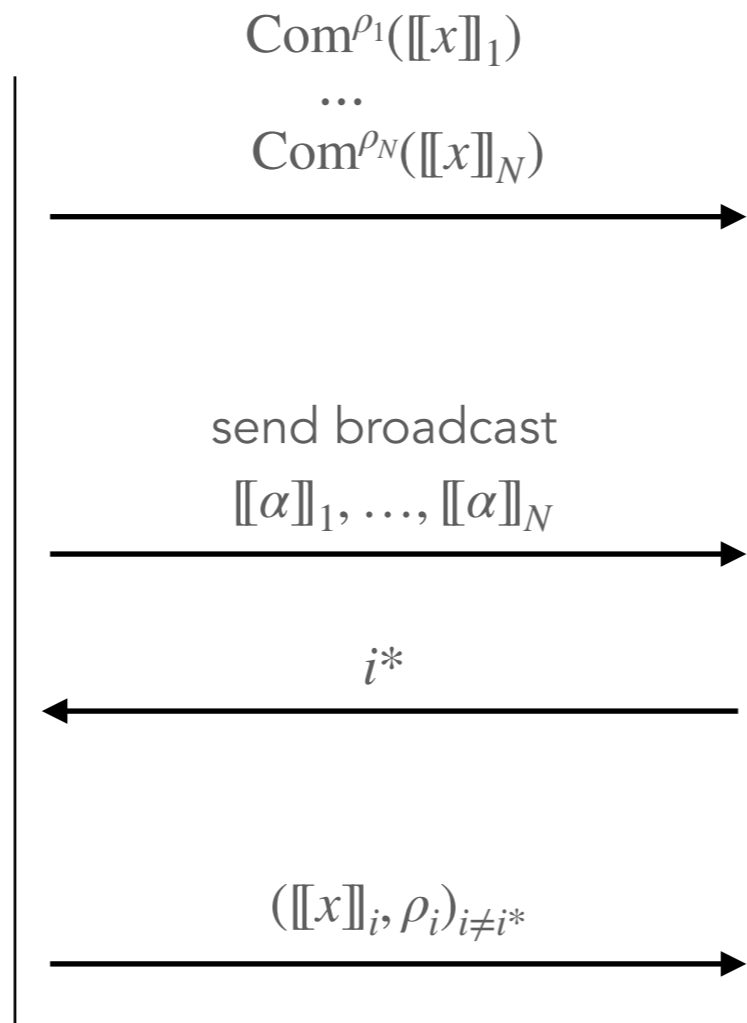
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Seems OK.

# MPCitH transform

---

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- **Soundness:**

$$\begin{aligned} & \mathbb{P}(\text{malicious prover convinces the verifier}) \\ &= \mathbb{P}(\text{corrupted party remains hidden}) \\ &= \frac{1}{N} \end{aligned}$$

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- **Parallel repetition**

Protocol repeated  $\tau$  times in parallel  $\rightarrow$  soundness error  $\left(\frac{1}{N}\right)^\tau$

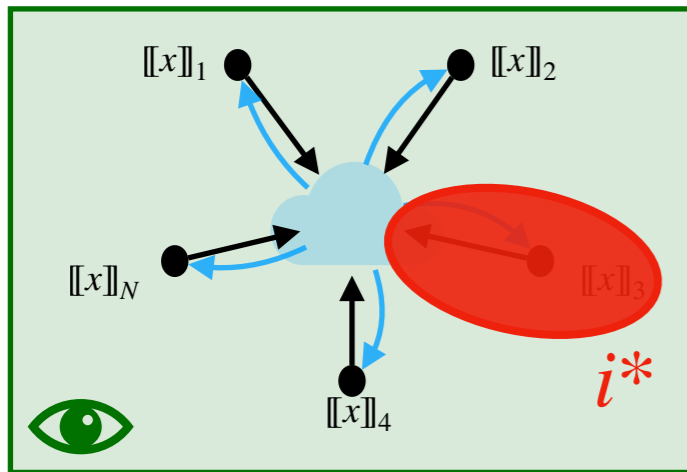
# Optimisations



# MPCitH transform

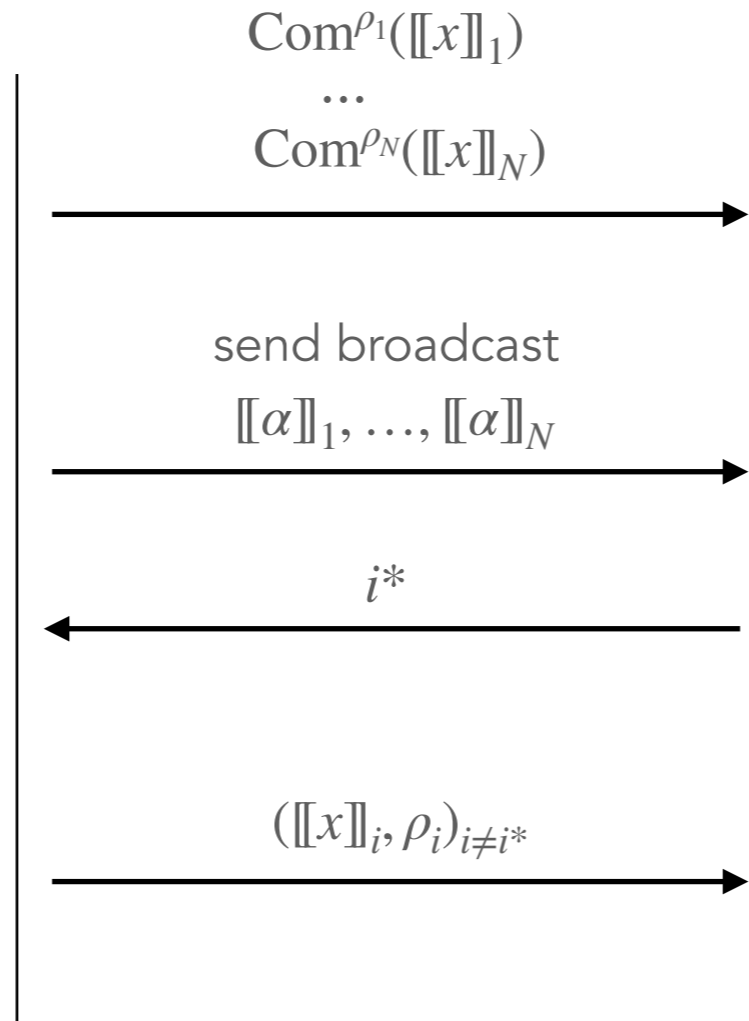
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④ Open parties  $\{1, \dots, N\} \setminus \{i^*\}$

Prover

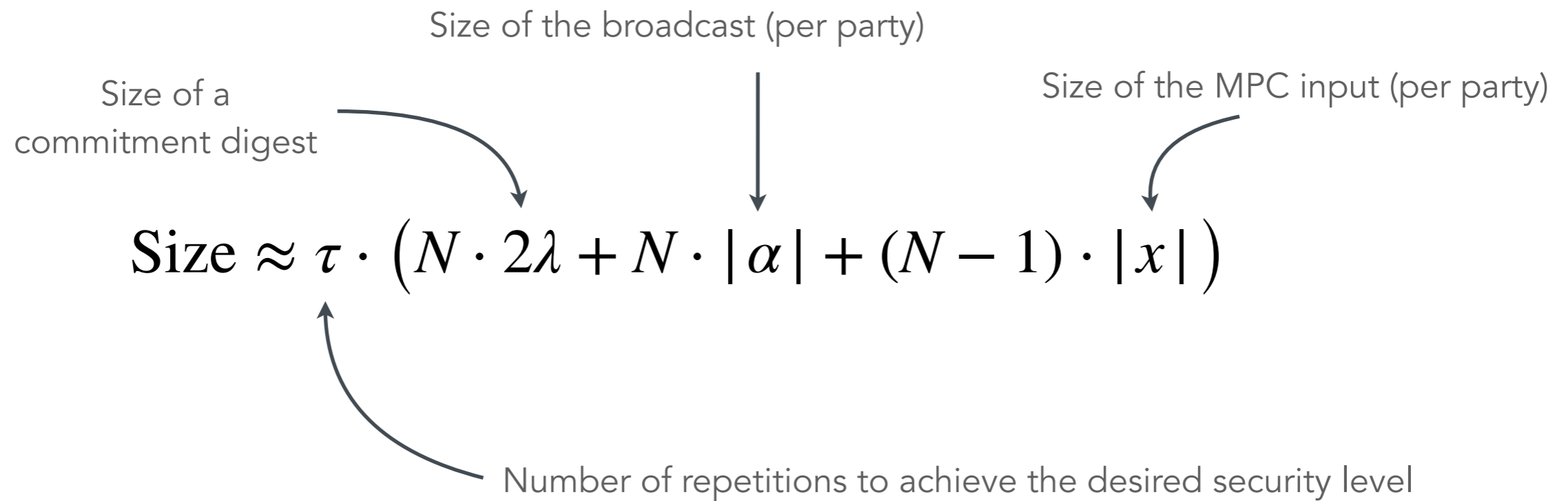


③ Choose a random party  
 $i^* \leftarrow^{\$} \{1, \dots, N\}$

⑤ Check  $\forall i \neq i^*$   
 - Commitments  $\text{Com}^{\rho_i}([[x]]_i)$   
 - MPC computation  $[[\alpha]]_i = \varphi([[x]]_i)$   
 Check  $\tilde{g}(y, \alpha) = \text{Accept}$

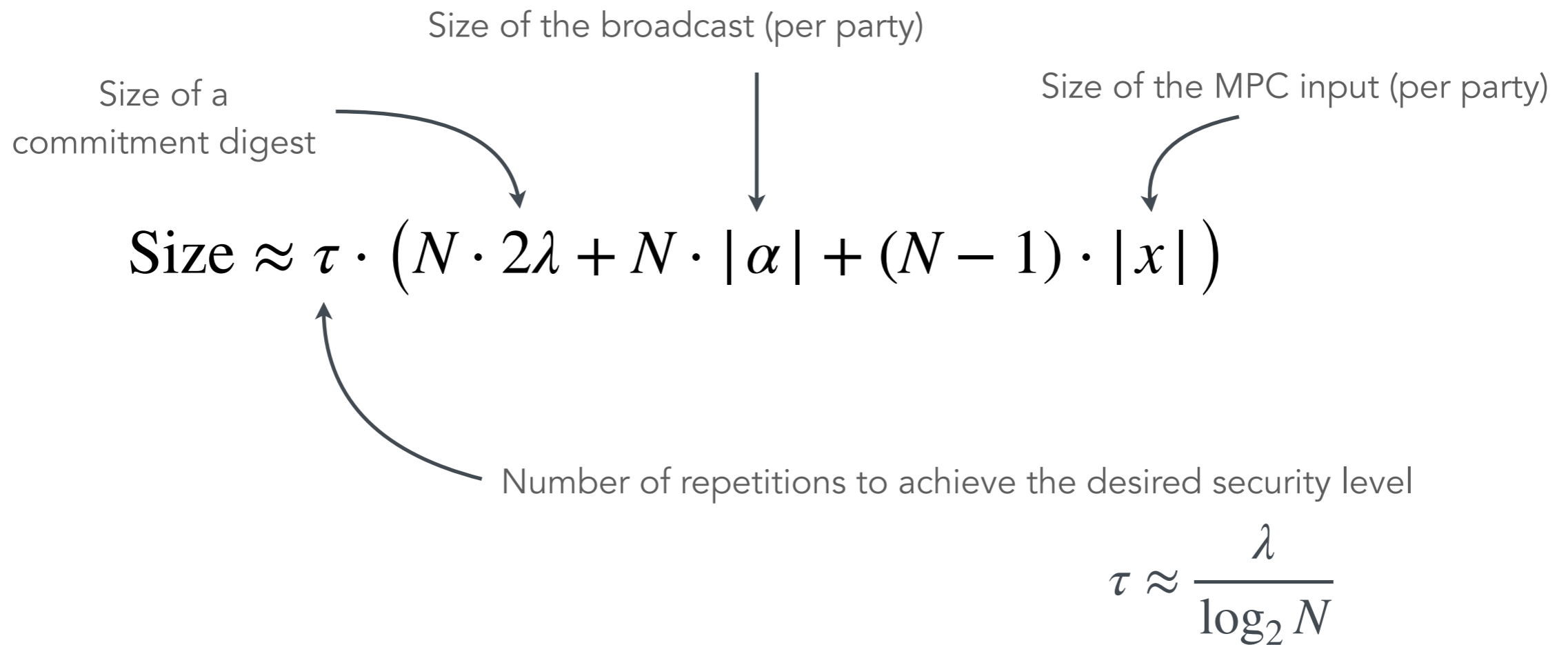
Verifier

# Naive MPCitH transformation



$$\tau \approx \frac{\lambda}{\log_2 N}$$

# Naive MPCitH transformation

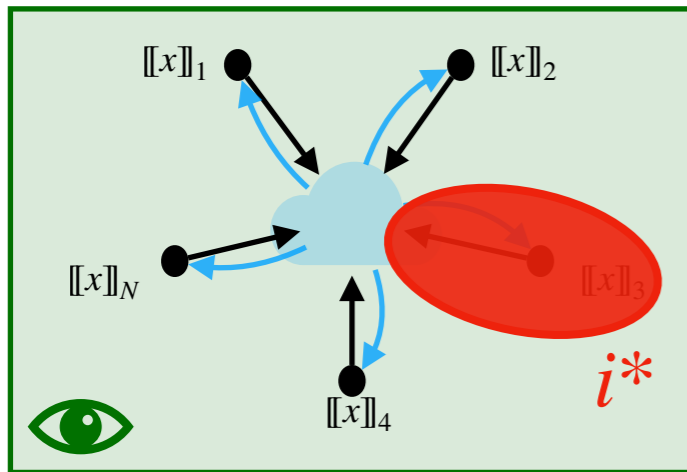


*The signature sizes would be of at least 30 KB.*

# MPCitH transform

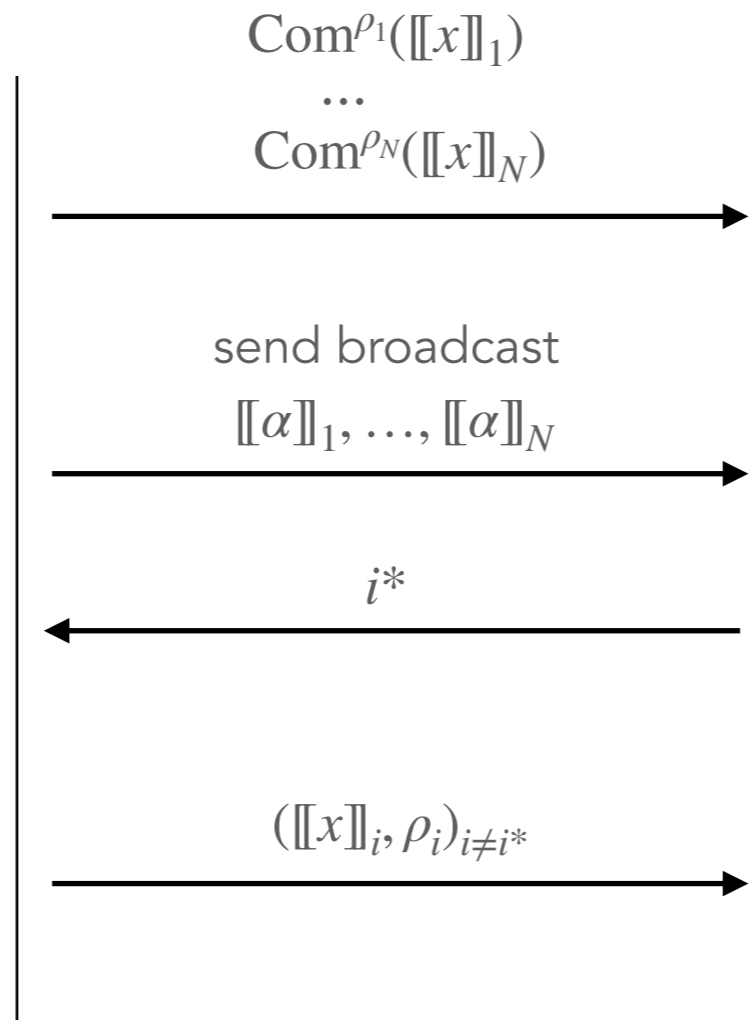
① Generate and commit shares  
 $[[x]] = ([[x]]_1, \dots, [[x]]_N)$

② Run MPC in their head



④ Open parties  $\{1, \dots, N\} \setminus \{i^*\}$

Prover



③ Choose a random party  
 $i^* \leftarrow^{\$} \{1, \dots, N\}$

⑤ Check  $\forall i \neq i^*$   
 - Commitments  $\text{Com}^{\rho_i}([[x]]_i)$   
 - MPC computation  $[[\alpha]]_i = \varphi([[x]]_i)$   
 Check  $\tilde{g}(y, \alpha) = \text{Accept}$

Verifier

# MPCitH transform

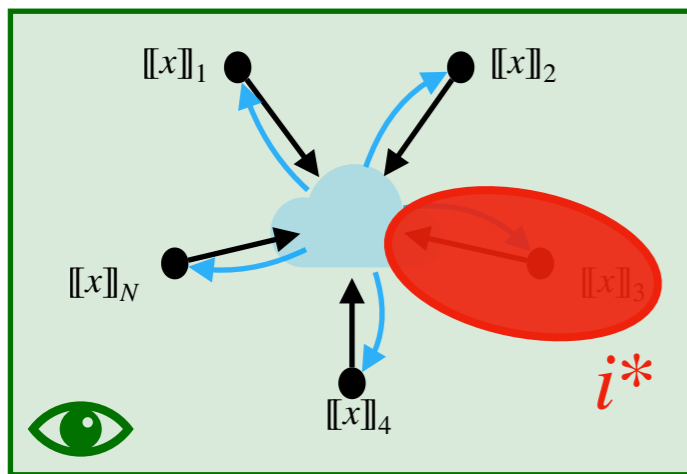
- ① Generate and commit shares

$$[[x]] = ([[x]]_1, \dots, [[x]]_N)$$

Compute

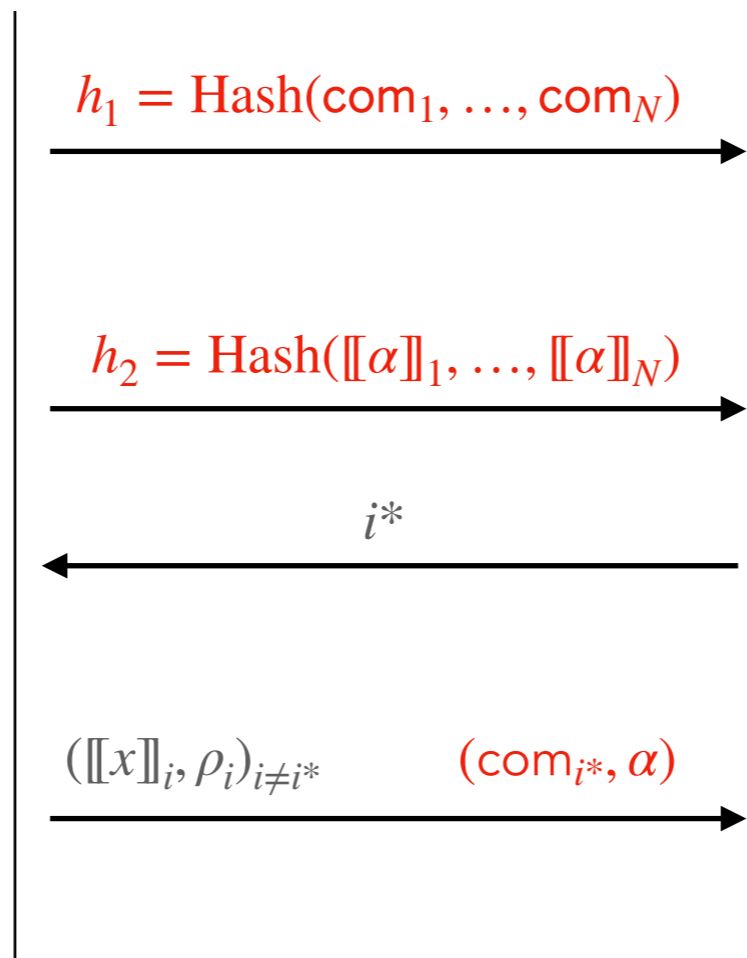
$$\forall i, \text{com}_i = \text{Com}^{\rho_i}([[x]]_i)$$

- ② Run MPC in their head



- ④ Open parties  $\{1, \dots, N\} \setminus \{i^*\}$

Prover



- ③ Choose a random party

$$i^* \leftarrow^{\$} \{1, \dots, N\}$$

- ⑤ Compute  $\forall i \neq i^*$

- Commitments  $\text{Com}^{\rho_i}([[x]]_i)$
- MPC computation  $[[\alpha]]_i = \varphi([[x]]_i)$

Check  $\tilde{g}(y, \alpha) = \text{Accept}$

Check  $h_1 = \text{Hash}(\text{com}_1, \dots, \text{com}_N)$

Check  $h_2 = \text{Hash}([[alpha]]_1, \dots, [[alpha]]_N)$

Verifier

# MPCitH transform

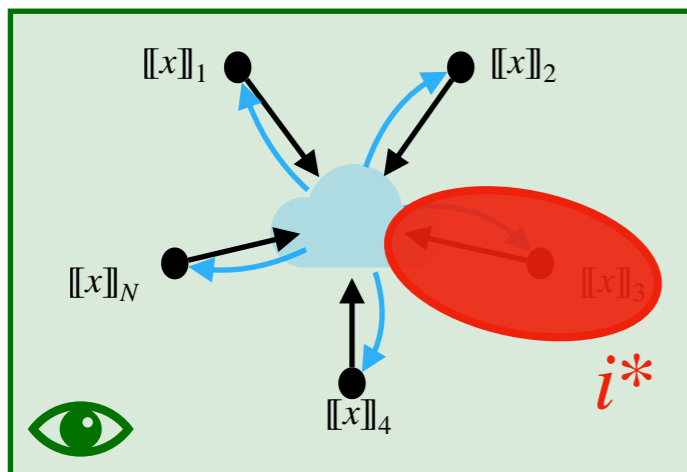
- ① Generate and commit shares

$$[[x]] = ([[x]]_1, \dots, [[x]]_N)$$

Compute

$$\forall i, \text{com}_i = \text{Com}^{\rho_i}([[x]]_i)$$

- ② Run MPC in their head



- ④ Open parties  $\{1, \dots, N\} \setminus \{i^*\}$

Prover

$$h_1 = \text{Hash}(\text{com}_1, \dots, \text{com}_N)$$

$$h_2 = \text{Hash}([[α]]_1, \dots, [[α]]_N)$$

$i^*$

$$([[x]]_i, \rho_i)_{i \neq i^*} \quad (\text{com}_{i^*}, \alpha)$$

- ③ Choose a random party

$$i^* \leftarrow^{\$} \{1, \dots, N\}$$

- ⑤ Compute  $\forall i \neq i^*$

- Commitments  $\text{Com}^{\rho_i}([[x]]_i)$
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Check  $\tilde{g}(y, \alpha) = \text{Accept}$

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Check  $h_2 = \text{Hash}([[α]]_1, \dots, [[α]]_N)$

Verifier

# Using a Seed Tree

[KKW18] Katz, Kolesnikov, Wang: "Improved Non-Interactive Zero Knowledge with Applications to Post-Quantum Signatures" (CCS 2018)

$$x = \llbracket x \rrbracket_1 + \llbracket x \rrbracket_2 + \llbracket x \rrbracket_3 + \dots + \llbracket x \rrbracket_{N-1} + \llbracket x \rrbracket_N$$

# Using a Seed Tree

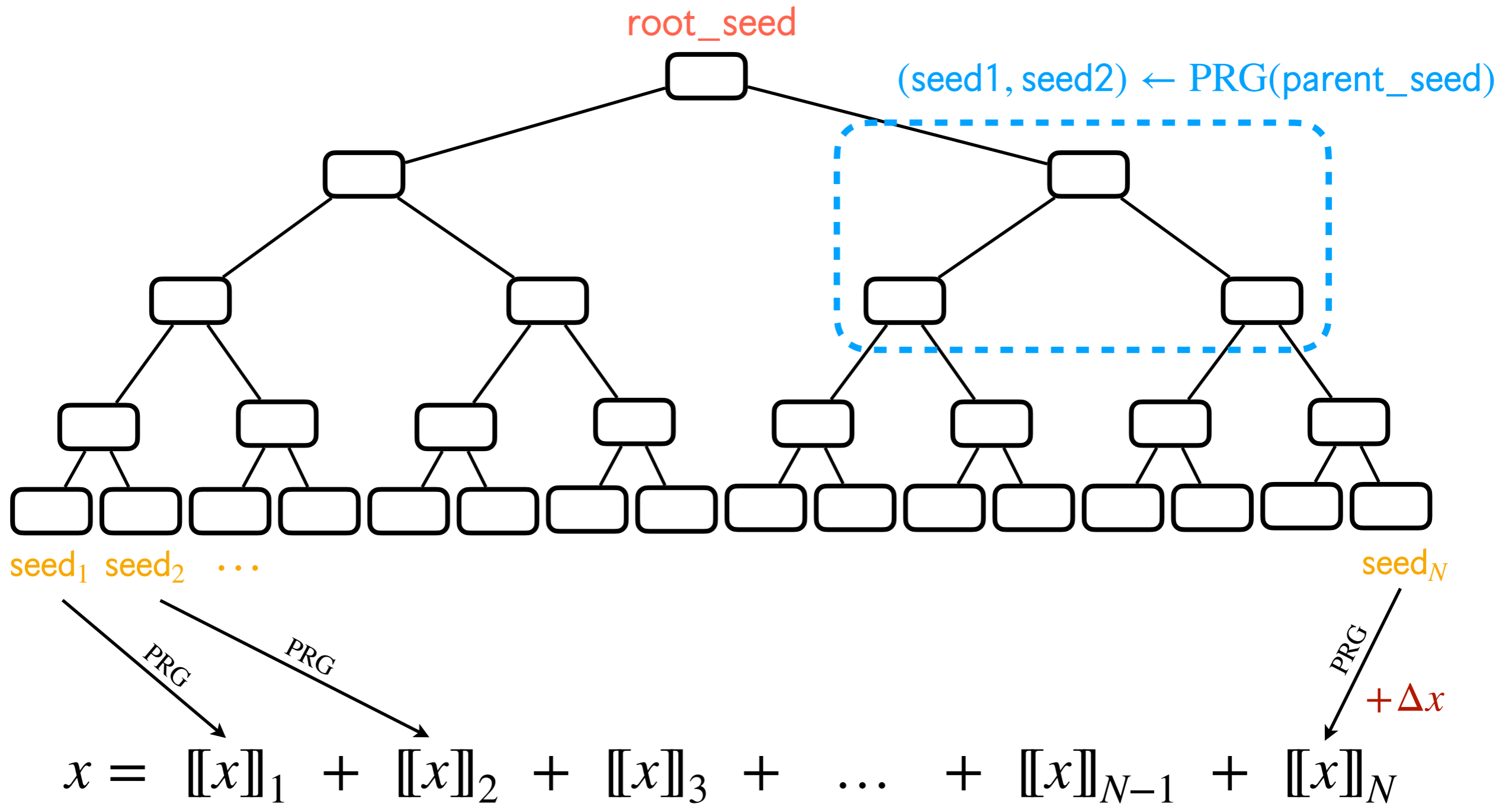
[KKW18] Katz, Kolesnikov, Wang: "Improved Non-Interactive Zero Knowledge with Applications to Post-Quantum Signatures" (CCS 2018)

$$x = \begin{array}{ccccccccc} & \text{seed}_1 & & \text{seed}_2 & & \text{seed}_3 & & \dots & & \text{seed}_{N-1} & & \text{seed}_N \\ & \downarrow \text{PRG} & & \downarrow \text{PRG} & & \downarrow \text{PRG} & & & & \downarrow \text{PRG} & & \downarrow \text{PRG} + \Delta x \\ x = & [[x]]_1 & + & [[x]]_2 & + & [[x]]_3 & + & \dots & + & [[x]]_{N-1} & + & [[x]]_N \end{array}$$



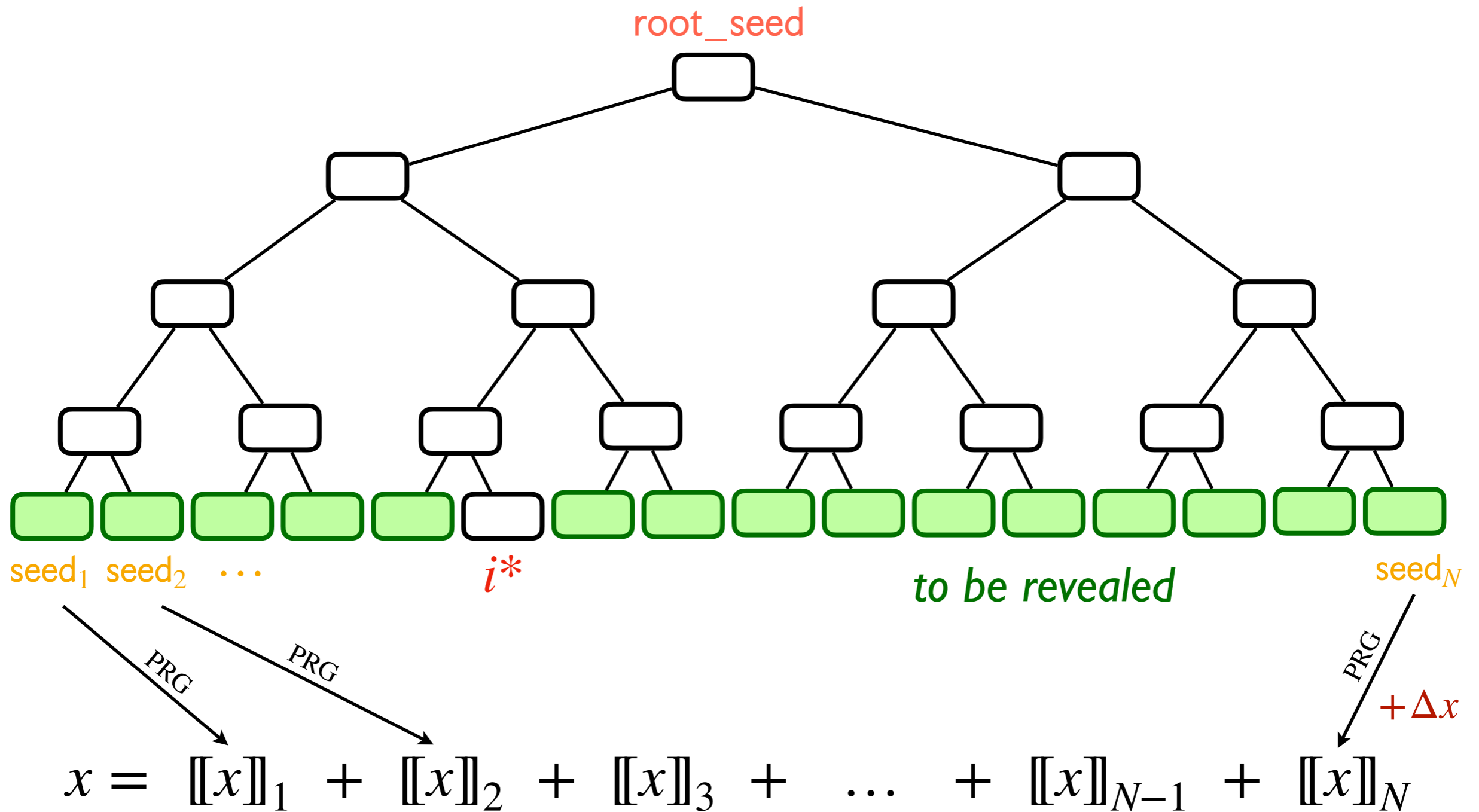
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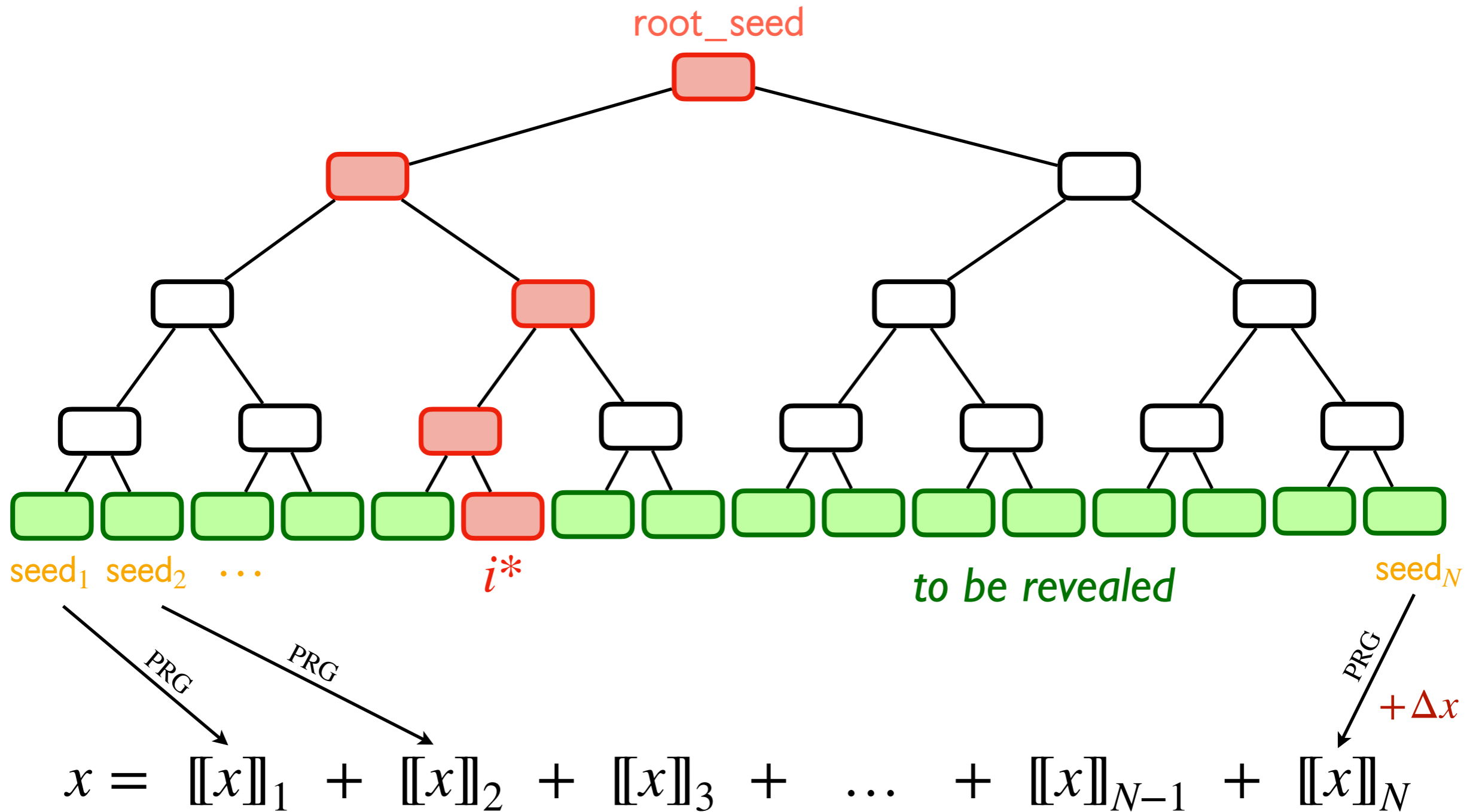
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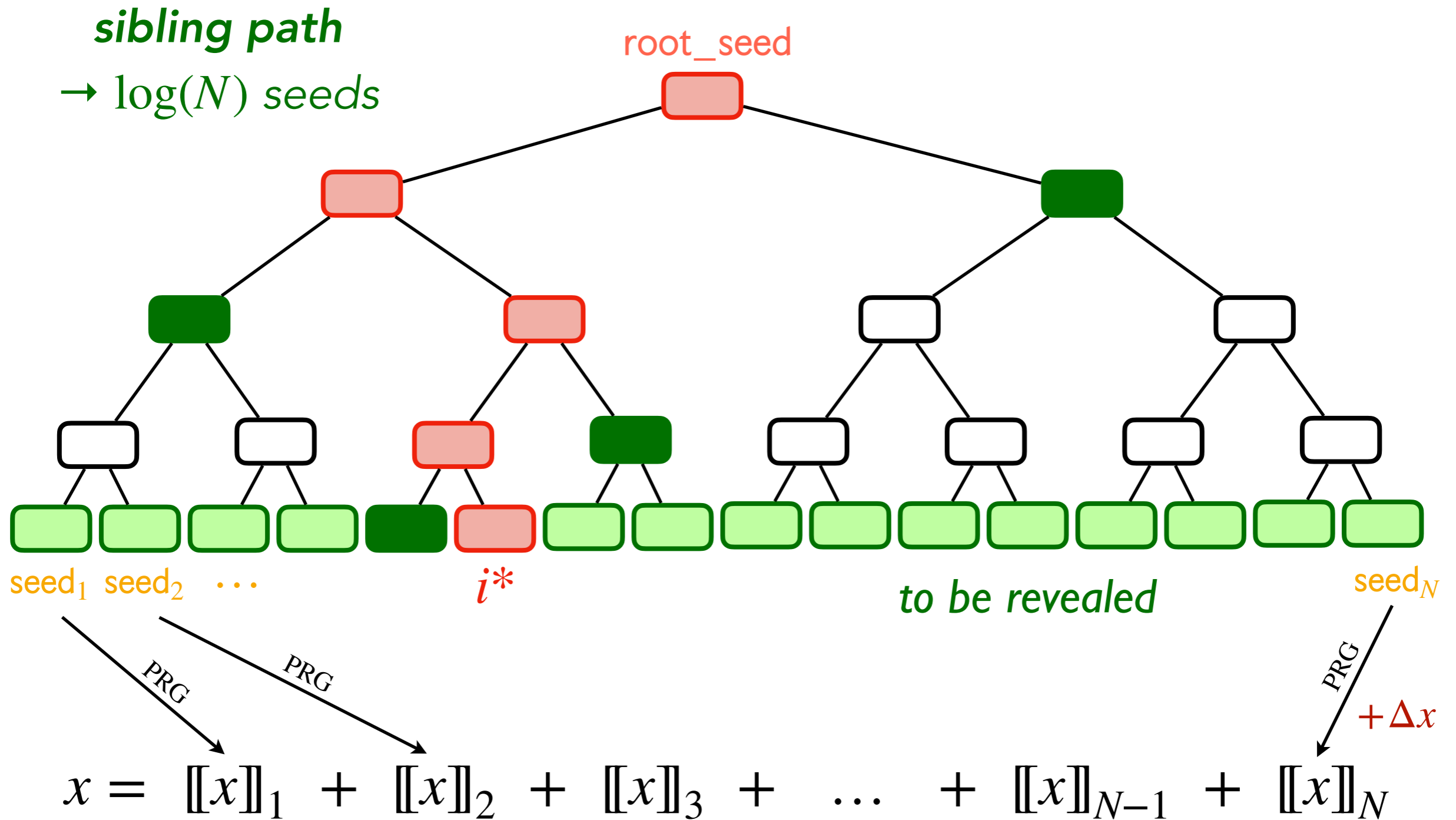
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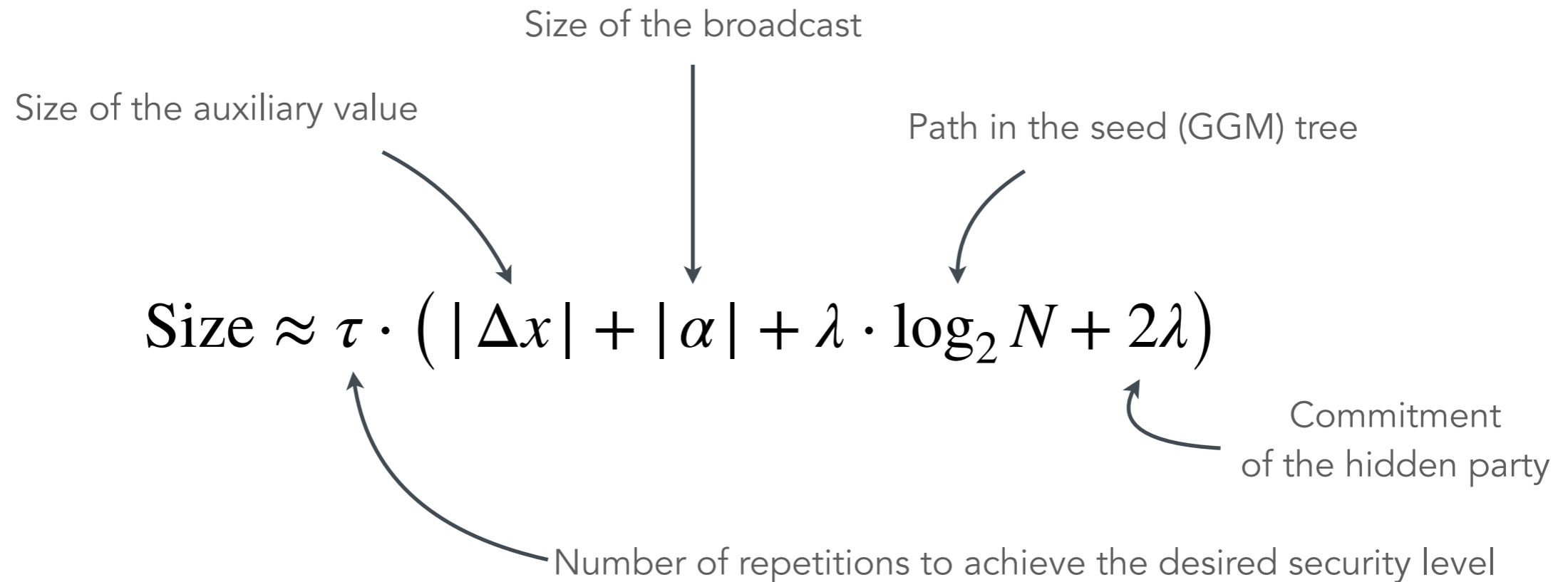


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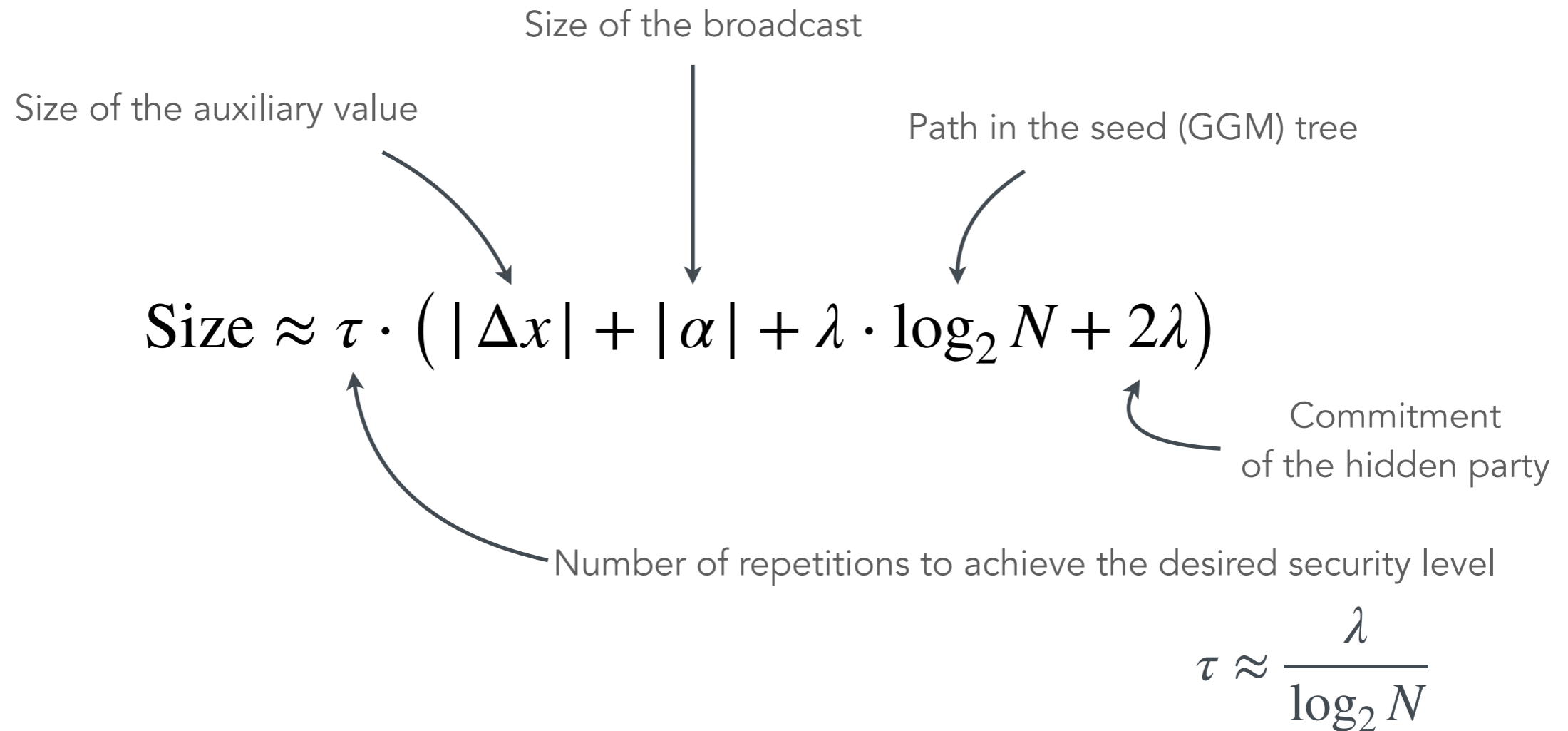


# Traditional MPCitH transformation



$$\tau \approx \frac{\lambda}{\log_2 N}$$

# Traditional MPCitH transformation



*Emulating  $\tau$  MPC protocols with  $N$  parties is very expensive.*

# The Hypercube Technique

[AGHHJY23] Aguilar-Melchor, Gama, Howe, Hülsing, Joseph, Yue: “The Return of the SDitH” (Eurocrypt 2023)

Traditional: one sharing of  $x$

$$x = r_1 + r_2 + \dots + r_N + \Delta x$$

# The Hypercube Technique

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**Traditional:** one sharing of  $x$

$$x = r_1 + r_2 + \dots + r_N + \Delta x$$

**Hypercube:**  $D$  sharings of  $x$ , with the same auxiliary value  $\Delta x$

$$x = \left\{ \begin{array}{l} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

such that  $N = N_1 \cdot N_2 \cdot \dots \cdot N_D$



# The Hypercube Technique

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$$x = \left\{ \begin{array}{l} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

*How to build these  $D$  sharings?*

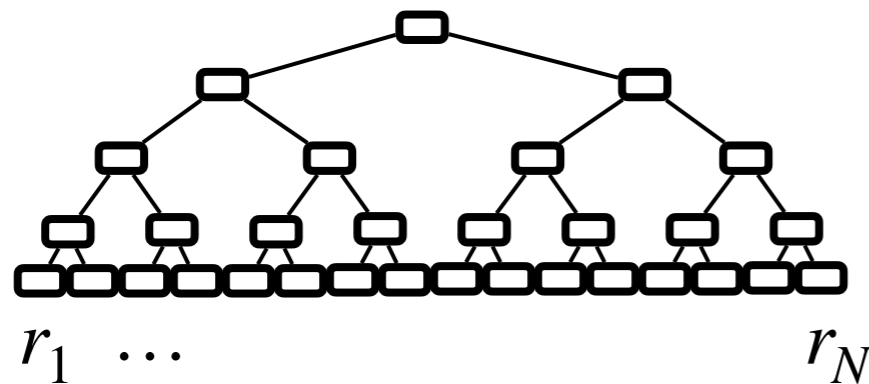
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$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

*How to build these  $D$  sharings?*



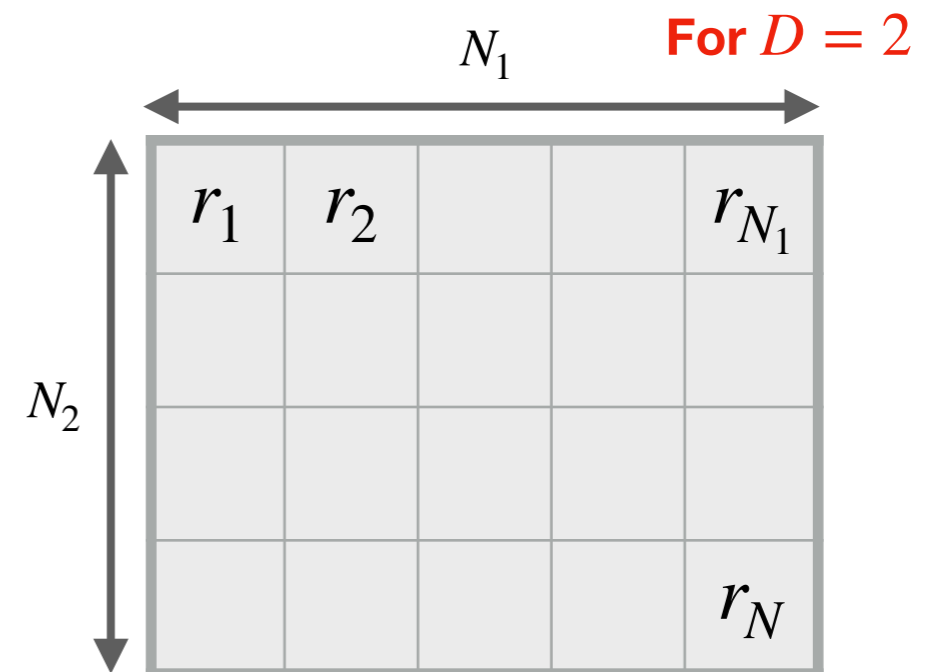
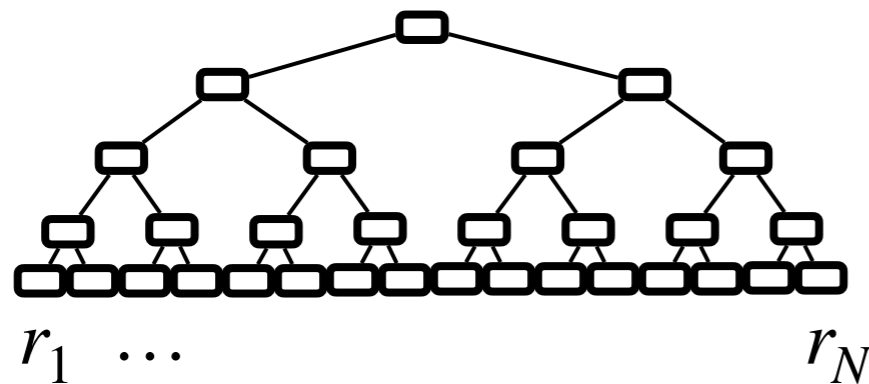
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How to build these  $D$  sharings?



# The Hypercube Technique

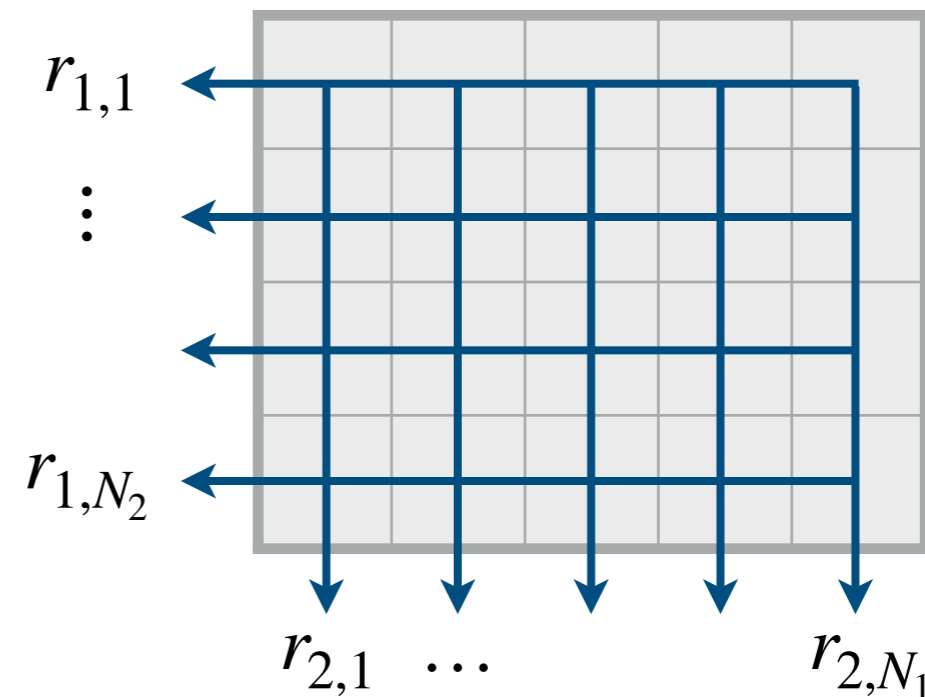
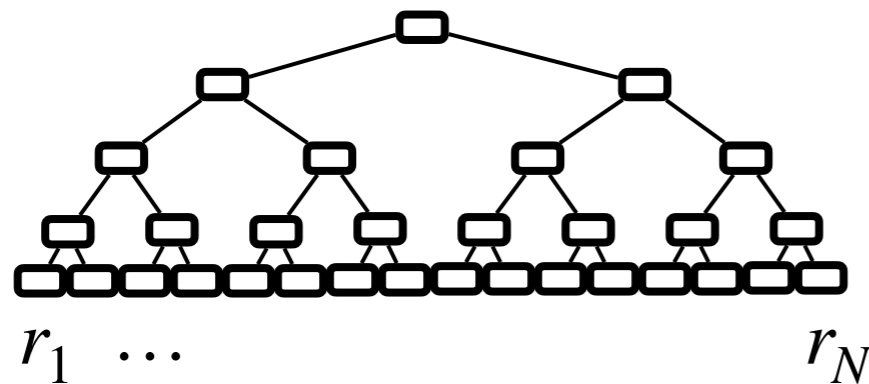
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$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

How to build these  $D$  sharings?

For  $D = 2$



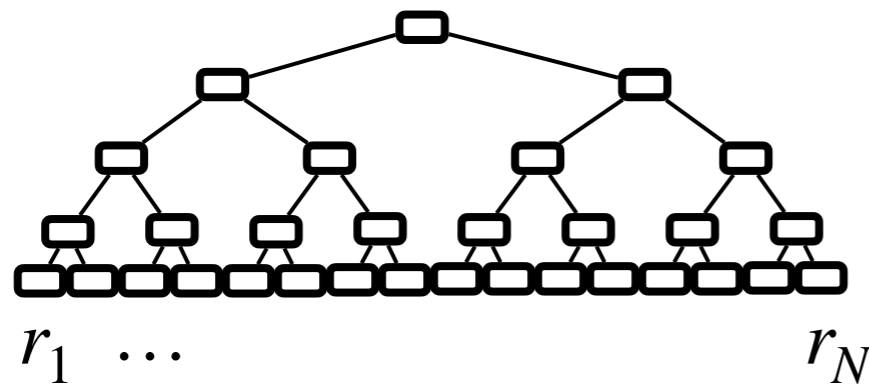
# The Hypercube Technique

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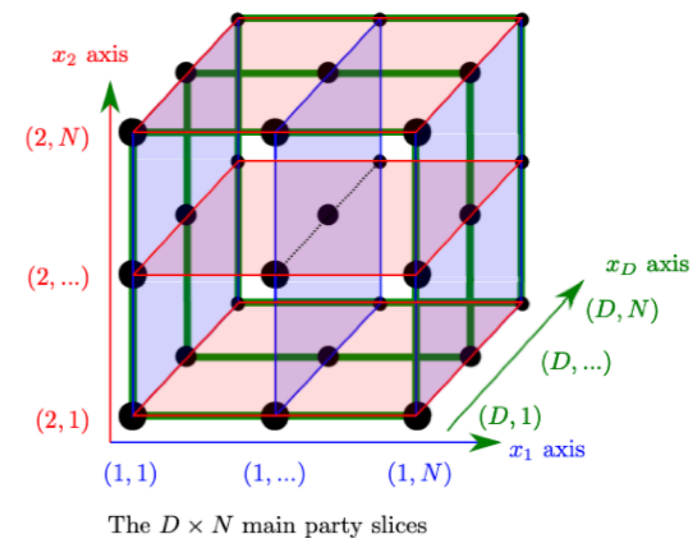
$$x = \left\{ \begin{array}{l} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

How to build these  $D$  sharings?



For  $D \geq 2$



Source: Figure from [AGHHJY23]

# The Hypercube Technique

[AGHHJY23] Aguilar-Melchor, Gama, Howe, Hülsing, Joseph, Yue: "The Return of the SDitH" (Eurocrypt 2023)

$$x = \left\{ \begin{array}{l} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

**What about the soundness?**

We emulate  $D$  sub-protocols...

$$\frac{1}{N_1} \cdot \frac{1}{N_2} \cdot \dots \cdot \frac{1}{N_D} = \frac{1}{N}$$

Same soundness error as before!

# The Hypercube Technique

[AGHHJY23] Aguilar-Melchor, Gama, Howe, Hülsing, Joseph, Yue: "The Return of the SDitH" (Eurocrypt 2023)

$$x = \left\{ \begin{array}{l} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

*What about the signature size?*

$$\text{Size} \approx \tau \cdot (|\Delta x| + |\alpha| + \lambda \cdot \log_2 N + 2\lambda)$$

Same signature size as before!

# The Hypercube Technique

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$$x = \left\{ \begin{array}{l} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

## What about the emulation cost?

We emulate  $D$  sub-protocols...

$$N_1 + N_2 + \dots + N_D$$



# The Hypercube Technique

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$$x = \left\{ \begin{array}{cccc} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

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# The Hypercube Technique

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$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

## What about the emulation cost?

We emulate  $D$  sub-protocols...

$$\begin{aligned} & \cancel{N_1 + N_2 + \dots + N_D} \\ & 1 + (N_1 - 1) + (N_2 - 1) + \dots + (N_D - 1) \end{aligned}$$

# The Hypercube Technique

[AGHHJY23] Aguilar-Melchor, Gama, Howe, Hülsing, Joseph, Yue: "The Return of the SDitH" (Eurocrypt 2023)

$$x = \left\{ \begin{array}{l} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

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instead of  $N = N_1 \cdot N_2 \cdot \dots \cdot N_D$

# The Hypercube Technique

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$$x = \left\{ \begin{array}{l} r_{1,1} + r_{1,2} + \dots + r_{1,N_1} \\ r_{2,1} + r_{2,2} + \dots + r_{2,N_2} \\ \dots \\ r_{D,1} + r_{D,2} + \dots + r_{D,N_D} \end{array} \right\} + \Delta x$$

$$N = N_1 \cdot N_2 \cdot \dots \cdot N_D$$

## What about the emulation cost?

We emulate  $D$  sub-protocols...

$$N_1 + N_2 + \dots + N_D$$

$$1 + (N_1 - 1) + (N_2 - 1) + \dots + (N_D - 1)$$

$$D = \log_2 N$$

$$N_1 = \dots = N_D = 2$$

$$1 + \log_2 N$$

instead of  $N = N_1 \cdot N_2 \cdot \dots \cdot N_D$

# The Hypercube Technique

[AGHHJY23] Aguilar-Melchor, Gama, Howe, Hülsing, Joseph, Yue: "The Return of the SDitH" (Eurocrypt 2023)

**Traditional:**  $N$  party emulations per repetition

$$D = \log_2 N$$
$$N_1 = \dots = N_D = 2$$

$$N = 256$$



**Hypercube:**  $1 + \log_2 N$  party emulations per repetition

$$1 + \log_2 N = 9$$

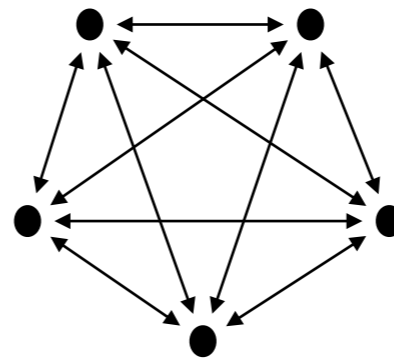
# From MPC-in-the-Head to signatures

One-way function

$$F : x \mapsto y$$

E.g. AES, MQ system,  
Syndrome decoding

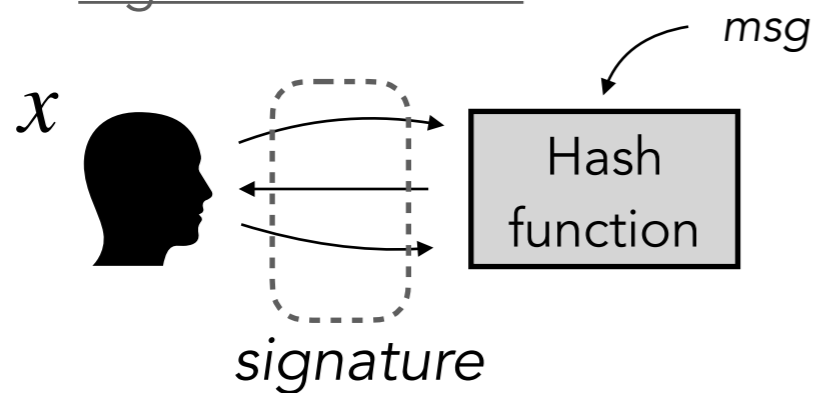
Multiparty computation (MPC)



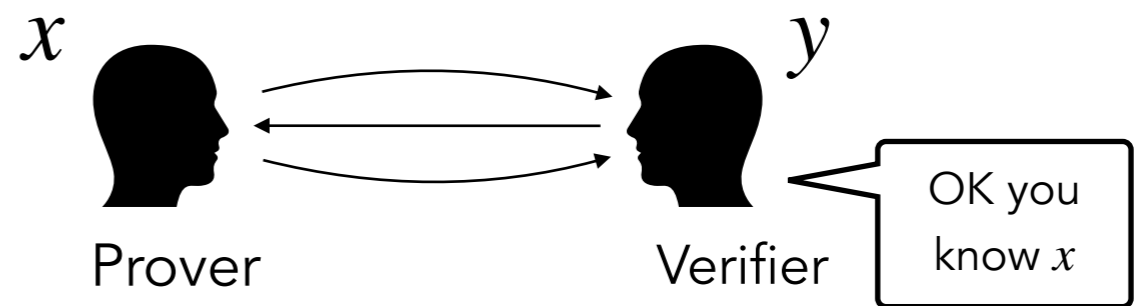
Input sharing  $[[x]]$   
Joint evaluation of:

$$g(x) = \begin{cases} \text{Accept} & \text{if } F(x) = y \\ \text{Reject} & \text{if } F(x) \neq y \end{cases}$$

Signature scheme



Zero-knowledge proof

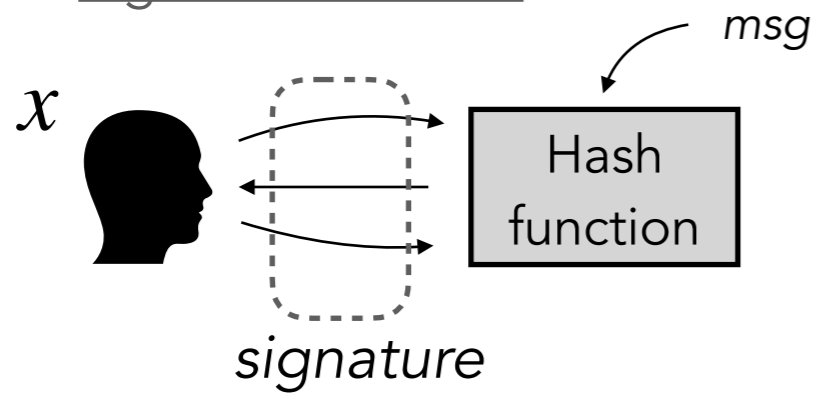


One-way function

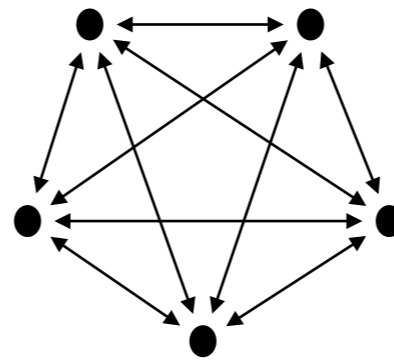
$$F : x \mapsto y$$

E.g. AES, MQ system,  
Syndrome decoding

Signature scheme



Multiparty computation (MPC)

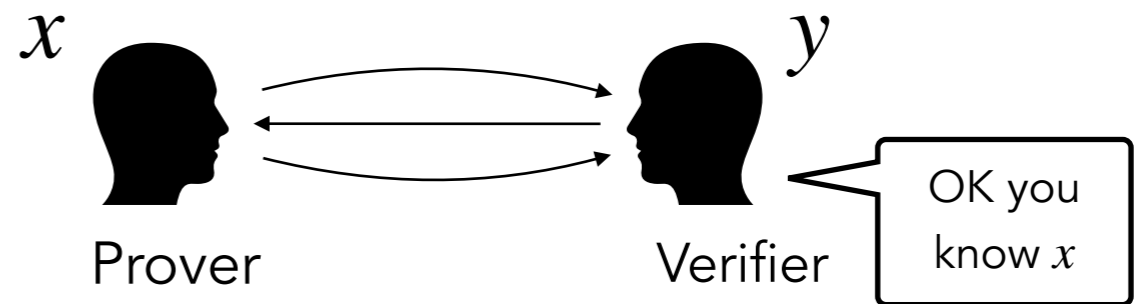


Input sharing  $[[x]]$   
Joint evaluation of:

$$g(x) = \begin{cases} \text{Accept} & \text{if } F(x) = y \\ \text{Reject} & \text{if } F(x) \neq y \end{cases}$$

***MPC-in-the Head transform***

Zero-knowledge proof





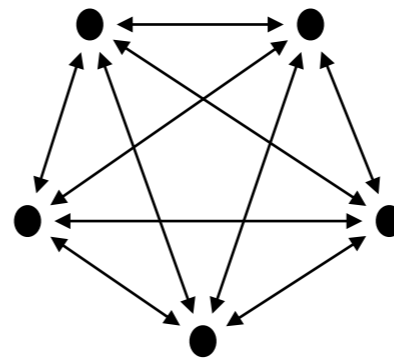


One-way function

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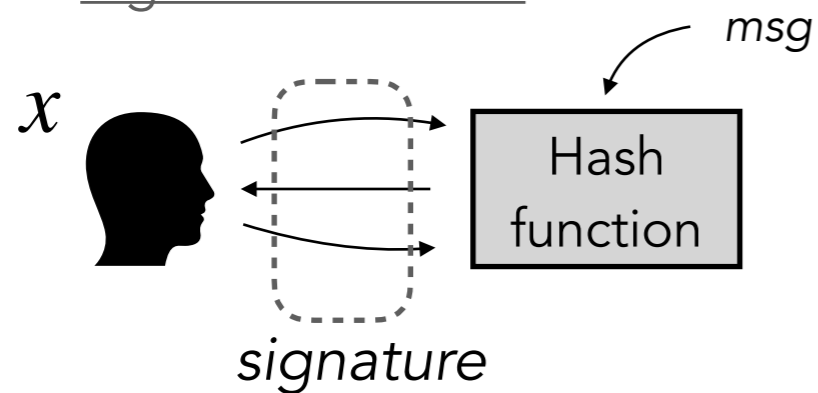
Multiparty computation (MPC)



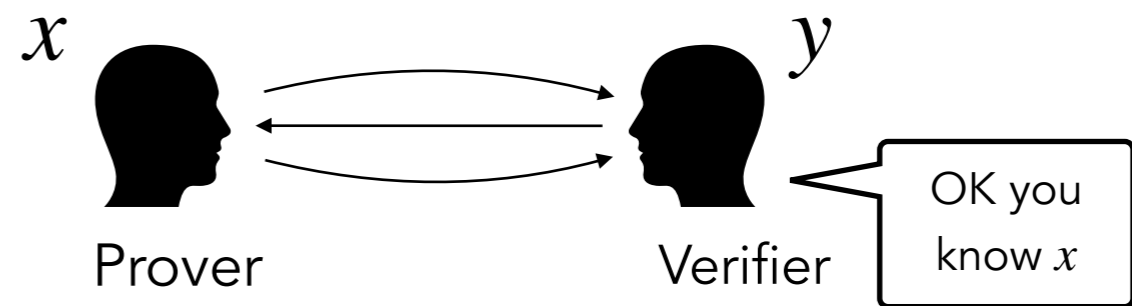
Input sharing  $[[x]]$   
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Signature scheme



Zero-knowledge proof



One-way function

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E.g. AES, MQ system,  
Syndrome decoding

One-way function

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Syndrome decoding

- **RYDE**: Syndrome decoding problem in the rank metric

From a matrix  $H \in \mathbb{F}_{q^m}^{(n-k) \times n}$  and a vector  $y \in \mathbb{F}_{q^m}^{n-k}$ , find a vector  $x \in \mathbb{F}_{q^m}^n$  s.t.

$$y = Hx \quad \text{and} \quad \dim \text{Span}_{\mathbb{F}_q}(x_1, \dots, x_n) \leq r.$$

One-way function

$$F : x \mapsto y$$

E.g. AES, MQ system,  
Syndrome decoding

- **RYDE**: Syndrome decoding problem in the rank metric

From a matrix  $H \in \mathbb{F}_{q^m}^{(n-k) \times n}$  and a vector  $y \in \mathbb{F}_{q^m}^{n-k}$ , find a vector  $x \in \mathbb{F}_{q^m}^n$  s.t.

$$y = Hx \quad \text{and} \quad \dim \text{Span}_{\mathbb{F}_q}(x_1, \dots, x_n) \leq r.$$

- **MIRA**: MinRank problem

From  $k + 1$  matrices  $M_0, \dots, M_k \in \mathbb{F}_q^{m \times n}$ , find a vector  $x \in \mathbb{F}_q^k$  such that

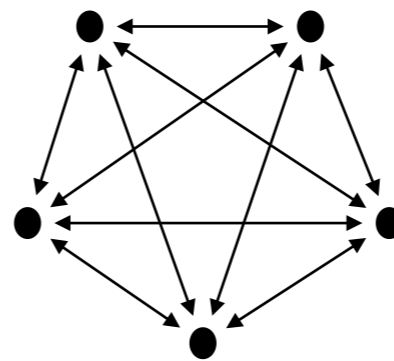
$$\text{rank} \left( M_0 + \sum_{i=1}^k x_i M_i \right) \leq r.$$

### One-way function

$$F : x \mapsto y$$

E.g. AES, MQ system,  
Syndrome decoding

### Multiparty computation (MPC)



Input sharing  $[[x]]$

Joint evaluation of:

$$g(x) = \begin{cases} \text{Accept} & \text{if } F(x) = y \\ \text{Reject} & \text{if } F(x) \neq y \end{cases}$$

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## The case of RYDE

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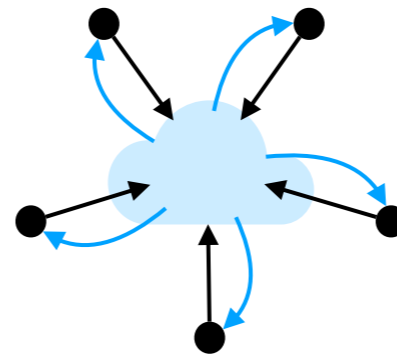
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### Multiparty computation (MPC)



Input sharing  $[[x]]$

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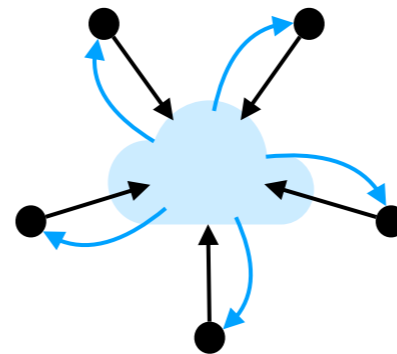
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$$[[Hx]]_i \leftarrow H[[x]]_i$$

and broadcast  $[[Hx]]_i$ .

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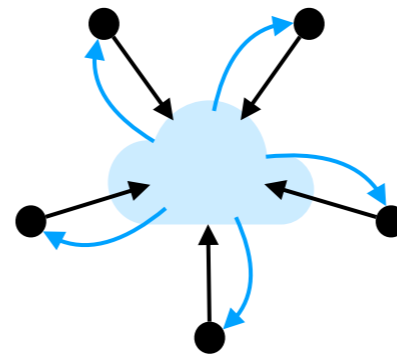
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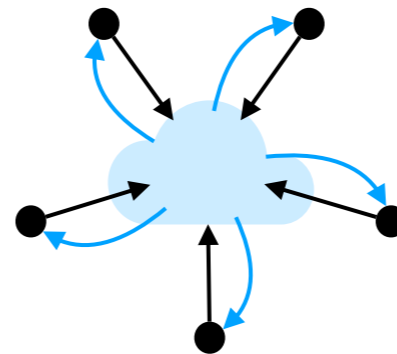
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- How to check efficiently that  $x$  has a rank weight of at most  $r$ ?

## The case of RYDE

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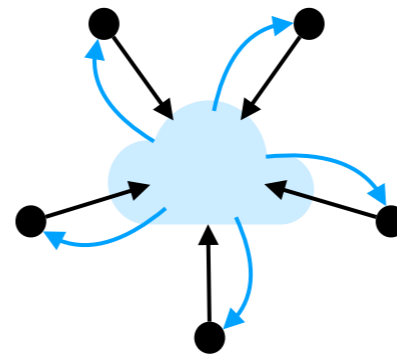
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[Fen22] Feneuil: "Building MPCitH-based Signatures from MQ, MinRank, Rank SD and PKP" (ePrint 2022/1512)

$$\dim \text{Span}_{\mathbb{F}_q}(x_1, \dots, x_n) \leq r$$

$\iff$

$$\exists \text{ degree-}q^r \text{ } q\text{-polynomial } P := \sum_{i=0}^r a_i X^{q^i} \text{ s.t. } L(x_1) = \dots = L(x_n) = 0$$

## The case of RYDE

### Rank Syndrome Decoding Problem

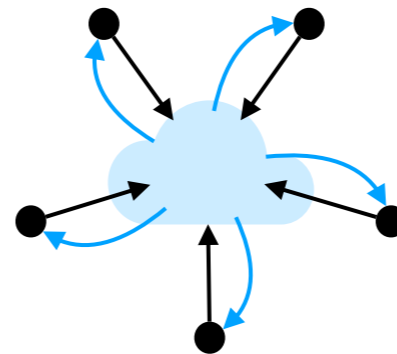
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### Multiparty computation (MPC)



Input sharings  $[[x]]$  and  $[[P]]$

- Check the linear constraint ✓
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- Input of the MPC protocol: two sharings  $[[x]]$  and  $[[P]] := \sum_{i=0}^r [[a_i]] X^{q^i}$ .

## The case of RYDE

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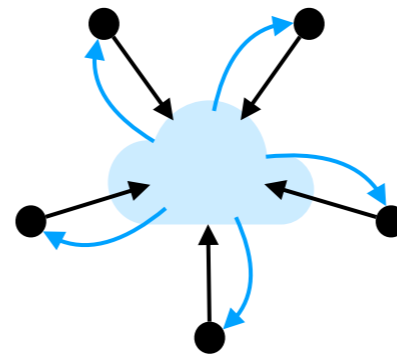
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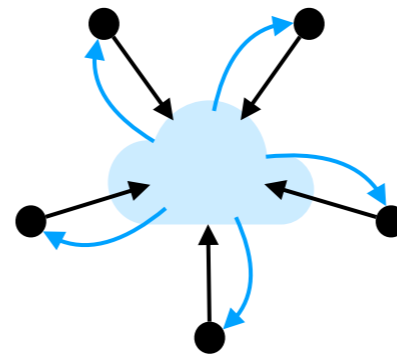
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Input sharings  $[[x]]$  and  $[[P]]$

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- Input of the MPC protocol: two sharings  $[[x]]$  and  $[[P]] := \sum_{i=0}^r [[a_i]] X^{q^i}$ .
- The parties will compute  $[[x_j^{q^i}]]$  from  $[[x_j]]$  for all  $(i, j)$ .
- For all  $j$ , the parties will check that  $P(x_j) = 0$  by checking that

$$\left\langle \begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_r \end{pmatrix}, \begin{pmatrix} x_j \\ x_j^{q^1} \\ \vdots \\ x_j^{q^r} \end{pmatrix} \right\rangle = 0,$$

using a [BN20]-like MPC protocol.

[BN20] Baum, Nof: "Concretely-efficient zero-knowledge arguments for arithmetic circuits and their application to lattice-based cryptography" (PKC 2020)

# The case of RYDE

## Rank Syndrome Decoding Problem

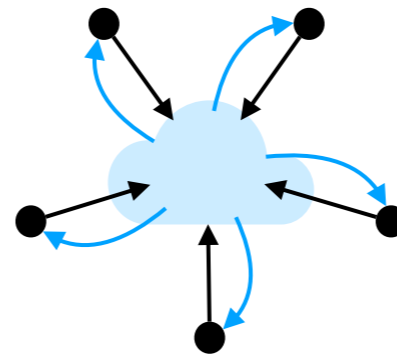
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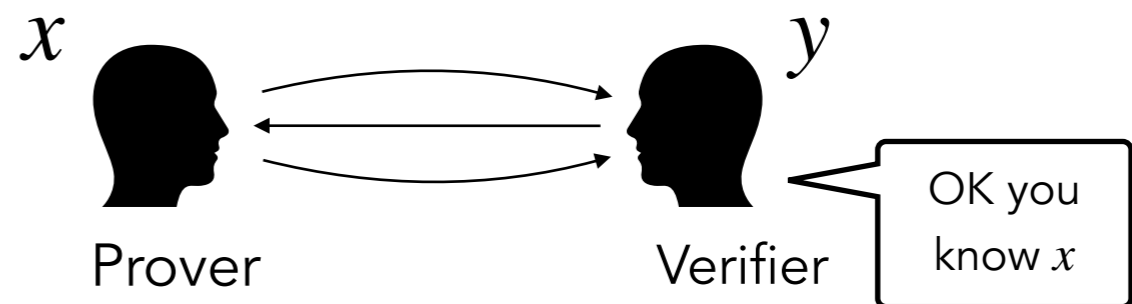
## Multiparty computation (MPC)



Input sharings  $[[x]]$  and  $[[P]]$

- Check the linear constraint
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## Zero-knowledge proof



# The case of RYDE

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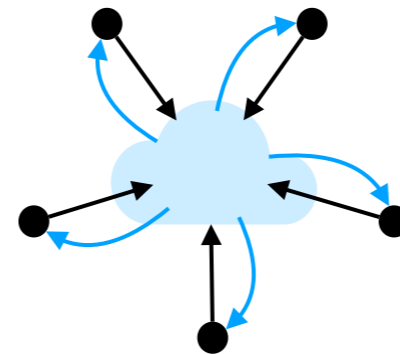
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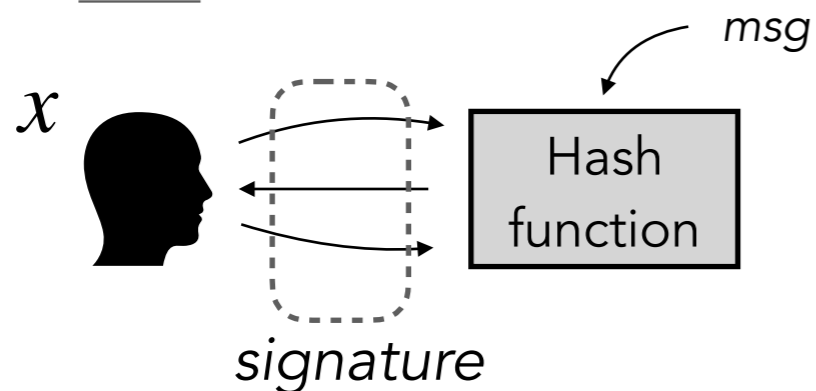
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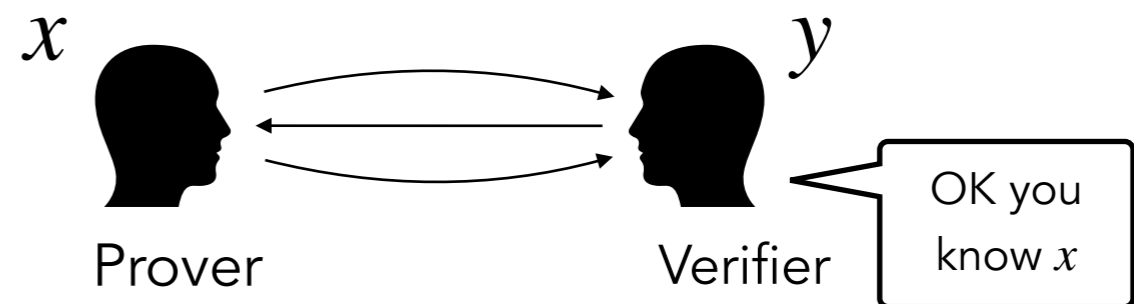
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## RYDE



## Zero-knowledge proof



## Fiat-Shamir transform

Should take [KZ20] attack into account (since there are 5 rounds)!

[KZ20] Kales, Zaverucha. "An attack on some signature schemes constructed from five-pass identification schemes" (CANS20)

## The case of **MIRA**

### MinRank Problem

From  $M_0, \dots, M_k \in \mathbb{F}_q^{m \times n}$ , find  $x$  such that

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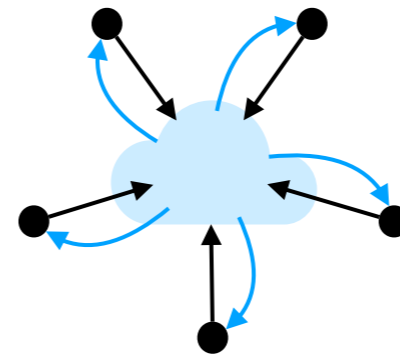
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### Multiparty computation (MPC)



Input sharing  $[[x]]$

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- Input of the MPC protocol: a sharing  $[[x]]$  of  $x$ .

- Let us denote  $E = M_0 + \sum_{i=1}^k x_i M_i \in \mathbb{F}_q^{m \times n}$ .

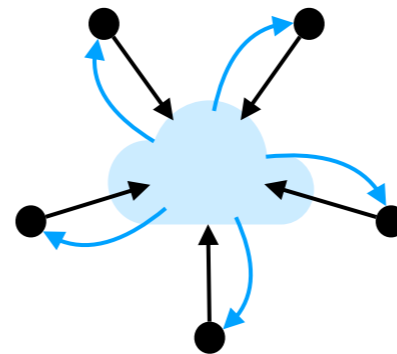
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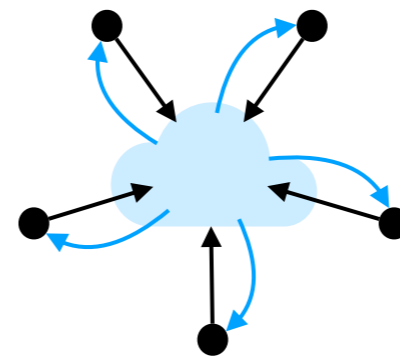
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- We can use the *same protocol* than with RYDE.

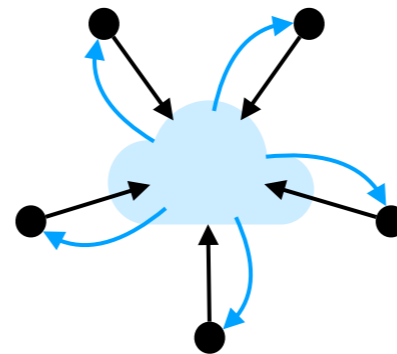
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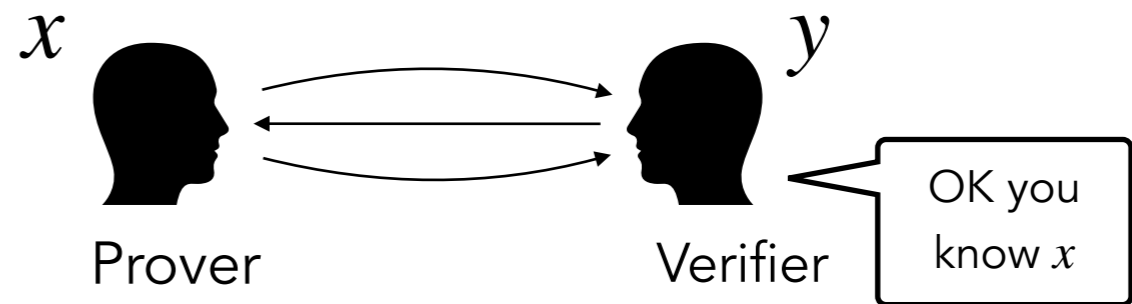
## Multiparty computation (MPC)



Input sharing  $[[x]]$

- Check the rank constraint

## Zero-knowledge proof



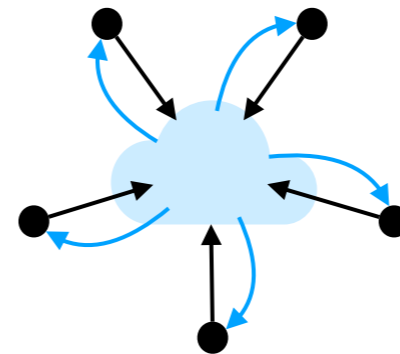
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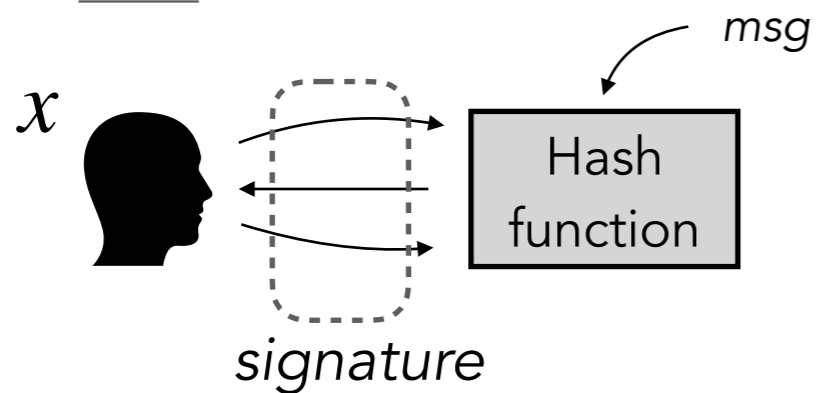
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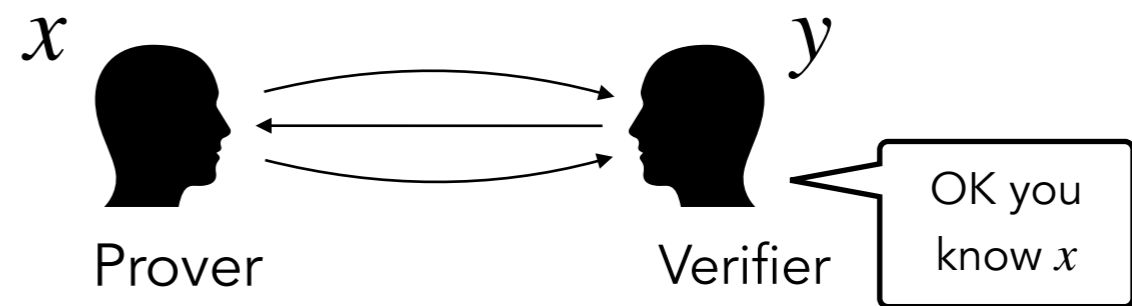
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## MIRA



## Zero-knowledge proof



# Performances

# Performances

	Short Instance			Fast Instance		
	sig	$t_{sign}$	$t_{verify}$	sig	$t_{sign}$	$t_{verify}$
RYDE L1	6.0	23.4	20.1	7.4	5.4	4.4
MIRA L1	5.6	46.8	43.9	7.4	37.4	36.7
RYDE L3	12.9	49.6	44.8	16.4	12.2	10.7
MIRA L3	11.8	119.7	116.2	15.5	107.2	107.0
RYDE L5	22.8	105.5	94.9	29.1	26.0	22.7
MIRA L5	20.8	337.7	331.4	27.7	322.3	323.2

*All public keys are smaller than 200 bytes.*

*Isochronous implementations  
Size in kilobytes, timing in Mcycles*

*@2.60GHz: 1 millisecond  $\approx$  2.6 Mcycles*

# Advantages and limitations

---

## ■ Limitations

- Relatively **slow** (*few milliseconds*)
  - Greedy use of symmetric cryptography
- Relatively **large** signatures (*5.5-7.5 KB for LI*)
- Signature size: **quadratic** growth in the security level



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- Signature size: **quadratic** growth in the security level

## ■ Advantages

- **Conservative** hardness assumption:
  - No structure, no trapdoor
- **Small** (public) keys
- **Good** public key + signature size
- Adaptive and **tunable** parameters

## *Rank Metric in the Head*

### **RYDE**

*N. Aragon, M. Bardet, L. Bidoux,  
J.-J. Chi-Domínguez, V. Dyseryn,  
T. Feneuil, P. Gaborit, A. Joux,  
M. Rivain, J.-P. Tillich, A. Vincotte*

<https://pqc-ryde.org>

### **MIRA**

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<https://pqc-mira.org>

*Thank you for your attention.*